



**Ministry of Higher Education and Scientific
Research
Al-Farabi University
College of Arts
Design Department**

Academic Program Description - Design Department

**For the academic year
2024-2025**

Academic program description

University Name: Al-Farabi University College/

Institute: College of Fine Arts Academic

Department: Design Department

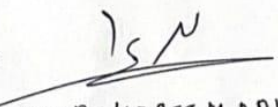
Name of academic or professional program: Bachelor of Design (Interior, Printing) Name

of final certificate: Bachelor of Interior Design, Bachelor of Printing Design Date of

preparation of description: 3/20/2025

File completion date: 3/23/2025

the signature

Name of Department  Dr. KAREEM ABDULSAGER

Head: Date /

the signature

Dean's name

Professor Dr. Sabah Fakhr El-

Din Date:

Check the file before:

Quality Assurance and University Performance Division

Name of the Director of the Quality Assurance and University Performance

Division: Date:

the signature :



Approval of the University President: Asst.

Prof. Dr. Muhannad Mahdi Abdul-Jubouri

1- Program vision

The Department of Design seeks to achieve national and regional leadership in technical education and applied research in the fields of interior and printing design, through advanced academic programs linked to market requirements and professional standards.

2- Program message

The Department of Design seeks to prepare graduates who possess technical proficiency and high applied knowledge, capable of creativity and innovation in the fields of interior and print design. The academic program is based on practical training using contemporary design techniques, qualifying students to work efficiently within multidisciplinary teams across various productive and cultural sectors. The department is also committed to supporting applied scientific research and encouraging the publication of specialized research in the field of design, contributing to the development of knowledge, serving society, and enhancing responsiveness to labor market requirements and technological transformations.

3- Program objectives

1. **Enabling students to acquire theoretical knowledge and applied skills**By achieving educational outcomes consistent with the study plans and course descriptions, within the specializations of graphic and interior design..
2. **Motivating students to innovate and produce creatively...**and encouraging them to produce distinguished, qualitative designs that participate in academic exhibitions and specialized activities inside and outside the department, which enhances their readiness to enter the labor market as professional designers..
3. **Providing an integrated educational environment**This includes infrastructure and educational technologies, in addition to attracting and developing a teaching staff with academic competence and practical experience, which contributes to supporting the educational process and developing students' skills..
4. **Promoting a culture of sustainable quality**In the planning, implementation and continuous evaluation processes of the programme, ensuring its compliance with national academic accreditation standards and continuous updating requirements..
5. **Establishing academic and professional partnerships with labor market institutions**To provide effective field training opportunities, and contribute to curriculum development based on feedback from stakeholders..

4- Programmatic accreditation

We did not obtain program accreditation.

5-External influences

Ministry of Higher EducationLabor market, national regulations, research and career trends, extracurricular activities

6- Program structure				
Notes	percentage	Study unit	Number of courses	Program structure
	10%	14	7	Institutional requirements
	7%	10	5	College requirements
	83%	120	50	Department requirements
nothing				Summer training

7- Program description						
Program Description First Stage Year						
Units	Total hours	Study hours		Course code	Course name	T
		practical	theoretical			
2	2	-	2	ARB105	Arabic Arabic Language	1.
2	2	-	2	ENG105	English language English Language	2.
2	2	-	2	ART110	History of civilization History of Civilization	3.
2	2	-	2	ART105	Communication means Methods of communication	4.
2	2	-	2	UNI101	Human rights and democracy Human Rights	5.
3	5	4	1	DES125	Engineering drawing Engineering Drawing	6.
3	5	4	1	DES120	Design principles and elements	7.

					Design Fundamentals	
2	4	4	-	DES110	planning Drawing	8.
2	4	4	-	DES115	colors Colors	9.
2	4	4	-	DES105	Free studies Workshop	10.
2	3	2	1	COM105	computer Computer	11.
24	35	22	13		the total	

Stage 2 Graphic Design						
Units	Total hours	Study hours		Course code	Course name	T
		practical	theoretical			
2	2	-	2	GRD205	History of specialization History of Speciality	1.
2	2	-	2	ENG210	English language English Language	2.
2	2	-	2	GRD210	Printing materials Printing Materials	3.
2	3	2	1	GRD230	computer Computer	4.
3	5	4	1	GRD225	Krafic Graphic	5.
3	5	4	1	DES230	perspective Perspective	6.
2	4	4	-	GRD220	Calligraphy and decoration Calligraphy and Decoration	7.
2	4	4	-	GRD215	Color applications Coloring Applications	8.
2	4	4	-	GRD235	Print design Design of Printed Matters	9.
2	2	-	2	UNI205	Baath Party crimes	10.
22	33	22	11		the total	

Stage 3 Printing branch Graphic Design						
Units	Total hours	Study hours		Course code	Course name	T
		practical	theoretical			
2	2	-	2	ART315	Research principles Research Methodology	1.
2	2	-	2	ENG315	English language English Language	2.
2	2	-	2	DES335	Taste the arts	3.

					Artistic Appreciation	
3	5	4	1	GRD355	Web design Web Design	4.
2	3	2	1	GRD360	computer-aided design Computer Design	5.
2	4	4	-	GRD340	Drilling techniques Carving Techniques	6.
2	4	4	-	GRD365	Print design Graphic Design	7.
3	5	4	1	GRD345	Packaging design Packaging Design	8.
2	4	4	-	GRD350	photography Photography	9.
20	31	22	9		the total	

Stage Four Printing branch Graphic Design						
Units	Total hours	Study hours		Course code	Course name	T
		practic al	theoretic al			
2	2	-	2	ART420	Management and organization Management and Arrangement	1
2	2	-	2	ENG420	English language English Language	2
2	2	-	2	DES440	costs Costs	3
2	2	-	2	DES445	Artistic psychology Artistic Psychology	4
2	2	-	2	GRD470	Graduation research Graduation Research	5
3	6	6	-	GRD495	The project Project	6
2	4	4	-	GRD475	Krafic Graphic	7
2	4	4	-	GRD485	Advanced print design Advanced Graphic Design	8
2	3	2	1	GRD480	journalistic design Newspaper Design	9
3	5	4	1	GRD490	The art of advertising Advertisement Art	10
22	32	20	10		the total	

The second stage							Internal branch Interior Design	
Units	Total hours	Study hours		Course code	Course name	T		
		practical	theoretical					

2	2	-	2	IND205	History of specialization History of Interior Design	1.
2	2	-	2	ENG210	English language English Language	2.
2	4	4	-	IND225	Models Patterns	3.
2	2	-	2	IND210	Materials techniques Materials Techniques	4.
3	5	4	1	IND230	Interior Design 1 Interior Design 1	5.
3	5	4	1	DES230	perspective Perspective	6.
2	3	2	1	IND220	computer Computer	7.
3	5	4	1	IND235	architectural drawing Architectural Painting	8.
2	4	4	-	IND215	Color applications Coloring Applications	9.
2	2	-	2	UNI205	Baath Party crimes	
23	34	22	12		the total	

AFor the sake ofThird District, Internal BranchInterior Design						
Units	Total hours	Study hours		Course code	Course name	T
		practical	theoretical			
2	2	-	2	ART315	Research principles Research Methodology	1.
2	2	-	2	ENG315	English language English Language	2.
2	2	-	2	DES335	Taste the arts Artistic Appreciation	3.
2	2	-	2	IND340	Human engineering Human Engineering	4.
3	5	4	1	IND365	Interior Design 2 Interior Design 2	5.
3	5	4	1	IND360	computer-aided design Computer Design	6.
3	5	4	1	IND355	Furniture design Furniture Design	7.
2	4	4	-	IND350	Display and directing techniques Directing and Display Techniques	8.
2	2	-	2	IND345	Interior design accessories Complements of Interior Design	9.
21	29	16	13		the total	

Stage 4, Internal BranchInterior Design						
Units	Total hours	Study hours		Course code	Course name	T
		practical	theoretical			
2	2	-	2	DES440	costs Costs	1
2	2	-	2	ENG420	English language English Language	2
2	2	-	2	IND475	Graduation research Graduation Research	3

2	2	-	2	DES445	psychology Psychology	4
2	2	-	2	ART420	Management and organization Management and Arrangement	5
2	2	-	2	IND470	Environmental design Environmental Design	6
3	5	4	1	IND480	architectural structures Architectural composition	7
4	8	8	-	IND490	project Project	8
3	5	4	1	IND485	Interior design techniques Interior Design Techniques	9
22	30	16	14		the total	

8-Expected learning outcomes of the program:

knowledge:

1. Learn the basics and elements of design.
2. Familiarity with the concepts and standards of national and international performance for design excellence.
3. Understanding and identifying the characteristics of design education in general.
4. Understanding the relationship between design and the labor market.

Skills:

1. Ability to complete proposed projects.
2. Ability to employ raw material equipment of the design device.
3. Ability to use tools related to design achievement.
4. Possessing practical training and performing modern applied methods in the specialization courses.

values:

1. Have patience and a tendency to innovate in design.
2. Practicing critical thinking methods for working in the design field.
3. Gaining the ability to achieve quality(Unique).
4. Commitment to technical principles and methods in design achievement.

9- ATeaching and learning strategies:

1. Adopting a lecture-delivery method enhanced by modern illustrative means
2. Discussions
3. Self-education
4. Discussion sessions
5. brainstorming
6. Show and re-show a topic
7. Assigning students to prepare specific reports or research
8. Conducting studies and research
9. Adopting a problem-solving approach
- 10-Use of educational media: optimal use through scientific assignments
- 11-Assign students to create modern and diverse designs.

10-Evaluation methods:

- Practical tests
- Written examinations to evaluate theoretical and practical training
- Written and oral examinations to evaluate theoretical and practical training
- Evaluation of classroom and extracurricular activities and assignments for practical training

11-Faculty members

Faculty preparation		Skills Requirements Private (if any)	Specialization		Academic rank	Faculty member's name	T
lecturer	angel		private	general			
	/		carving	Plastic	Professor - Dean of the Faculty of Arts	Prof. Dr. Sabah Fakhre El-Din Abdel Qader	1
	/		My printer	design	Professor - Head of Department	Prof. Dr. Maha Ismail Ali	2
	/		My printer	design	Assistant Professor, Head of Department	Asst. Prof. Dr. Hekmat Rashid Fakhry	3
	/		Krafic	Plastic	Professor	Prof. Dr. Hadi Nafli Mahdi	4

	/		psychology	psychology	Assistant Professor Dr. - Department Rapporteur	Asst. Prof. Dr. Karim Abdel Sager	5
	/		fee	Plastic	Doctor teacher	Dr. Raad Falih Hassan	6
			-	design	Doctor teacher	Dr. Mohammed Mahdhol Mohammed Al-Taie	
	/		My printer	design	Assistant Professor	M.M. Heba Mazhar Mahjoub	7
	/		industri al	design	Assistant Professor	M.M. Aladdin's Flame	8
	/		industri al	design	Assistant Professor	M.M. Suha Taha Mahmoud	9
	Without an oath		English language	English language	Assistant Professor	M.M. Memories of Jawad Kazim	10
	Without an oath		English language	English language	Assistant Professor	M.M. Saja Abdullah Mohammed	11
	Without an oath		Arabic language	Arabic language	Professor	Prof. Dr. Hussein Mohsen Khatlan	12
/			My printer	design	Professor	Mr. Dr. Iman Taha Yassin	13
/			internal	design	Doctor teacher	M.D. My name is Abdul Hamid Abdul Mahdi	14
/			internal	design	Doctor teacher	Dr. Ikhlas Abdul Salman	15
/			Marketi ng	busines s	Doctor teacher	Dr. Omar Qasim Abdul Amir	16

			Manage ment	manage ment			
/			law	law	Doctor teacher	Dr. Salam Abdul Shaibeth	17
/			internal	design	Assistant Professor	M.M. Rehab Atwan Abdullah	18
/			internal	design	Assistant Professor	M.M. Zahraa Hazem Mohammed	19
/			internal	design	Assistant Professor	M.M. Marwa Ali Ghazi	20
/			My printer	design	Assistant Professor	M.M. Shahd Abbas Fadel	21

12-Acceptance criteria:

1. Special central admission from the Ministry of Higher Education and Scientific Research for graduates of scientific preparatory studies (biological and applied) in all its branches.
2. Graduates of medical institutes: medical technical institutes, optics departments.
3. Institute of Applied Arts / Department of Design.

13The most important sources of information about the program:

1. Ministerial instructions.
2. University of Baghdad / College of Fine Arts.
3. Course Description Guide.
4. Relying on the course guide and study plan.
5. Reliance on international journals regarding the program.
6. Reviewing the performance of higher education institutions.

14Program Development Plan:

1. Cooperation with related specialized agencies.
2. Holding scientific conferences and inviting professors to give lectures.
3. Continuous monitoring of scientific and technological development and its adoption in the labor market

General and final transferable skills (1d, 2d, 3d, 4d)	Affective and value-based objectives (1C, 2C, 3C, 4C)	Program Skill Objectives (1B, 2B, 3B, 4B)	Cognitive objectives (1A, 2A, 3A, 4A)	Essential/Optional	Course name	Course code	Stage/Level
✓(2d)	✓(1c)	✓(1b)	✓(1A, 2A)	essential	Specialization history	GRD206	Second stage/semester
✓(1d)		✓(2b, 3b)	✓(1A, 3A)	essential	English language	ENG210	

General and final transferable skills (1d, 2d, 3d, 4d)	Affective and value-based objectives (1C, 2C, 3C, 4C)	Program Skill Objectives (1B, 2B, 3B, 4B)	Cognitive objectives (1A, 2A, 3A, 4A)	Essential/Optional	Course name	Course code	Stage/Level
✓(1 min, 3 min)	✓(2c)	✓(2b, 3b)	✓(2a)	essential	Common techniques	GRD210	
✓(3 min, 4 min)		✓(1b, 4b)	✓(1a)	essential	kitchen	GRD230	
✓(2d)	✓(1c)	✓(2b)	✓(1a)	essential	orbit	GRD225	
✓(2 min, 4 min)	✓(2c)	✓(3b, 4b)	✓(3A, 4A)	essential	perspective	DES230	
✓(1 min, 3 min, 4 min)	✓(3c)	✓(1b, 3b, 4b)	✓(2A, 4A)	essential	layout and decoration	GRD220	
✓(2 min, 3 min)	✓(2c)	✓(2b, 3b)	✓(3a)	essential	Color formations	GRD215	
✓(1 min, 3 min, 4 min)	✓(3C, 4C)	✓(2b, 4b)	✓(4a)	essential	Print design	GRD235	

General and final transferable skills (1d, 2d, 3d, 4d)	Affective and value-based objectives (1C, 2C, 3C, 4C)	Program Skill Objectives (1B, 2B, 3B, 4B)	Cognitive objectives (1A, 2A, 3A, 4A)	Essential/Optional	Course name	Course code	Stage/Level
✓(2 min, 3 min, 4 min)	✓(2C, 3C, 4C)	✓(1b, 2b)	✓(1A, 2A)	essential	human rights	UNI205	

مخطط مهارات المنهج																
مخرجات التعلم المطلوبة من البرنامج																
المستوى / المستوى	رمز المقرر	اسم المقرر	أساسي أم اختياري	الأهداف المعرفية				الأهداف المهاراتية الخاصة بالبرنامج				الأهداف الوجدانية والقيمة				المهارات العامة والتأهيلية المنقولة المهارات الأخرى المتعلقة بقبالية التوظيف والتطور الشخصي
				1أ	2أ	3أ	4أ	1ب	2ب	3ب	4ب	1ج	2ج	3ج	4ج	
المرحلة الثانية / طباعي	GRD205	تاريخ اختصاص	أساسي		✓					✓			✓			
	ENG210	لغة إنجليزية	أساسي		✓					✓			✓			
	GRD210	خدمات طباعة	أساسي	✓					✓				✓			
	GRD230	حاسوب	أساسي		✓				✓				✓	✓	✓	
	GRD225	مراكب	أساسي		✓					✓			✓			
	DES230	منظور	أساسي			✓				✓			✓			
	GRD220	الخط والخرقة	أساسي		✓				✓				✓			
	GRD215	تطبيقات لونية	أساسي		✓			✓	✓	✓	✓		✓			
	GRD235	تصميم مطبوعات	أساسي				✓	✓	✓	✓	✓	✓	✓	✓		
	UNI205	جرائم حزب البعث	أساسي		✓					✓			✓			

مخطط مهارات المنهج																			
مخرجات التعلم المطلوبة من البرنامج																			
المهارات العامة والتأهيلية (المنقولة) المهارات الأخرى المتعلقة بقدرة التوظيف (والتنمية الشخصية)				الأهداف الوجدانية والقيمة				الأهداف المهارية الخاصة بالبرنامج				الأهداف المعرفية				أساسي أم اختياري	اسم المقرر	رمز المقرر	السنة / المستوى
4د	3د	2د	1د	4ج	3ج	2ج	1ج	4ب	3ب	2ب	1ب	4أ	3أ	2أ	1أ				
						✓					✓			✓		أساسي	اصول بحث	ART315	المرحلة الثالثة/ طباعي
						✓					✓			✓		أساسي	الثقة الإلكترونية	ENG315	
						✓				✓				✓		أساسي	تألق فنون	DES335	
				✓	✓	✓	✓	✓			✓	✓		✓		أساسي	تصميم ويب	GRD355	
				✓	✓	✓	✓	✓			✓	✓		✓		أساسي	تصميم بالعنوب	GRD360	
						✓								✓		أساسي	تقنيات حفر	GRD340	
				✓	✓	✓		✓	✓	✓	✓	✓		✓		أساسي	تصميم طباعي	GRD365	
				✓		✓			✓	✓		✓		✓		أساسي	تصميم تعبئة وتغليف	GRD345	
					✓	✓				✓	✓			✓		أساسي	تصوير فوتوغرافي	GRD350	

مخطط مهارات المنهج																			
مخرجات التعلم المطلوبة من البرنامج																			
المستوى / المستوى	رمز المقرر	اسم المقرر	أساسي أم اختياري	الأهداف المعرفية				الأهداف المهارية الخاصة بالبرنامج				الأهداف الوجدانية والقيمية				المهارات العامة والتأهيلية المنقولة المهارات الأخرى المتعلقة بقدرة التوظيف والتطور الشخصي			
				1 أ	2 أ	3 أ	4 أ	1 ب	2 ب	3 ب	4 ب	1 ج	2 ج	3 ج	4 ج	1 د	2 د	3 د	4 د
المرحلة الرابعة / طباعي	ART420	عارة وتنظيم	أساسي		✓			✓					✓						
	ENG420	اللغة الإنجليزية	أساسي		✓			✓					✓						
	DES440	تكاليف	أساسي		✓			✓					✓						
	DES445	علم نفس القوي	أساسي		✓			✓					✓						
	GRD470	بحث تخرج	أساسي	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
	GRD495	المشروع	أساسي	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
	GRD475	غرفة	أساسي		✓	✓			✓				✓						
	GRD485	تصميم طباعي متقدم	أساسي	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
	GRD480	تصميم مصطلح	أساسي		✓	✓	✓					✓			✓				
	GRD490	فن الإعلان	أساسي		✓	✓	✓					✓			✓				

مخطط مهارات المتخرج																
مخرجات التعلم المطلوبة من البرنامج																
المهارات العامة والتأهيلية المنقولة (المهارات الأخرى المتعلقة بقدرة التوظيف والنمو الشخصي)				الأهداف الوجدانية والقيمية				الأهداف المهنية الخاصة بالبرنامج				الأهداف المعرفية				اساسي أم اختياري
1د	2د	3د	4د	1ج	2ج	3ج	4ج	1ب	2ب	3ب	4ب	1أ	2أ	3أ	4أ	
					✓				✓				✓			أساسي
					✓				✓				✓			أساسي
					✓			✓		✓					✓	أساسي
					✓	✓	✓	✓		✓			✓			أساسي
					✓	✓			✓				✓			أساسي
					✓		✓		✓				✓			أساسي
					✓				✓				✓			أساسي
					✓								✓			أساسي
					✓		✓		✓	✓	✓	✓	✓			أساسي
					✓	✓	✓	✓	✓	✓	✓	✓				أساسي
					✓				✓				✓			أساسي
																أساسي

المرحلة الثانية /
داخلي

IND205

تاريخ الاختصاص

ENG210

الثقافة الإلكترونية

IND225

نماذج

IND210

تقنيات مواد

IND230

تصميم داخلي 1

DES210

منظور

IND220

حاسوب

IND235

رسم معماري

IND215

تطبيقات لونية

UNI205

جرائم حزب البعث

مخطط مهارات المنهج																					
مخرجات التعلم المطلوبة من البرنامج														أساسي أم اختياري					اسم المقرر	رمز المقرر	السنة / المستوى
المهارات العامة والتأهيلية المنقولة (المهارات الأخرى المتعلقة بقدالية التوظيف والنطور الشخصي)				الأهداف الوجدانية والقيمة				الأهداف المهارية الخاصة بالبرنامج				الأهداف المعرفية									
4د	3د	2د	1د	4ج	3ج	2ج	1ج	4ب	3ب	2ب	1ب	4أ	3أ	2أ	1أ						
						✓					✓			✓		أساسي	اصول بحث	ART315	المرحلة الثالثة/ داخلي		
						✓					✓			✓		أساسي	اللغة الإنجليزية	ENG315			
						✓				✓				✓		أساسي	نأوق فنون	DES335			
				✓			✓	✓			✓	✓		✓		أساسي	هندسة بشرية	IND340			
				✓	✓	✓	✓	✓			✓	✓		✓		أساسي	تصميم داخلي 2	IND365			
				✓	✓	✓				✓	✓			✓		أساسي	التصميم بالحاسوب	IND360			
				✓	✓	✓		✓	✓	✓	✓	✓		✓		أساسي	تصميم ثلاث	IND355			
						✓			✓	✓		✓		✓		أساسي	تقنيات القهار والمزاج	IND350			
					✓	✓				✓	✓			✓		أساسي	معملات تصميم داخلي	IND345			

مخطط مهارات المنهج																			
مخرجات التعلم المطلوبة من البرنامج																			
المهارات العامة والتأهيلية المنقولة (المهارات الأخرى المتعلقة بقدرة التوظيف والتطور الشخصي)				الأهداف الوجدانية والقيمة				الأهداف المهارية الخاصة بالبرنامج				الأهداف المعرفية				أساسي أم اختياري	اسم المقرر	رمز المقرر	السنة / المستوى
4د	3د	2د	1د	4ج	3ج	2ج	1ج	4ب	3ب	2ب	1ب	4أ	3أ	2أ	1أ				
						✓					✓			✓		أساسي	تكاليف	DES440	المرحلة الرابعة/ داخلي
						✓					✓			✓		أساسي	الثقة الإلكترونية	ENG420	
				✓		✓			✓		✓		✓	✓		أساسي	بحث تخرج	IND475	
						✓					✓			✓		أساسي	علم النفس	DES445	
						✓					✓	✓			✓	أساسي	انترنايت والتلفزيون	ART420	
				✓	✓			✓			✓			✓	✓	أساسي	تصميم جيني	IND470	
						✓	✓		✓	✓			✓	✓		أساسي	تزيين معمارية	IND480	
				✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	أساسي	مشروع	IND490	
				✓	✓		✓	✓	✓			✓	✓	✓		أساسي	تقنيات تصميم داخلي	IND485	

Academic Program Description		
This academic program description provides a detailed breakdown of the most important program elements and expected learning outcomes from the template, verifying whether the available resources have been maximized. The description of each course within the program contributes to		
Content	Item	number
College of Fine Arts	Educational institution	1
Design	Scientific Department / Center	2
History of Art and Civilization	Name of academic or professional program	3
Bachelor's	Final Certificate Name	4
annual	The educational system	5
—	Accredited Certification Program	6
—	Other external influences	7
2024-2025	Description preparation date	8
1. Defining the meaning of the concepts of art and civilization. 2. Explaining the reasons for calling the first arts primitive arts. 3. Studying the chronological sequence of ancient civilizations. 4. Clarifying the most important factors influencing each civilization. 5. Emphasizing the role of intellectual or religious beliefs and their	Academic program objectives	9

Content	Item	number
actual necessity in the arts of that successive civilizational era. 6. Studying the artistic aspect of the arts of civilizations and identifying the sources of beauty within them.		

Expected program outcomes, teaching, learning and assessment methods
<p>A. Cognitive objectives:</p> <ol style="list-style-type: none"> 1. Historical understanding and knowledge of the development of arts and civilizations. 2. academic distinction. 3. critical thinking. 4. Learn about primitive arts and their influence on modern art. 5. Learning about human civilizations (Mesopotamia, Nile Valley, African, Roman). 6. The ability to distinguish between civilizations and benefit from them in new, innovative visions.
B. Program skill objectives:

1. To identify the most prominent civilizations that humanity has witnessed throughout its long history, and to provide valuable information about these civilizations to serve as one of the pillars for understanding and applying the results of his work..
2. Ability to analyze and deduce.
3. A cognitive comparison between the civilization of ancient Iraq and other civilizations.

Teaching and learning methods

1. elocution.
2. A method for displaying images of the most important cultural achievements of each civilization in the world and linking them together.
3. Lectures (live discussions).
4. Supporting research.
5. Presenting the lesson within the scope of modern computer technologies.

Evaluation methods

1. Short weekly oral and written tests.
2. Classroom discussions and activities.
3. Note.
4. Homework.
5. Submitting reports and research.
6. Monthly and quarterly tests.

Affective and value-based goals:

1. Developing the student's ability to work on performing duties and implementing them as ordered by the supervisor.
2. Analysis of historical reality and its reflection on the design process.
3. Interests in studying ancient art and moving towards increasing knowledge through access to research sources.
4. When specializing in ancient art and dealing, the specialization here is part of the student's personal hobbies, which in turn is reflected in an increase in the academic level..

Teaching and learning methods

1. Managing the lecture in a theoretical manner, linked to historical reality, and linking it quantitatively to current reality so that the material becomes flexible and capable of being understood and analyzed..
2. Lecture Filter Display discs or films to emphasize the topic of the lecture.
3. Assigning students research, reports, and homework.

4. Practical training.
Evaluation methods
<ol style="list-style-type: none"> 1. Active participation in the classroom is evidence of the student's commitment and responsibility.. 2. Written and oral midterm and final exams reflect commitment and knowledge and skill achievement.. 3. Commitment to the deadline for submitting assignments and research.
General and transferable skills (other skills relevant to employability/personal development):
<ol style="list-style-type: none"> 1. Understanding ancient civilizations provides a new opportunity to work with innovative ideas inspired by the treasures of ancient civilizations.. 2. The ability to appreciate the aesthetics of ancient arts. 3. Weekly cave painting classes. 4. Developing the student's ability to dialogue, debate, and present ideas freely and objectively.

Course Description Form

Course Description

This course description provides a brief summary of the main features of the course and the learning outcomes expected of the student, taking into account whether the maximum benefit has been achieved from the available learning opportunities, and must be linked to the program monitoring..

Al-Farabi University	1- Educational institution
Faculty of Fine Arts	2- College
Design	3- Scientific Department/Central
History of Art and Civilization / Prof. Dr. Muhammad Mahdhou Muhammad	4- Course name/code/course officer
2024-2025	5- Semester/Year
60 hours	6- Number of study hours (total)
1/28/2024	7- Date of preparation of this description
8- Objectives	
<p>Course objectives</p> <p>1-Definition of the meaning of the concepts of art and civilization.</p> <p>2-Explaining the reasons for calling the first arts primitive arts.</p>	

3-Study the chronology of ancient civilizations.

4-Explain the most important factors influencing each civilization.

Course outcomes, teaching, learning and assessment methods

A. Cognitive objectives:

1. Historical understanding and knowledge of the development of arts and civilizations.
2. academic distinction.
3. critical thinking.
4. Learn about primitive arts and their influence on modern art.
5. Learning about human civilizations (Mesopotamia, Nile Valley, African, Roman).
6. The ability to distinguish between civilizations and benefit from them in new, innovative visions.

B. Program skill objectives:

1. To learn about the most prominent civilizations that humanity has witnessed throughout its long history, and to provide valuable information about them..
2. Ability to analyze and deduce.
3. A cognitive comparison between the civilization of ancient Iraq and other civilizations.

C. Affective and value-based goals:

1. Developing the student's ability to work on performing duties and implementing them according to a specific order.
2. Analysis of historical reality and its reflection on the design process.
3. Interest in studying ancient art and reviewing research sources.
4. When specializing in ancient art, this becomes part of the student's personal hobbies, which increases the academic level..

Teaching and learning methods

1. Managing the lecture theoretically and linking it to historical and contemporary reality.
2. Show discs or movies related to the topic.
3. Assigning students research, reports and homework.
4. Practical training.
5. interrogation.

Evaluation methods

1. Active participation in the classroom.
2. Midterm and final exams are written and oral..
3. Commitment to deadlines for assignments and research.

General and transferable skills

1. Understanding ancient civilizations provides an opportunity to work with innovative ideas..
2. aesthetic appreciation of ancient arts.
3. Weekly cave painting classes.
4. Developing the ability to dialogue, debate and present ideas.

Evaluation method	Teaching method	Unit/Topic Name	Learning outcomes	watches	week
Questions and discussion	a lecture	Understanding the concept of art and civilization and the difference between them	Developing cognitive understanding	2	1
Questions and discussion	a lecture	Features of ancient primitive arts	Developing cognitive understanding	2	2
Questions and discussion	a lecture	The style and specialty of cave painting and the relationship of primitive arts to later arts	Developing cognitive understanding	2	3
Questions and discussion	a lecture	The beginning of the emergence of religious thought/idealist thought/the beginning of philosophical thought	Developing cognitive understanding	2	4
Questions and discussion	a lecture	The most prominent trends in Mesopotamian civilization and places of worship	Developing cognitive understanding	2	5
Questions and discussion	a lecture	Art of Ancient Iraq: The Dawn of the Dynasties	Developing cognitive understanding	2	6

Evaluation method	Teaching method	Unit/Topic Name	Learning outcomes	watches	week
Questions and discussion	a lecture	Arts of Iraq: Akkadian Period	Developing cognitive understanding	2	7
Questions and discussion	a lecture	Art of Iraq: Sumerian Era	Developing cognitive understanding	2	8
Questions and discussion	a lecture	Art of Iraq: Babylonian-Akkadian Period	Developing cognitive understanding	2	9
Questions and discussion	a lecture	Arts of Iraq: The Babylonian Era	Developing cognitive understanding	2	10
Questions and discussion	a lecture	Art of Iraq: The Neo-Babylonian Era	Developing cognitive understanding	2	11
Questions and discussion	a lecture	Art of Iraq: Late Babylonian Period	Developing cognitive understanding	2	12
Questions and discussion	a lecture	Art of Iraq: Late Babylonian Period	Developing cognitive understanding	2	13

Evaluation method	Teaching method	Unit/Topic Name	Learning outcomes	watches	week
Questions and discussion	a lecture	Art of Iraq: Neo-Babylonian Period	Developing cognitive understanding	2	14
Questions and discussion	a lecture	Neo-Babylonian Arts	Developing cognitive understanding	2	15
-	-	-	First semester exam	-	16
Questions and discussion	a lecture	Mythical thought in Iraqi civilization	Developing cognitive understanding	2	17
Questions and discussion	a lecture	Characteristics of ancient Egyptian religion	Developing cognitive understanding	2	18
Questions and discussion	a lecture	Characteristics of ancient Egyptian religion	Developing cognitive understanding	2	19
Questions and discussion	a lecture	Characteristics of ancient Egyptian religion	Developing cognitive understanding	2	20
Questions and discussion	a lecture	Characteristics of ancient Egyptian religion	Developing cognitive understanding	2	21

Evaluation method	Teaching method	Unit/Topic Name	Learning outcomes	watches	week
Questions and discussion	a lecture	Arts of Egyptian Civilization - Old Kingdom Era	Developing cognitive understanding	2	22
Questions and discussion	a lecture	Arts of Egyptian Civilization - Middle Kingdom	Developing cognitive understanding	2	23
Questions and discussion	a lecture	Arts of Egyptian Civilization - New Kingdom Era	Developing cognitive understanding	2	24
Questions and discussion	a lecture	Characteristics of African civilization	Developing cognitive understanding	2	25
Questions and discussion	a lecture	The most prominent trends in African civilization and its places of worship	Developing cognitive understanding	2	26
Questions and discussion	a lecture	African Civilization Arts	Developing cognitive understanding	2	27
Questions and discussion	a lecture	African Civilization Arts	Developing cognitive understanding	2	28

Evaluation method	Teaching method	Unit/Topic Name	Learning outcomes	watches	week
Questions and discussion	a lecture	Features of Roman civilization	Developing cognitive understanding	2	29
Questions and discussion	a lecture	The most prominent Roman trends and places of worship	Developing cognitive understanding	2	30
Questions and discussion	a lecture	Roman civilization arts	Developing cognitive understanding	2	31
-	-	-	Second semester exam	-	32

Required textbooks

Theoretical material (for a set of lectures received for the years):

Murzakat, Henlon, Art in Ancient Iraq, translated by Dr. Issa Salman and Salim Taha Al-Tikriti, Baghdad: Al-Adab Press, (1st edition, 1975).

Al-Alaq, Yasser Abdul Wahid, History of Greek Art, Baghdad: Dar Al-Kutub Printing Press, 2000.

Al-Sharqi, Bahij Mahmoud Mustafa, Introduction to Drawing for Educational and Artistic Purposes, Baghdad: University of Baghdad, College of Fine Arts, 2004.

2Main references (sources)

a) Recommended books and references (scientific journals with reports...):

The Falcon Book in the Arts.

The Book of Eusley Brook, 2 Parts.

List of Ancient Civilizations Book.

Pierre Bourdieu's book: His Orientations Through His Research.

b) Electronic references – websites:

Studying the principles of human rights, democracy, and freedom is a necessity of the age, as it is linked to human civil and political life. It contributes greatly to promoting equality and development, preventing conflicts and human rights violations, by activating the language of dialogue, accepting other opinions, and supporting democratic participation processes, with the aim of establishing societies in which all human rights are achieved for all people with appreciation and respect..

Content	Item	number
College of Fine Arts	Educational institution	1
Design Department	Scientific Department / Center	2
human rights	Name of academic or professional program	3
Bachelor's	Final Certificate Name	4
Annual/Other Courses	The educational system	5
2024-2025	academic year	
—	Accredited Certification Program	6
—	Other external influences	7
2024-2025	Description preparation date	8
1. The student will become familiar with the principles of human rights, democracy, and public freedoms. 2. The student will become familiar with the articles of the Universal	Academic program objectives	9

Content	Item	number
Declaration of Human Rights issued by the United Nations in 1948. 3. The student will become familiar with the Iraqi Constitution and the human rights it includes for the Iraqi people.		

10 Required program outcomes, teaching, learning and assessment methods.

A. Cognitive objectives:

1. Understand the opinions of scholars, philosophers and writers on the subject of human rights.
2. Learn about the Universal Declaration of Human Rights and international and regional human rights agreements..
3. Increase the student's scientific and cultural knowledge.
4. Student knowledge of the developments in the field of human rights, democracy and freedom.
5. The student learns about the areas of legal application of legal principles in prevailing human societies..

B. Program skill objectives:

1. To give the student a deeper awareness and understanding of human rights..
2. To give the student a fair awareness of the issues of his society and an understanding of the problems of society to present the search for solutions.

c. Stimulating independent thinking and research and building the skills necessary to identify as an active citizen in a democratic life.

Teaching and learning methods

- Descriptive lecture according to the objective outcomes proposed and approved by the Ministry.
- Modern methods of learning, including hands-on learning.

Evaluation methods

1. Classroom discussions and participation.

Emotional and value-based

1. Developing the student's ability to develop critical and analytical thinking, to identify negative motivations for ideas and principles, and to formulate new ideas and solutions for the legal application of human rights and democracy..
2. Developing students' ability to work collectively in the service of public interests and to consolidate a culture of human rights and democracy..

Teaching and learning methods

1. Managing the lecture in a practical manner related to the student's daily life on the subject of the lesson, without relying on the method of indoctrination, so that the subject is understandable and analyzable..
2. Allocate a percentage of the grade to daily assignments and tests, and assign the student some individual and group activities and assignments..

Evaluation methods

1. Active participation in the classroom is evidence of the student's commitment and responsibility. Commitment to the specified deadlines for submitting assignments and research.
2. Midterm and final exams reflect commitment and knowledge and skill achievement..

General and transferable skills (other skills related to employability and personal development)

1. Developing the student's ability to recognize the principles, charters, and laws of human rights and democracy..
2. Developing the student's ability to use the Internet to learn about human rights and democracy topics..
3. Developing the student's ability to interact in groups through cooperative learning.
4. Developing the student's ability to dialogue, discuss and brainstorm.

Teaching and learning methods

3. Managing the lecture in a practical manner linked to the student's daily life and the subject of the lesson, without relying on the method of indoctrination, so that the material is flexible and amenable to understanding and analysis..
4. Allocate a percentage of the grade to daily assignments and tests..
5. Assigning the student some group activities and assignments.

Evaluation methods

1. Active participation in the classroom is evidence of the student's commitment and responsibility..
2. Commitment to deadlines for submitting assignments and research.
3. Midterm and final exams reflect commitment and knowledge and skill achievement..

Planning and personal development

Admission criteria and regulations for joining the college or institute

The most important sources of information about the program

Content	Item	number
College ofArtN beautiful	Educational institution	1
Design Department	Scientific Department / Center	2
human rights Dr. Salam Shuaibeth Abdul	Course Name/Code Course Manager	3
My presence	Available attendance forms	4
annual,	semester/year	5
60 theoretical	Number of study hours (total)	6
2024-2025	Date this description was prepared	7
Studying the principles of human rights, democracy, and freedom is a necessity of the era, as it is linked to human civil and political life. It contributes greatly to	Course objectives	8

Content	Item	number
promoting equality and development, preventing conflicts and networks, and protecting human rights by avoiding the language of hatred and violence, accepting other opinions, and supporting democratic participation processes, with the aim of establishing societies in which all human rights are valued and respected..		

the details	Type
<p>1-The student should become familiar with the principles of human rights, democracy and public freedoms.</p> <p>2. The student should become familiar with the provisions of the Universal Declaration of Human Rights issued by the United Nations in 1948.</p> <p>3. The student should become familiar with the Iraqi Constitution and the extent to which it includes human rights for the Iraqi people.</p> <p>4. The student should become familiar with the constitutional, judicial and political authorities.</p>	General objectives

the details	Type
<p>5. The student should become familiar with the nature of democracy, its branches, the nature of public movements, their tools and influences.</p> <p>6. The student should become familiar with democratic practices, including elections, nominations, and the rights and duties associated with them..</p>	
<p>1-Understand the opinions of scholars, philosophers and writers on the subject of human rights</p> <p>2. Identify international declarations and agreements on human rights at the international and national levels.</p> <p>3. Increase students' scientific and cultural knowledge of the developments in the field of human rights and democracy, and follow the paths of legal application of these principles and laws in modern human societies..</p>	Cognitive objectives
<p>-1To give the student a deeper awareness and understanding of the details of human rights around the world and in his or her community.</p> <p>2. Stimulate independent thinking and research.</p> <p>3. Providing the skills necessary to live as an active citizen in a democratic life..</p>	Specific skill objectives
<p>1.The lecture and practical explanation will be according to the paragraphs set and presented by the Ministry.</p> <p>2. Present and discuss the questions with students in the classroom.</p>	Teaching and learning methods

the details	Type
.3. Use of some websites, especially those of United Nations human rights organizations..	

the details	Type
- Classroom discussions and participation - Attendance and absence - Monthly and semester tests	Evaluation methods
<ol style="list-style-type: none"> 1. Developing the student's ability to develop critical and analytical thinking, to overcome negative trends in ideas and principles, and to try to find new solutions and ideas for the legal application of human rights and democracy.. 2. Developing students' ability to work collectively to serve the public interest and to consolidate a culture of human rights and democracy. 	Affective and value-based goals
1 Managing the lecture in a practical manner related to the reality of daily life to attract the student to the subject of the lesson without straying from the core of the subject, so that the material is flexible and amenable to understanding and analysis.	Teaching and learning methods

the details	Type
<p>2 Allocate a percentage of the grade to daily assignments and exams.</p> <p>3 Assigning the student some group activities and assignments</p>	
<p>1 Active participation in the classroom is evidence of the student's commitment and responsibility.</p> <p>2 Commitment to a specific rate in submitting assignments and research.</p> <p>3 Midterm and final exams reflect commitment and knowledge and skill achievement.</p>	Evaluation methods
<p>1. Developing the student's ability to recognize the principles, charters, and laws of human rights and democracy.</p> <p>2. Developing the student's ability to use the Internet to identify decisions related to human rights and democracy issues.</p> <p>3. Developing the student's ability to interact in groups through cooperative learning</p> <p>4. 4. Developing the student's ability to dialogue, discuss, and brainstorm.</p>	General and final transferable skills

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	T
General questions and discussion	e-lecture	Human rights in ancient civilizations	Developing cognitive understanding	1
General questions and discussion	e-lecture	Human rights in religions and divine laws	Developing cognitive understanding	2
General questions and discussion	e-lecture	Human Rights in Islam (Imam Ali's (PBUH) Covenant to his Governor of Egypt, Malik al-Ashtar)	Developing cognitive understanding	3
Exam in	e-lecture	Human Rights in the Middle Ages	Developing cognitive understanding	4
General questions and discussion	e-lecture	Human Rights in Modern Times	Developing cognitive understanding	5
General questions and discussion	e-lecture	Human Rights in Contemporary Thought and Literature	Developing cognitive understanding	6

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	T
Exam in	e-lecture	Political ideas and theories	Developing cognitive understanding	7
General questions and discussion	e-lecture	Constitutions and legislation	Developing cognitive understanding	8
General questions and discussion	e-lecture	Universal recognition of human rights	Developing cognitive understanding	9
Discussion in daily preparation	e-lecture	International and regional recognition	Developing cognitive understanding	10
Exam in	e-lecture	NGOs and human rights	Developing cognitive understanding	11
General questions and discussion	e-lecture	Human rights in constitutional Iraq	Developing cognitive understanding	12
General questions and discussion	e-lecture	Universal Declaration of Human Rights	Developing cognitive understanding	13

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	T
Exam in	e-lecture	International agreements on human rights	Developing cognitive understanding	14
General questions and discussion	e-lecture	Regional and National Observer	Developing cognitive understanding	15
Exam evaluation	e-lecture	First semester exam	Developing cognitive understanding	16

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	T
General questions and discussion	e-lecture	Individual and collective human rights	Developing cognitive understanding	17
General questions and discussion	e-lecture	Generations of Human Rights	Developing cognitive understanding	18

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	T
General questions and discussion	e-lecture	Civil and Political Rights Generation, Economic, Social and Cultural Rights Generation	Developing cognitive understanding	19
Discussion in daily preparation	e-lecture	Generation of comprehensive rights (the right to development, the right to a clean environment, the right to peace)	Developing cognitive understanding	20
Exam in	e-lecture	Risks facing the new generation of human rights (terrorism, administrative corruption, deviant behavior, intellectual property)	Developing cognitive understanding	21
General questions and discussion	e-lecture	Constitutional, legislative and political human rights guarantees	Developing cognitive understanding	22
Discussion in daily preparation	e-lecture	Human rights and democracy	Developing cognitive understanding	23

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	T
General questions and discussion	e-lecture	The concept of democracy and freedom	Developing cognitive understanding	24
Exam in	e-lecture	History, origins and characteristics of democracy	Developing cognitive understanding	25
Discussion in daily preparation	e-lecture	Types of Democracy / Direct Democracy	Developing cognitive understanding	26
General questions and discussion	e-lecture	semi-direct democracy	Developing cognitive understanding	27
General questions and discussion	e-lecture	parliamentary democracy	Developing cognitive understanding	28
Exam in	e-lecture	Elections - Voter Freedom	Developing cognitive understanding	29
Discussion of researchers	e-lecture	Electoral system and powers of Parliament	Developing cognitive understanding	30

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	T
Discussion of researchers	e-lecture	Public freedoms and their branches	Developing cognitive understanding	31
Exam evaluation	e-lecture	Second semester exam	Developing cognitive understanding	32

the details	Item
Nothing	1Required textbooks
References and accompanying books in the field of human rights and democracy1- A book authored by the course instructor, Assistant Professor Majeed Kamil, entitled (Concepts of Human Rights and Democracy). 2- A book by Dr. Riyadh Aziz Hadi - Human Rights, College of Political Science, University of Baghdad, 2005. 3- Written lectures by the course instructor based on relevant sources.	2Main references (sources)
Scientific journals...etc.	A. Recommended books and references

the details	Item
1- Online lectures by Assistant Professor Majeed Kamel. 2- The Internet.	b. Electronic references, websites

Digital logic design description	
Review of the performance of higher education institutions (academic program review)	
Course Description	
Study of color relationships, coloring materials and tools, art theories, color systems, and color relationships in various applications..	
Content	Item
Al-Farabi University	1-Educational institution
Design Department	2-University Department
colors/Prof. Dr. Iman Taha Yassin	3-Course name/Course Manager
Official working hours	Available attendance forms
annual	4-semester/year
120	5-Number of study hours (total)
2024-2025	6-Date this description was prepared
8-Course objectives	
<ul style="list-style-type: none"> Introducing the student to colors, coloring materials and tools. The student acquires the skill of using various types of colors in applications that include the four design fields (interior, printing, industrial, and wood).. 	

- Teaching how to mix colors, color schemes, and color relationships in different applications.

Course outcomes, teaching, learning and assessment methods

A- Cognitive objectives

- To learn about the nature of color, its composition, and its semantic, psychological, and social meanings, by learning about the most important color theories and their implications..

Course skill objectives

1. The student acquires the skill of mastering the implementation of designs using various techniques..
2. Mastering the implementation of designs according to activities and color relationships.

Teaching and learning methods

- Present and explain the topic to students using educational tools, including visual presentations..
- Relying on exploration to know right and wrong while performing exercises.
- Daily classroom exercises and homework for each weekly subject.
- Promote interaction and discussion among students to consolidate the knowledge material, and repeat the exercises with the aim of evaluating them through dialogue..
- Practical applied lessons.

- Review the most important pages in the field of art and apply it to some websites to benefit from them
- Weekly classroom exercises and homework.
- Participation in the classroom as well as in student activities and events outside the classroom, and participation in the department's annual exhibition.
- Attendance and level of commitment to submitting weekly assignments and exercises on time.
- Midterm and final exams for the semester.

Clear evaluation

- Weekly classroom exercises and homework.
- Participation in the classroom as well as in student activities and events outside the classroom, and participation in the department's annual exhibition.
- Attendance and level of commitment to submitting weekly assignments and exercises on time.
- Midterm and final exams for the semester.

Affective and value-based goals

- Integration between students and with students and professors in implementing designs and teamwork for designs in a comprehensive vision to distinguish the category among students and increase their passion for the subject.

Methods Education and Learning

- Managing the meeting and lecture in a practical manner.
- Collaborative teamwork to implement designs in subsequent activities.

Evaluation methods
<ul style="list-style-type: none"> •Weekly exercises and homework •Attendance and level of commitment to submitting assignments on time •Extracurricular activities and participation in the annual exhibition
General and final expected skills
<p>Other skills related to employability and personal development</p> <ul style="list-style-type: none"> •Developing the student's ability to use colors, theoretically and practically •The ability to implement designs in all specializations (printing, industrial, interior, fabrics) using different techniques.
Planning for personal development
<ul style="list-style-type: none"> •Increase students' knowledge of color, its skills, systems, and theories. •The most important sources of information about the program: <ul style="list-style-type: none"> ◦ Specialized and approved books in the field of color and design ◦ Some websites

Course structure

Evaluation method	Teaching method	Unit/Topic Name	Cognitive learning outcomes	watches	week
Evaluation for each exercise	Discussion and dialogue / participation	Introduction to colors and coloring principles	Basic Color Concepts	2	1
Evaluation for each exercise	Discussion and dialogue / participation	Definition of colors and their methods	Basic color terms	2	2
Evaluation for each exercise	Practical exercise	primary colors	Color classification	2	3
Evaluation for each exercise	Practical exercise	secondary colors	Color classification	2	4
Evaluation for each exercise	Practical exercise	Coloring shapes with one color	Color implementation skills	2	5
Evaluation for each exercise	Practical exercise	Coloring shapes with colors	Color implementation skills	2	6

Evaluation method	Teaching method	Unit/Topic Name	Cognitive learning outcomes	watches	week
Evaluation for each exercise	Practical exercise	Coloring shapes with three colors	Color Executive Skills	2	7
Evaluation for each exercise	Practical exercise	color gradient	color relationships	2	8
Evaluation for each exercise	Practical exercise	color contrast	color relationships	2	9
Evaluation for each exercise	Practical exercise	connected circle	color theories	2	10
Evaluation for each exercise	Practical exercise	color scheme	color theories	2	11
Evaluation for each exercise	Practical exercise	Color scheme with color	color relationship	2	12
Evaluation for each exercise	Practical exercise	One color scheme	color relationship	2	13

Evaluation method	Teaching method	Unit/Topic Name	Cognitive learning outcomes	watches	week
Evaluation for each exercise	Practical exercise	Triadic color system	color relationship	2	14
Evaluation for each exercise	Practical exercise	Pentachromatic color system	color relationship	2	15
—	—	exam	—	2	16
Evaluation for each exercise	Practical exercise	contrasting color scheme	contrasting color relationship	2	17
Evaluation for each exercise	Practical exercise	Color system compatible with integrated movement	contrasting color relationship	2	18
Evaluation for each exercise	Practical exercise	Integrated color system	contrasting color relationship	2	19
Evaluation for each exercise	Practical exercise	Composition, light, and use of color (montage)	Composition and lighting skills	2	20

Evaluation method	Teaching method	Unit/Topic Name	Cognitive learning outcomes	watches	week
Evaluation for each exercise	Practical exercise	Color Mixing - Green Collection	color mixing ratios	2	21
Evaluation for each exercise	Practical exercise	Color Mixing - Red Collection	color mixing ratios	2	22
Evaluation for each exercise	Practical exercise	Color Mixing - Final Project	color mixing ratios	2	23
Evaluation for each exercise	Practical exercise	Coloring 2D Shapes	Compound colors in two-dimensional design	2	24
Evaluation for each exercise	Practical exercise	Coloring 2D Shapes	Compound colors in 3D design	2	25

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Evaluation method	Teaching method	Unit/Topic Name	Cognitive learning outcomes	watches	week
Evaluation for each exercise	Practical exercise	Transport and light in personal colors	Personal color techniques	2	26
Evaluation for each exercise	Practical exercise	Drawing figures with personal colors	Personal color techniques	2	27
Evaluation for each exercise	Practical exercise	Painting interior spaces with personal colors	Personal color techniques	2	28
Evaluation for each exercise	Practical exercise	Drawing people with personal colors	Personal color techniques	2	29
—	—	exam	—	2	30

Planning course syllabus/ Course Manager / Prof. Dr. Sabah Fakh El-Din Abdel Qader
First stage/Interior design and printing/Morning and evening study

For the academic year:2024-2025

Subject: Annual / Theoretical

Number of hours: 2 hours

Number of units: 3 units

the topic	week	Week number
Introduction to the principles of the material of drawing, its types, and how to draw with it, with hand exercises using a graphite pen.HB for drawing straight, horizontal, vertical, oblique, dashed lines...etc.	First week	1
Hand exercise on using horizontal and wavy lines, and combining them	Second week	2
The planning stage with a graphite pen, practicing the student to draw cubes and lines with shades and quality, and starting to use simple geometric shapes.	The third week	3
Combining lines to form shapes, an exercise to illustrate spherical, cylindrical, and triangular shapes, and connecting and blending different geometric shapes	Week 4	4
Shading with graphite pencils using light sources	Week 5	5

the topic	week	Week number
Approximating and experimenting with freeform shapesFree forms and bring them closer to a specific shape, and training in drawing perspective for free forms	Week 6	6
Live perspective drawingstill life three or more figures with a textured background to define the distance	Week 7	7
Training on using watercolors to graduate and blend colors	Week 8	8

the topic	week	Week number
Watercolor composition exercise (mixing colors and black), with warm and cool color compositions, and the difference between them	Week 9	9
A lesson on the techniques used in the materials (pencil, watercolors, pastels) with demonstration models (with experiments for the students)	Week 10	10

the topic	week	Week number
Study a simple perspective of space around geometric shapes, and practice correct proportions and distances.	Week 11	11
An engineering perspective exercise of a facade area (part of a building's facade), with windows and doors included, and shading through a single perspective.	Twelfth week	12
Final application through completed work and the student's use of acquired techniques, drawing an outdoor scene that includes different elements (landscapes, buildings, trees), with clarification of details and shadows	thirteenth week	13

the topic	Week number	T
Perspective building drawing 3D rendering of a building with ground level	First week	1
Perspective Launching Duo (Previous Drawing Lineup)	Second week	2
Interior perspective: Dual launch with ceiling and stage evaluation	The third week	3
The perspective of the ultimate self with three points of convergence	Week 4	4
Age Applications Stage, Drawing a sketch of more than two small buildings of a village building, Drawing a ground environmentLand scope (and a commitment to the ability to distinguish different spaces with color gradients and a balance between viewing directions). Preparing a contract report in the evaluation.	Week 5	5
ink pen stagePen ink: Drawing with pen ink, how to analyze (crossed, parallel, wavy lines) + drawing several tree leaves of different shapes and sizes (independently within the class).	Week 6	6
Planning a course on types of fabrics and emphasizing the distinction between types: A- General Flameform, b- texture of leaves	Week 7	7
Use ink to provide importance with a live ink drawing..	Week 8	8

the topic	Week number	T
Study of the human facePortrait: Focus on the general layout and proportions, then move on to the details and distribution of features with a ruler, then shading.	Week 9	9
The stage of drawing with colored pencilscolored pencil	Week 10	10
Perspective drawing of two buildings in projection: drawing a composition of trees, flowers...etc..	Week 11	11
A perspective drawing of more than three compositions, one or two of which are set off in pairs using colors..	Twelfth week	12
Exam with stage evaluation.	thirteenth week	13
In continuation of what was mentioned in the second chapter: submitting all that was drawn to the final committee for evaluating students..	Fourteenth week	14

Course Description Form
<p>Course Description:</p> <p>The Free Studies Course (Workshop) is a practical course that includes a practical curriculum that contributes to developing the students' professional skills and technically qualifying them to develop their artistic skills in innovative applied free studies, and to develop their thinking to accept the creation of design ideas and apply them in practical levels in their precise specialization, such as interior design or graphic design..</p>
<p>Instructor's name:m.D. Muhammad Mahdhol Muhammad</p> <p>Course Name: Free Studies Workshop</p>

Content	Item	number
collegefine arts	Educational institution	1
Design Department	Scientific Department / Center	2
—	Course Name/Code	3
practical	Available attendance forms	4
annual2024-2025	semester/year	5
120 hours	Number of study hours (total)	6
2024-2025	Date this description was prepared	7

8-Course objectives:

1. Introducing students to innovative design thinking methods, techniques, and approaches..

Content	Item	number
2. Introducing the student to the methods of implementation and design of models and miniatures.		

Course outcomes, teaching methods and assessment

A. Cognitive objectives related to the course

1. Familiarity with the concept of free innovative studies and the development of their applications in design history.
2. Familiarity with the theoretical knowledge of innovation studies.
3. Familiarity with concepts and how to apply them in the field of interior design.
4. Familiarity with scientific terminology.

5. Ability to design and implement any configuration in correct ways.

B. Skill objectives related to the course

1. Skill in choosing the appropriate compositions, materials and colors to suit the design achievement.
2. Skill in implementation using appropriate tools to create the aesthetic end of the design.
3. The skill of avoiding errors in any drawn design that may occur in the design work and how to address them.

4. Teaching and learning methods

- Live Lecture (Role of Lectures and Activities in the Classroom).
- Adopt small exercises.

Dictating some electronic matters related to the subject to students and training them on them practically, such as assigning the student to draw a diagram of images and specifying realistic examples and virtual exercises, and implementing them by training the student on how to complete them..

Evaluation methods
<ul style="list-style-type: none"> • Formal interaction in the classroom. • Daily patrols in the classroom. • Midterm and final exams.

Content	Department
<p>1. Developing the student's ability to work on completing assignments and submitting them on time.</p> <p>2. Developing the student's ability to engage in dialogue and discussion about implementing their own designs and models and applying this within their specialization.</p> <p>3. Developing the student's ability to interact in groups to gain skills and experience.</p>	Affective and value-based goals
<p>- Linking theoretical material with practical aspects related to daily life to engage the student in the subject of the lesson.</p> <p>- Assigning the student to complete individual and group activities and assignments.</p> <p>- Daily class discussions of daily assignments and tests.</p>	Teaching and learning methods
<p>- Active participation in the classroom.</p> <p>- Commitment to submitting daily and periodic assignments.</p> <p>- Midterm and final exams that reflect skill achievement.</p>	Evaluation methods

Content	Department
1. Developing the student's ability to deal with technical means. 2. Developing the student's ability to deal with the Internet and various media outlets in a way that develops his cognitive ability. 3. Developing the student's ability to use various means that serve the proposed design or model. 4. Developing the student's ability to dialogue and discuss.	General and final expected skills (Other skills related to employability and personal development)
Content	Department
1. Developing the student's ability to work on completing assignments and submitting them on time. 2. Developing the student's ability to engage in dialogue and discussion about implementing their own designs and models and applying this within their specialization. 3. Developing the student's ability to interact in groups to gain skills and experience.	Affective and value-based goals
- Linking theoretical material with practical aspects related to daily life to engage the student in the subject of the lesson. - Assigning the student to complete individual and group activities and assignments. - Daily class discussions of daily assignments and tests.	Teaching and learning methods
- Active participation in the classroom. - Commitment to submitting daily and periodic assignments. - Midterm and final exams that reflect skill achievement.	Evaluation methods

Content	Department
1. Developing the student's ability to deal with technical means. 2. Developing the student's ability to deal with the Internet and various media outlets in a way that develops his cognitive ability. 3. Developing the student's ability to use various means that serve the proposed design or model. 4. Developing the student's ability to dialogue and discuss.	General and final expected skills (Other skills related to employability and personal development)

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week	T
Exercise Evaluation	Lecture + Participation + Homework	Lecture + student practice on examples	Defining the concept of free studies and their importance to the major	2	First week	1
Exercise Evaluation	a lecture	Training students in a theoretical manner	Skill of drawing and forming shapes	2	Second week	2

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week	T
Exercise Evaluation	a lecture	Training students in a theoretical manner	Repetitive skills and formation	2	The third week	3
Exercise Evaluation	a lecture	Training students in a theoretical manner	Other skills and formation	2	Week 4	4
Exercise Evaluation	a lecture	Training students in a theoretical manner	Flower skills and formation	2	Week 5	5
Exercise Evaluation	a lecture	Training students in a theoretical manner	Skill of drawing and forming circles	2	Week 6	6
Exercise Evaluation	a lecture	Training students in	Skill in implementin	2	Week 7	7

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week	T
		a theoretical manner	g various lines			
Exercise Evaluation	a lecture	Training students in a theoretical manner	Skill in implementing various lines with different spaces	2	Week 8	8
Exercise Evaluation	a lecture	Training students in a theoretical manner	Skill in implementing various spaces (black and white)	2	Week 9	9
Exercise Evaluation	a lecture	Training students in a theoretical manner	Skill in implementing various (colorful) spaces	2	Week 10	10
Exercise Evaluation	a lecture	Training students in a	Freehand drawing and	2	Week 11	11

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week	T
		theoretical manner	shaping of lines			
Exercise Evaluation	a lecture	Training students in a theoretical manner	Draw and form lines in another way	2	Twelfth week	12
Exercise Evaluation	a lecture	Training students in a theoretical manner	Drawing and forming geometric shapes	2	thirteenth week	13
Exercise Evaluation	a lecture	Training students in a theoretical manner	Drawing and shaping free shapes	2	Fourteenth week	14
—	—	—	Midterm exam	2	Week 15	15
Exercise Evaluation	a lecture	Training students in	Definition of the concept	2	Week 16	16

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week	T
		a theoretical manner	of visual arts, its knowledge, elements and fields			
Exercise Evaluation	a lecture	Training students in a theoretical manner	Introduction to arts and their potential	2	Seventeenth week	17
Exercise Evaluation	a lecture	Training students in a theoretical manner	Introduction to contemporary arts and their potential	2	Eighteenth week	18
Exercise Evaluation	a lecture	Training students in a theoretical manner	Introduction to Applied Arts	2	Week 19	19

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week	T
Exercise Evaluation	a lecture	Training students in a theoretical manner	Introduction to Islamic Arts	2	Week 20	20
Exercise Evaluation	a lecture	Training students in a theoretical manner	Definition of decorative arts	2	Week twenty-one	21
Exercise Evaluation	a lecture	Training students in a theoretical manner	Definition of architectural arts	2	Week twenty-two	22
Exercise Evaluation	a lecture	Training students in a theoretical manner	Introduction to musical arts	2	Week twenty-three	23
Exercise Evaluation	a lecture	Training students in	Definition of theatrical arts	2	Week 24	24

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week	T
		a theoretical manner				
Exercise Evaluation	a lecture	Training students in a theoretical manner	Introduction to cinematic arts	2	Week 25	25
Exercise Evaluation	a lecture	Training students in a theoretical manner	Introduction to independent visual arts	2	Week 26	26
Exercise Evaluation	a lecture	Training students in a theoretical manner	Definition of visual arts linked to other arts	2	Week 27	27
—	—	—	final exam	2	Week 28	28

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week	T
Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week	T
Exercise Evaluation	a lecture	Introducing students to a theoretical method	Skill in harmonizing design (drawing and shaping within the classroom) with colors, spaces, and lines (differences and connections)	2	Week 29	29
—	—	exam	—	2	Week 30	30

12.infrastructure

1. **Required textbooks**

2. **Main References (Sources):**

A. Recommended books and references (scientific journals, reports, etc.).

b. Electronic references, websites.

13. Curriculum Development Plan

Blank table for development plan

The material:Design principles and elements

Course Description:

This course description provides a summary of the most important features of the course, and the learning outcomes that the student is expected to achieve cognitively, noting that full benefit has been achieved from the learning opportunities of the foundations material, and it is necessary to link them with the program description that was created to the fullest extent..

Content	Item	number
collegefine arts	Educational institution	1
Interior design	Scientific Department / Center	2

Design principles and elements/ Mr. Dr. Iman Taha Yassin	Course Name/Code/Course Officer	3
The first stage	Available attendance forms	4
annual	semester/year	5
(3) hours per week	Number of study hours (total)	6
2024-2025	Date this description was prepared	7

Course objectives:

1. Introducing the student to the methods of transition and elements in the process of forming a shape.
2. Familiarity with the method and technique of texture along structural lines.
3. The student acquires the knowledge to implement interior design spaces and forms..

Course outcomes, teaching, learning and assessment methods

Outputs/Details	Type
1. Clarify the initial stages in the various elementary system of elements and principles. 2. The student's knowledge of acquiring the basic foundations and concepts in the use of	Knowledge outputs

Outputs/Details	Type
shapes. 3. The student's implementation of a summary of the formal composition.	
1. Providing the student with the skill of design and implementation of principles from the structure of shapes. 2. Providing the student with the skill of design and implementation of space with the required divisions. 3. Providing the student with a sense of the importance of the achieved elements.	Skill outputs
1. Establishing the student's basic principles during design and its necessity and building principles for the foundations. 2. Summarizing the identity obtained from the academic field and the labor market field. 3. — 4. —	Emotional and value outputs
- Teaching the basics, general principles and techniques of interior design and drawing according to the meeting (theoretical and applied information).- Applied education using the manual and computer design system.- Using the smart board and presentation tools (DATA SHOW).	Teaching and learning methods
- Weekly and written tests (manual manuscripts).- Continuous follow-up of students (daily attendance and activities).- Providing students with resources and websites to benefit from.	Evaluation methods

Teaching methods

- Managing the lecture in a practical manner related to the reality of daily life to attract the student to the subject of the lesson without straying from the core of the subject so that the material is flexible and amenable to understanding and analysis..
- Assigning the student to complete some activities and assignments.
- Allocate a percentage of the grade for daily assignments for tests..

Evaluation methods

- Active participation in the classroom is evidence of the student's commitment and responsibility..
- Commitment to the specified schedule for submitting assignments.

D. General and final expected skills

Other skills related to employability and personal development

1. The student acquires the skill of being able to communicate with others while presenting his experiences..
2. Developing a managerial sense of performance for interior design requirements.
3. ...
4. ...

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Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly written and oral tests	Theoretical information meeting + practical training	the introduction	General principles of interior design	0	1
Weekly written and oral tests	Theoretical information meeting + practical training	The point	General principles about the element	0	2

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly written and oral tests	Theoretical information meeting + practical training	to space (the surface of the painting)	Identify the elements	0	3
Weekly written and oral tests	Practical exercise	The line	Learn about installation and configuration methods	0	4

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly oral and written tests	Theoretical information meeting + practical exercise	Second surface (dimensions)	Recognize the shape element	0	5
Weekly oral and written tests	Theoretical information meeting + practical exercise	3D model	Recognizing the element of space	0	6
Weekly oral and written tests	Theoretical information meeting + practical exercise	outer space	Learn how to connect the configuration	0	7
Weekly oral and written tests	Theoretical information meeting + practical exercise	the color	Shape recognition	0	8

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly oral and written tests	Theoretical information meeting + practical exercise	mass	the color	0	9
Weekly oral and written tests	Theoretical information meeting + practical exercise	Duration	the color	0	10
Weekly oral and written tests	Theoretical information meeting + practical exercise	value	the color	0	11
Weekly oral and written tests	Theoretical information meeting + practical exercise	Light value	Recognizing the light value	0	12

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly oral and written tests	Theoretical information meeting + practical exercise	Touches	Recognizing visible lines	0	13
Weekly oral and written tests	Theoretical information meeting + practical exercise	Transparency and volume of surface objects	touch	0	14
—	—	Midterm exam	—	—	15

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly oral and written tests	Theoretical information meeting + practical exercise	the introduction	Interior Design Basics	0	16
Weekly oral and written tests	Theoretical information meeting + practical exercise	balance	Principles	0	17
Weekly oral and written tests	Theoretical information meeting + practical exercise	balance	Balance (non-symmetrical - symmetrical balance - radial balance)	0	18
Weekly oral and written tests	Theoretical information meeting +	emphasis	Identify the element	0	19

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	practical exercise				
Weekly oral and written tests	Theoretical information meeting + practical exercise	Area	Learn about the formation	0	20
Weekly oral and written tests	Theoretical information meeting + practical exercise	focal point	Shape recognition	0	21
Weekly oral and written tests	Theoretical information meeting + practical exercise	Unity	Getting to know space	0	22
Weekly oral and written tests	Theoretical information meeting + practical exercise	Diversity	Learn the principles	0	23

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly oral and written tests	Theoretical information meeting + practical exercise	proportionality	drawing interior space	0	24
Weekly oral and written tests	Theoretical information meeting + practical exercise	rhythm	Getting to know space	0	25
Weekly oral and written tests	Theoretical information meeting + practical exercise	Click the structure	Learn about the schematic diagram	0	26

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly oral tests	Theoretical information meeting + practical exercise	Moving	Learn the principles	0	27
Weekly oral tests	Theoretical information meeting + practical exercise	Repetition - Optical Illusion	Visual drawing recognition	0	28
Executive Test	project	Creativity	Learn about design	0	29
—	—	Midterm exam	—	—	30

Instructor's name:Mr. Hussein Alaa Madi

The material:Engineering drawing

Course Description:

Engineering drawing is the language that enables an engineer to express any design in a way that others can understand, develop, and manufacture. This drawing is based on agreed-upon axes regarding the geometric form, development of drawings, and their contents. Engineering drawing aims to utilize all engineering licenses to produce the drawing, especially in a way that leaves no room for ambiguity. The primary purpose of engineering drawing is to convey the basic information that enables the designer to produce this component..

Content	Item	number
collegefine arts	Educational institution	1
Interior design	Scientific Department / Center	2
Engineering drawing/ M.M. Rehab Atwan Abdullah	Course Name/Code/Course Officer	3
The first stage	Available attendance forms	4
annual	semester/year	5
(3) hours per week	Number of study hours (total)	6
2024-2025	Date this description was prepared	7

Course objectives:

1. It represents the theory of projections, its formulas and terminology in drawing, the meanings of the types of lines and diagrams, their roles and details in projections..
2. An integrated scientific and practical field for the student, so it depends mainly on the method of viewing and visualizing the features of the manuscript..
3. The student acquires the knowledge to implement interior design spaces and forms.

10Course outcomes, teaching methods and assessment.

A. Cognitive outputs

1. Explain the initial stages in the primary system..
2. Student knowledge to acquire the basic foundations and elements in employing shapes.
3. Student implementation of a summary of the formal composition.

B. Course skill outcomes

1. Providing the student with the skill of design and implementation of principles from the structure of shapes..
2. Providing the student with the skill of designing and implementing a space with the required divisions..
3. Giving the student a sense of the importance of the achieved elements.

C. Emotional and value outcomes

- To provide valuable information that helps students complete projects that benefit society..

Teaching and learning methods

Preparing engineering drawings is one of the most important steps in the comprehensive review of modern engineering works, which develop from different forms, especially in the stage of preparing designs and correcting them easily and simply..

With the computer, engineering drawings, engineering drawings, and designs can be implemented in the field of design preparation, which has a major role in construction priorities and integrated and realistic drawings of engineering works..

An engineer cannot do without a complete grasp of the principles of engineering drawing, which provides him with a comprehensive approach, understanding, and smooth implementation of buildings or engineering works..

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Oral and weekly tests	Theoretical information meeting + practical exercise	the introduction	General principles of interior design	0	1
Oral and weekly tests	Theoretical information meeting + practical exercise	Definition of engineering drawing	General principles of drawing	0	2
Oral and weekly tests	Theoretical information meeting + practical exercise	Engineering drawing tools	General principles of drawing	0	3
Oral and weekly tests	Theoretical information meeting + practical exercise	Foundations and elements of engineering drawing	General principles of drawing	0	4

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Oral and weekly tests	Practical exercise	Types of manuscripts	Types of manuscripts in drawing	0	5
Oral and weekly tests	Theoretical information meeting + practical exercise	Main body lines	Types of manuscripts in engineering drawing	0	6
Oral and weekly tests	Theoretical information meeting + practical exercise	hidden lines	Types of manuscripts in engineering drawing	0	7
Oral and weekly tests	Theoretical information meeting + practical exercise	Center lines	Types of manuscripts in engineering drawing	0	8
Oral and written exam	Theoretical information meeting +	Cutting level	Types of manuscripts in engineering drawing	0	9

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	practical exercise				

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly and oral tests	Theoretical information meeting + practical exercise	Manuscript types exercises	Types of manuscripts in engineering drawing	0	10
Weekly and oral tests	Theoretical information meeting + practical exercise	Manuscript types exercises	Types of manuscripts in engineering drawing	0	11
Weekly and oral tests	Theoretical information meeting + practical exercise	Manuscript types exercises	Types of manuscripts in engineering drawing	0	12

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly and oral tests	Theoretical information meeting + practical exercise	Manuscript types exercises	Types of manuscripts in engineering drawing	0	13
Weekly and oral tests	Theoretical information meeting + practical exercise	Manuscript types exercises	Types of manuscripts in engineering drawing	0	14
—	—	Midterm exam	—	—	15
Weekly and oral tests	Theoretical information meeting + practical exercise	the introduction	Interior Design Basics	0	16
Weekly and oral tests	Theoretical information meeting + practical exercise	drawing scale	Principles	0	17

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly and oral tests	Theoretical information meeting + practical exercise	Scale 1:25	Get to knowScale 1:25	0	18
Weekly and oral tests	Theoretical information meeting + practical exercise	Scale 1:50	Get to knowScale 1:20	0	19
Weekly and oral tests	Theoretical information meeting + practical exercise	Scale 1:10	Get to knowScale 1:10	0	20

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly and oral tests	Theoretical information meeting +	Drawing scale exercises	All kinds of drawing scales	0	21

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	practical exercise				
Weekly and oral tests	Theoretical information meeting + practical exercise	Drawing scale exercises	All kinds of drawing scales	0	22
Weekly and oral tests	Theoretical information meeting + practical exercise	Full-scale drawing	Projections in engineering drawing	0	23
Weekly and oral tests	Theoretical information meeting + practical exercise	Main plan drawing	Main Muscat(Top view)	0	24
Weekly and oral tests	Theoretical information meeting + practical exercise	front end drawing	Interface(Front view)	0	25

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly and oral tests	Theoretical information meeting + practical exercise	Side view drawing	Side projection(Side view)	0	26
Weekly and oral tests	Theoretical information meeting + practical exercise	Exercises on types of projections	Drawing projections of a solid	0	27
Weekly and oral tests	Theoretical information meeting + practical exercise	Exercises on types of projections	Drawing projections of a solid	0	28
Weekly and oral tests	Theoretical information meeting + practical exercise	Exercises on types of projections	Drawing projections of a solid	0	29
Executive Test	—	Midterm exam	—	3	30

12Infrastructure.-

Required textbooks: Lectures prepared by the instructor in coordination with the University of Baghdad curriculum.

- Main references (sources): Amer Hammad Al-Falahi, Fundamentals and Principles of Engineering Drawing, First Edition, Libya 2011.
- Recommended books and references: (scientific journals, reports, etc.).
- Electronic references, websites.

13Curriculum development plan.-

Prepare a memorandum explaining the role of the principles adopted in the design foundations.

- Familiarization with design materials books, important details of spaces, and implementation methods..

Course Description Form

Course Description:

Study of communication media and the art of design, and the student's knowledge of communication media, concepts, and some theories that operate in design, art, and mass communication.

Instructor's name:m.D. Muhammad Mahdhol Muhammad

Name of the material:Communication methods

Content	Item	number
collegefine arts	Educational institution	1
Design Department	Scientific Department / Center	2
Communication methods	Course Name/Code	3
Physical/Electronic	Available attendance forms	4
Annual /2024-2025	semester/year	5
60 hours	Number of study hours (total)	6
—	Date this description was prepared	7
Course objectives A. Informing students about communication methods in general.. b. Knowing the method of directing communication media. C. Linking communication media to the design process.		8

the details	Type
- Identify the opinions of some scholars and writers on communication methods and link them to the design process. - Learn about the communication experience. - Increase practical and technical knowledge in the field of design and communication.	Cognitive objectives
- Dealing with the subject with a degree of balance and aesthetic work.	Course skill objectives
- Daily tests. - Lectures. - Managing lectures in a practical manner related to daily life to attract the student to the subject of the lesson. - Relying on the core of the subject to make the	Teaching and learning methods

the details	Type
material flexible and amenable to understanding and analysis. - Assigning the student to complete some group activities and assignments.	
- Participation in the lecture.- Attendance and absence.	Evaluation methods
.....	Affective and value-based goals

the details	Type
Daily and semester tests reflect commitment, knowledge and skill achievement.	Active participation in the lesson
1. Developing the student's ability to recognize design and its relationship to communication.	General and final expected skills (Other skills related to employability and personal development)

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Public and active participation	theoretical	Historical introduction	Communication methods	2	1
Public and active participation	theoretical	Communication jobs	Its functions and importance	2	2
Public and active participation	theoretical	Types of communication	Explanation of communication types	2	3
Public and active participation	theoretical	communication process	Components of the communication process	2	4
Public and active participation	theoretical	The impact of communication media on society	Communication and the public	2	5
—	—	—	—	2	6
—	—	—	—	2	7
—	—	—	—	2	8

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Public and active participation	theoretical	Communication process models	Contact Forms	2	9
Public and active participation	theoretical	—	Its importance	2	10
—	—	—	exam	2	11
Public and active participation	theoretical	Contact Bulletin and its Types	Know the communication bulletins	2	12
Public and active participation	theoretical	—	Priority theory	2	13
Public and active participation	theoretical	—	Harold Zewail's experiment	2	14
Public and active participation	theoretical	—	Kurt Levin's experiment	2	15
—	—	—	exam	2	16

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
—	—	—	Chapter 1 Review	2	17
Public and active participation	theoretical	Company report design	The impact of communication media on design	2	18
Public and active participation	theoretical	—	Company report design	2	19
Public and active participation	theoretical	—	Company report design	2	20
Public and active participation	theoretical	—	Using information in design	2	21
Public and active participation	theoretical	—	The importance of thinking about it	2	22
Public and active participation	theoretical	—	The Internet as an information medium	2	23

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Public and active participation	theoretical	—	The concept of modern means of communication	2	24
—	—	—	Exam 2	2	25

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
General questions and discussion	theoretical	—	Exam 2	2	26
General questions and discussion	theoretical	The image	video calling	2	27
General questions and discussion	theoretical	—	Types of visual communication	2	28
General questions and discussion	theoretical	—	Different image comparisons	2	29

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
General questions and discussion	theoretical	—	Review + Exam	2	30

Academic Program Description

This academic program description provides an applied framework for the program's most important elements and presents the expected outcomes for the student, demonstrating whether the available opportunities have been maximized. The description of each course within the program helps determine the extent to which the objectives have been achieved.

Content	Item	number
collegefine arts	Educational institution	1
Design	Scientific Department / Center	2

Content	Item	number
History of specialization/ M.D. Muhammad Mahdhol Muhammad	Name of academic or professional program	3
Bachelor's	Final Certificate Name	4
annual	The educational system	5
—	Other external influences	6
2024-2025	Description preparation date	7
1. To learn about the history of typography throughout the ages and artists, given its important role in human cultural, psychological, and social development. 2. To enable students to distinguish between ancient civilizations in the world. 3. To introduce students to the most important characteristics of typography and early typography. 4. To learn about the world's most famous pioneers of typography and how they invented the first typographic letters.	Academic program objectives	8

A. Cognitive objectives

1. Introduce students to the development of writing and reading across civilizations and their evolution.
2. Introduce students to the development of the role of colors in print design.
3. Providing students with knowledge and culture of the most important cultural symbols and how to employ them in print design.
4. Providing students with technical knowledge of the features of graphic design and how to find and employ innovative ideas.

B. Course specific skill objectives

1. The skill of analysis and logical synthesis in finding the internal and aesthetic aspect of any print design.
2. Skill in employing and using computer programs.
3. The skill of creating creative ideas inspired by the diverse civilizations studied.
4. The skill of logically linking the past and the present in a print design.

Teaching and learning methods

1. Classroom lectures according to the subject matter.
2. Raising new questions for each civilization, explaining its features and the reasons for its impression of each period and its importance to the designer.
3. Display illustrative drawings to enable the student to analyze and express them to build critical thinking.
4. Classroom discussions and activities.
5. Ongoing homework.
6. Ongoing weekly tests.

Evaluation methods

1. Live discussions.
2. Homework.
3. Evaluation of reports and research.
4. Periodic, timely tests.

C. Affective and value-based goals

1. The course aims to prepare a qualified graduate to play a positive and effective role in society through the information, behaviors, and skills necessary for the field of work as a print designer.
2. Achieve critical thinking for future tests.
3. Documenting the development of writing.
4. Developing the student's ability to work as a team to solve design problems.
5. Developing the student's ability to perform assignments and submit them on time.
6. Developing the student's ability to analyze historical reality and its implications for the design process.

the details	
<p>1. Conduct the lecture in a theoretical manner linked to historical reality and connect it to the current reality on the ground, so that the material is flexible and amenable to understanding and analysis, reinforced by illustrative images. 2. Assign students to complete certain activities, such as drawing proposed designs. 3. Allocate a percentage of the grade to daily assignments and semester tests.</p>	<p>Teaching and learning methods</p>

the details	
- Active participation in the classroom is evidence of the student's commitment and responsibility. - Commitment to the specified schedule for submitting assignments and research. - Term-time and oral exams, which demonstrate commitment, knowledge, and skill acquisition.	Evaluation methods
- Developing the student's ability to work and develop in graphic design. - Providing the student with experience in fashion making inspired by the past. - Recalling what he has covered through theoretical education. - Developing the student's abilities through participation in the classroom. - Developing the student's ability to deal with the Internet.	General and final expected skills
...	Teaching and Learning Methods (Additional)
...	Evaluation Methods (Additional)

Credit hours	Course name	Course code	Academic stage
theoretical	Two hours of theory per week	History of specialization	Second typist

Credit hours	Course name	Course code	Academic stage
practical			

11 Planning for personal development.

12 Acceptance criteria.

Establishing regulations related to admission to the college or institute

13 The most important sources of information about the program.

Hassan, Shamiya Kamel History, Part One, Ministry of Higher Education and Scientific Research / Al-Mustansiriya University, Modern Library, 1980 AD.

1. Durant, W. M.: The Story of Civilization: The Islamic Centuries, translated by Muhammad Issa, Dar Al-Maaref, Egypt, 1958 AD.

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watche s	wee k
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General questions and discussion	a lecture	Learn about print design	Developing cognitive understanding	2	1
General questions and discussion	a lecture	Teaching graphic design	Developing cognitive understanding	2	2
General questions and discussion	a lecture	The emergence of printing	Developing cognitive understanding	2	3
General questions and discussion	a lecture	The evolution of print design in education	Developing cognitive understanding	2	4
General questions and discussion	a lecture	Typography in the world	Developing cognitive understanding	2	5
General questions and discussion	a lecture	Some of the world's printing	Developing cognitive understanding	2	6
General questions and discussion	a lecture	Evolution of printing stages	Developing cognitive understanding	2	7
General questions and discussion	a lecture	Introduction to paper	Developing cognitive understanding	2	8

General questions and discussion	a lecture	Paper preparation methods	Developing cognitive understanding	2	9
General questions and discussion	a lecture	automated paper manufacturing	Developing cognitive understanding	2	10
General questions and discussion	a lecture	Types of paper	Developing cognitive understanding	2	11
General questions and discussion	a lecture	Printing inks	Developing cognitive understanding	2	12
General questions and discussion	a lecture	Historical overview of the stone	Developing cognitive understanding	2	13
General questions and discussion	a lecture	Basic stone components	Developing cognitive understanding	2	14
General questions and discussion	a lecture	Definition of paper currency	Developing cognitive understanding	2	15
—	—	—	First semester exam	2	16

General questions and discussion	a lecture	Postage stamp printing methods	Developing cognitive understanding	2	17
General questions and discussion	a lecture	Banner post printing	Developing cognitive understanding	2	18
General questions and discussion	a lecture	Types of paper used in printing	Developing cognitive understanding	2	19

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
General questions and discussion	a lecture	Learn about print design	Developing cognitive understanding	2	1

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
General questions and discussion	a lecture	Teaching graphic design	Developing cognitive understanding	2	2
General questions and discussion	a lecture	The emergence of printing	Developing cognitive understanding	2	3
General questions and discussion	a lecture	The evolution of print design in education	Developing cognitive understanding	2	4
General questions and discussion	a lecture	Typography in the world	Developing cognitive understanding	2	5
General questions and discussion	a lecture	Some of the world's printing	Developing cognitive understanding	2	6
General questions and discussion	a lecture	Evolution of printing stages	Developing cognitive understanding	2	7
General questions and discussion	a lecture	Introduction to paper	Developing cognitive understanding	2	8

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
General questions and discussion	a lecture	Paper preparation methods	Developing cognitive understanding	2	9
General questions and discussion	a lecture	automated paper manufacturing	Developing cognitive understanding	2	10
General questions and discussion	a lecture	Types of paper	Developing cognitive understanding	2	11
General questions and discussion	a lecture	Printing inks	Developing cognitive understanding	2	12
General questions and discussion	a lecture	Historical overview of the stone	Developing cognitive understanding	2	13
General questions and discussion	a lecture	Basic stone components	Developing cognitive understanding	2	14
General questions and discussion	a lecture	Definition of paper currency	Developing cognitive understanding	2	15

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
—	—	—	First semester exam	2	16
General questions and discussion	a lecture	Postage stamp printing methods	Developing cognitive understanding	2	17
General questions and discussion	a lecture	Banner post printing	Developing cognitive understanding	2	18
General questions and discussion	a lecture	Types of paper used in printing	Developing cognitive understanding	2	19

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
General questions and discussion	a lecture	Types of printing machines	Developing cognitive understanding	2	19
General questions and discussion	a lecture	Tools needed for screen printing	Developing cognitive understanding	2	20
General questions and discussion	a lecture	Schools of thought in the world	Developing cognitive understanding	2	21
General questions and discussion	a lecture	Humans around the world	Developing cognitive understanding	2	22
General questions and discussion	a lecture	Mesopotamian civilization	Developing cognitive understanding	2	23
General questions and discussion	a lecture	Nile Valley Civilization	Developing cognitive understanding	2	24
General questions and discussion	a lecture	The development of writing types and typography	Developing cognitive understanding	2	25

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
General questions and discussion	a lecture	Chinese civilization	Developing cognitive understanding	2	26
General questions and discussion	a lecture	Quran paper	Developing cognitive understanding	2	27
General questions and discussion	a lecture	magazine paper	Developing cognitive understanding	2	28
General questions and discussion	a lecture	printing paper	Developing cognitive understanding	2	29
General questions and discussion	a lecture	Printing and writing paper	Developing cognitive understanding	2	30
General questions and discussion	a lecture	cardboard	Developing cognitive understanding	2	31
—	—	Second semester exam	—	2	32

the details	
Hassan, Mustafa AhmedA Study in the Development of Textile and Printing Arts, Dar Al Nahda, Egypt for Printing.	a) Recommended books and references
websites:...	b) Electronic references
The curriculum development plan is based on taking advantage of the annual changes and developments that occur, and trying to include them in the curriculum theoretically to achieve maximum benefit from university education opportunities..	13Curriculum development plan.

the details	
1. Acquire the ability and skill to present design ideas based on color variables and color display methods. 2. Provide students with knowledge and understanding of various concepts related to color theory and how to change and control them in accordance with the requirements of expressing and	A. Cognitive objectives

the details	
displaying the interior and aesthetic form. 3. Cultivate artistic and aesthetic taste in accordance with the requirements of architectural design.	
1. Skill in directing, artistic creativity and employment according to color display techniques. 2. Developing the technical ability to display the design idea according to multiple color variables with a functional and aesthetic determinant. 3. Skill in directing, which is represented by multiple methods (different types of color media). 4. Skills in analysis and measurement that are consistent with the functional and aesthetic vision of the product.	B. Course specific skill objectives
<ul style="list-style-type: none"> • Theoretical lecture in accordance with the nature of the vocabulary for the topic presented. • Presentation of examples of industrial products. • Explaining their color characteristics in accordance with their functional and aesthetic nature. 	Teaching and learning methods(1)
<ul style="list-style-type: none"> • Classroom exercises that are consistent with the nature of the vocabulary for the topic at hand. • Conducting tests for different display processes. 	Evaluation methods(1)
1. Develop students' ability to identify different types of color applications. 2. Develop students' ability to develop critical and analytical thinking for the purpose of optimal use of color and architectural applications. 3. Train students on best practices in employing color as an effective and innovative	C. Affective and value-based goals

the details	
tool. 4. Develop students' ability to work collectively to solve design problems.	
<ul style="list-style-type: none"> • Managing the lecture in a practical manner related to daily life to attract the student to the subject of the lesson. • Relying on the core of the subject to make the material flexible and amenable to understanding and analysis. • Assigning students to complete some group activities and assignments. • Allocating a percentage of the grade to daily assignments and tests. 	Teaching and learning methods(2)

the details	
<p>1. Acquire the ability and skill to present the design idea according to color variables and color display methods.</p> <p>2 Providing students with knowledge and understanding of various concepts related to color theory and how to change and control them in accordance with the requirements of expressing and displaying the internal and aesthetic form.</p> <p>3. Cultivating artistic and aesthetic taste in line with the requirements of architectural design..</p>	A. Cognitive objectives

the details	
<ol style="list-style-type: none"> 1. Skill in directing, artistic creativity and employment according to color display techniques. 2. Developing the technical ability to present the design idea according to the multiple color variables with the functional and aesthetic determinant. 3. The directing skill that is represented by multiple methods (different types of color media) 4. Analytical and measurement skills that match the functional and aesthetic vision of the product.. 	B. Course specific skill objectives
<ul style="list-style-type: none"> • The theoretical lecture is consistent with the nature of the topic presented. • Show examples of industrial products and explain their color characteristics in line with their functions. • Statement of compatibility with different variables.. 	Teaching and learning methods(1)
<ul style="list-style-type: none"> • Classroom exercises that are consistent with the nature of the vocabulary for the topic at hand. • Conducting tests for different display processes. 	Evaluation methods(1)
<ol style="list-style-type: none"> 1. Develop students' ability to find different patterns of color applications. 2. Developing students' ability to develop critical and analytical thinking for the purpose of optimal use of color and architectural applications. 3. Training students on best practices in using color as an effective and new tool. 	C. Affective and value-based goals

the details	
4. Develop students' ability to work collectively to solve design problems..	
<ul style="list-style-type: none"> • Managing the lecture in a practical manner related to daily life to attract the student to the topic of the lesson. • Rely on the core of the subject so that the material is flexible and amenable to understanding and analysis. • Assign students to complete some group activities and assignments. • Allocate a percentage of the grade to daily assignments and tests.. 	Teaching and learning methods(2)

the details	
<ul style="list-style-type: none"> • Active participation in the classroom is evidence of the student's commitment and responsibility. • Commitment to the specified schedule for submitting assignments and research. • Midterm and final exams reflect commitment and knowledge and skill achievement. 	Evaluation methods
<ol style="list-style-type: none"> 1. Developing the student's ability to deal with different color media 2. Developing the student's ability to deal with different design ideas and change their display patterns. 	General and final expected skills (other skills related to employability and personal development)

the details	
<p>3Developing the student’s ability to deal with different types of users according to their specific needs in color application tests.4</p> <p>4Developing the student's ability to dialogue and discuss..</p>	
<ul style="list-style-type: none"> • A descriptive lecture based on the vocabulary of the topic being presented. • Presenting examples of design products and changing their color forms, for the purpose of explanation and providing scientific examples of color theory and its functional and aesthetic applications. • Presenting examples of industrial products and changing their color characteristics to suit their function and aesthetics. 	<p>Teaching and learning methods</p>
<ul style="list-style-type: none"> • Classroom exercises that are consistent with the nature of the vocabulary and the topic at hand. • Conducting tests for different display processes. 	<p>Evaluation Methods (Additional)</p>
<p>Academic stage:Second Course Code: D2IND/224</p> <p>Course Name: Color Applications Credit Hours: Theoretical (none) – Practical (4)</p>	<p>Program structure</p>
<p>Develop and teach students production and visualization processes, design innovation, with a focus on transferring professional skills and e-learning..</p>	<p>12Planning for personal development.</p>

the details	
Faculty of Fine Arts	13 Admission criteria (setting regulations for admission to the college or institute)
1. Hamed Khazal, Art Direction - Sources of Industrial Design, Anglo Library, Baghdad, 2014. 2. Faber Birren. ITTEN the element of color. Van Nostrand Reinhold Company, Germany, 1970.	14 The most important sources of information about the program.

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Exercise Evaluation	practical	Color Theory - Color Wheel	Developing students' ability to accurately display color	4	1
Exercise Evaluation	practical	Color Theory - Color Wheel	Developing students' ability to accurately display color	4	2
Exercise Evaluation	practical	Color Theory - Color Wheel	Developing students' ability	4	3

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
			to accurately display color		
Exercise Evaluation	practical	Color Theory - Color Wheel	Developing students' ability to accurately display color	4	4
Exercise Evaluation	practical	Color Theory - Color Wheel	Developing students' ability to accurately display color	4	5
Exercise Evaluation	practical	Color Theory - Color Wheel	Developing students' ability to accurately display color	4	6
Exercise Evaluation	practical	Color Theory - Color Wheel	Developing students' ability to accurately display color	4	7
Exercise Evaluation	practical	Color Gradient - Grayscale and Color Gradient	Developing students' ability	4	8

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
			to accurately display color		
Exercise Evaluation	practical	Contrast - contrast between opposites	Developing students' ability to accurately display color	4	9
Exercise Evaluation	practical	Contrast - Contrast between similar things	Developing students' ability to accurately display color	4	10
Exercise Evaluation	practical	Color Harmony - Free	Developing students' ability to accurately display color	4	11
Exercise Evaluation	practical	Color Harmony - The Rule of 35 Color Groups	Developing students' ability to accurately display color	4	12
Exercise Evaluation	practical	Color Harmony - Rule of 65 Color Groups	Developing students' ability	4	13

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
			to accurately display color		
Exercise Evaluation	practical	Color Harmony - The Rule of 100 Color Combinations	Developing students' ability to accurately display color	4	14
Exercise Evaluation	practical	Color Harmony – Application to an Industrial Product	Developing students' ability to accurately display color	4	15
exam	practical	—	First semester exam	4	16
Exercise Evaluation	practical	Color Harmony – Application to an Industrial Product	Developing students' ability to accurately display color	4	17

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Exercise Evaluation	practical	Color Harmony - Rule of 150, Application to an Industrial Product	Developing students' ability to accurately display color	4	18
exam	practical	—	First semester exam	4	19
Exercise Evaluation	practical	Warm and Cool Colors - Color Study, Rule	Developing students' ability to accurately display color	4	20
Exercise Evaluation	practical	Warm and Cool Colors - Color Study, Rule	Developing students' ability to accurately display color	4	21
Exercise Evaluation	practical	Warm and cool colors - a color study, applied to an industrial product	Developing students' ability to accurately display color	4	22
Exercise Evaluation	practical	Warm and cool colors - a color study, applied to an industrial product	Developing students' ability to accurately display color	4	23

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Exercise Evaluation	practical	Color harmony, dependence on color values - achieved on an industrial product	Developing students' ability to accurately display color	4	24
Exercise Evaluation	practical	Color harmony, dependence on color values - achieved on an industrial product	Developing students' ability to accurately display color	4	25
Exercise Evaluation	practical	Color harmony, dependence on color values - achieved on an industrial product	Developing students' ability to accurately display color	4	26
Exercise Evaluation	practical	Color harmony, dependence on color values - achieved on an industrial product	Developing students' ability to accurately display color	4	27

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Exercise Evaluation	practical	Color harmony, color values – color study	Developing students' ability to accurately display color	4	28
Exercise Evaluation	practical	Color harmony, the application of color values - a color study, applied to an industrial product	Developing students' ability to accurately display color	4	29
Exercise Evaluation	practical	Color harmony, adopting neutral colors - a color study	Developing students' ability to accurately display color	4	30
Exercise Evaluation	practical	Color harmony, the use of neutral colors - a color study, applied to an industrial product	Developing students' ability to accurately display color	4	31
exam	practical	—	Second semester exam	4	32

the details	
	12Infrastructure.
nothing	Required textbooks
- Jassim Hamza: Art Direction, Anglo Egyptian Library, Baghdad, 2014.- Faber Birren. ITTEN the element of color. Van nostrand reinhold company. Germany, 1970.	Main References (Sources)
nothing	Recommended books and references (scientific journals, reports...)
-http://paletton.com - https://webdesign.tutsplus.com	Electronic references, websites
The course development plan is based on new developments in color methods, identifying their color capabilities, display methods, and the extent of their value and impact on the color display processes of design ideas..	13Curriculum development plan.

Academic Program Description

This academic program description provides an applied framework for the program's most important elements and presents the expected outcomes for the student, demonstrating whether the available opportunities have been maximized. The description of each course within the program helps determine the extent to which the objectives have been achieved..

Content	Item	number
collegefine arts	Educational institution	1
Design	Scientific Department / Center	2
Graphics / Stage Two / Print Design Course Supervisor: Prof. Dr. Hadi Nafl Mahdi	Name of academic or professional program	3
Bachelor of Design	Final Certificate Name	4
annual	The educational system	5
—	Other external influences	6
—	Description preparation date	7
Academic program objectives 1-Providing students with the required skills in the arts of engraving and graphic printing. 2Develop students' skills in color planning and techniques.		8
Required program outcomes, teaching, learning and assessment methods		9

المحاضرة ٤ : المناقشة ، والنمذجة				
طرائق التقييم				
التقييم اليومي والامتحانات				
١١. بنية البرنامج				
المرحلة الدراسية	رمز المقرر أو المساق	اسم المقرر أو المساق	الساعات المعتمدة	
			نظري	عملي
الثاني / تصميم طباشي		الكرافيك	١ تطبيقي ساعة واحدة نظري اربع عملي	

١٢. التخطيط للتطوير الشخصي
الاطلاع على المصادر الاجنبية والمناهج المحلية للاختصاصات الهندسية
١٣. معيار القبول (وضع الأنظمة المتعلقة بالالتحاق بالكلية أو المعهد)
خاص ، موهبين ، مركزي
١٤. أهم مصادر المعلومات عن البرنامج

كتاب نقليات الحفر والطباعة / وزارة التعليم العالي والبحث العلمي / د. باسم محمد صالح

Course Description:

The course description here provides a brief summary of the main features of the course, the learning outcomes expected of the student, indicating whether the maximum benefit has been achieved from the available learning opportunities, and must be linked to the program description..

Content	Item	number
Faculty of Fine Arts	Educational institution	1
Design	Scientific Department / Center	2
Applied graphics	Course Name/Code	3
presenceY	Available attendance forms	4
2024-2025	semester/year	5
160 hours	Number of study hours (total)	6
2024-2025	Date this description was prepared	7
1. Use of materials 2. Color understanding 3. Planning and reduction	Course objectives	8

the details	Item
1. To learn what graphic art is. 2. To learn about the types of art for each type. 3. To learn about the processes and methods of implementation.	A. Cognitive objectives
12. Understanding the different types of engraving and their relationships. 3. Learning the art of drawing in a typographical cliché. 4. Educating students in the drawing process.	B. Program skill objectives
Scientific and theoretical lectures.	Teaching and learning methods
Periodic evaluation and quarterly presentation.	Evaluation methods
1. Developing students' resilience. 2. Love of the specialty and creativity. 3. Ability and presentation through attendance in the specialty.	C. Affective and value-based goals
Lecture, discussion and product.	Teaching and learning methods
Periodic evaluation and examinations.	Evaluation methods

the details	Item
1. Skill in using different materials. 2. Endurance skill.	D. General and final expected skills
...	Teaching and learning methods

the details	Item
1- Learn about the art of industrial perspective (graphics). 2- Learn about the types of graphic arts. 3- Learn about the processes and methods of implementation.	1Cognitive objectives.
A- Providing students with perspective characteristics.B- Learning the planning	2Program skill objectives.

the details	Item
tools of Classroom Printing. C- Educating students on the planning process.	
Practical and theoretical lectures.	3Teaching and learning methods.
Periodic evaluation and quarterly presentationDaily assessment and exams.	4Evaluation methods.
A- Encourage students to analyzeB- Love of specialization and creativity. C- Attendance and presentation in the specialization.	5Emotional and value-based goals.
Lecture, discussion, and methodology.	6Teaching and learning methods (complementary)
Daily assessment and exams.	7Evaluation methods (supplementary)
1- Skill in using different materials. 2- Analysis skill. 3- ... (as completed in the original text).	8General and final expected skills.
...	9Teaching and learning methods (complementary)
Geometric drawing skill 1 Analysis skill 2	D. General and expected final skills (other skills related to

the details	Item
	employability and personal development)

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
--	Lecture and explanation of the theoretical lesson	Introduction to graphic art, its types and development	Processes of developing intellectual skills and using tools	5	1
--	--	Color expression processes	Processes of developing intellectual skills and using tools	5	2
--	--	planning and drawing	Processes of developing intellectual skills and using tools	5	3
--	--	Initial plan formation	Processes of developing	5	4

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
			intellectual skills and using tools		
--	--	Project the plan onto the entire board	Processes of developing intellectual skills and using tools	5	5
--	--	Use of printing tools	Processes of developing intellectual skills and using tools	5	6
--	--	Use of printing ink types	Processes of developing intellectual skills and using tools	5	7
Practical calendar	--	--	exam	5	8

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
--	--	Geometric shape planning	Planning and drilling skills development processes	5	9
--	--	natural forms	Planning and drilling skills development processes	5	10
--	--	Realism and still life	Planning and drilling skills development processes	5	11
--	--	Personal portrait	Planning and drilling skills development processes	5	12
--	--	Arabic and Latin letters	Planning and drilling skills development processes	5	13
--	--	Symbols and their forms	Planning and drilling skills	5	14

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
			development processes		
--	--	Experimentation	Planning and drilling skills development processes	5	15

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
--	Lecture and explanation of the theoretical lesson	Introduction to graphic art, its types and development	Processes of developing intellectual skills and using tools	5	1
--	--	Color expression processes	Processes of developing intellectual skills and using tools	5	2

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
--	--	planning and drawing	Processes of developing intellectual skills and using tools	5	3
--	--	Initial plan formation	Processes of developing intellectual skills and using tools	5	4
--	--	Project the plan onto the entire board	Processes of developing intellectual skills and using tools	5	5
--	--	Use of printing tools	Processes of developing intellectual skills and using tools	5	6
--	--	Use of printing ink types	Processes of developing	5	7

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
			intellectual skills and using tools		
Practical calendar	--	--	exam	5	8
--	--	Geometric shape planning	Planning and drilling skills development processes	5	9
--	--	natural forms	Planning and drilling skills development processes	5	10
--	--	Realism and still life	Planning and drilling skills development processes	5	11
--	--	Personal portrait	Planning and drilling skills development processes	5	12

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
--	--	Arabic and Latin letters	Planning and drilling skills development processes	5	13
--	--	Symbols and their forms	Planning and drilling skills development processes	5	14
--	--	Experimentation	Planning and drilling skills development processes	5	15

Name of course supervisor (professor/if more than one name is mentioned):

Name: M.D. Raad FWhy?Hassan

e-mail: raad.flei@alfarabiuc.edu.iq

Course Description Form

Course name:perspective		
Content	Item	number
Faculty of Fine Arts	Educational institution	1
Design	Scientific Department / Center	2
—	Course Name/Code	3
presenceY	Available attendance forms	4
2024-2025	semester/year	5
30 theoretical items and 120 practical hours 75 units	Number of study hours (total)	6
2024-2025	Date this description was prepared	7
Scientific material objectives: <ul style="list-style-type: none"> Introducing the student to the most important concepts of perspective Introducing the student to perspective drawing methods Raising the student's skill level in architectural production of the design plan	Course objectives	8
Teaching and learning strategies		

Strategy:

1. Familiarity with the concept of perspective, its development, and its application in human history
2. Familiarity with the cognitive terms of the perspective
3. Familiarity with the theoretical concepts of perspective and how to apply them in the field of design
4. Familiarity with practical terms
5. The ability to draw any three-dimensional composition using the correct methods of perspective drawing.

Teaching and assessment method	Teaching method	Learning method	Unit name/topic	Required learning outcomes	watches	week
sharing	theoretical	Lecture/Presentation/Student Performance Level	Introduction to perspective, its history, and definition	Introducing students to the subject and its importance to the major	5	1
	Student Participation/Performance Level	Theoretical/Practical	A preliminary definition of the concepts of perspective and awareness	A more detailed explanation of perspective levels and their types.	5	2

Teaching and assessment method	Teaching method	Learning method	Unit name/topic	Required learning outcomes	Weeks	Week
			ss (horizon, sight level, ground level, high sight level)			
	Student Participation/Performance Level	Theoretical/Practical	How to draw shapes using perspective rays	Use of tools for application	5	3
	Student Participation/Performance Level	Theoretical/Practical	Knowledge of the axonometric	Using perspective drawing	15	4-5-6

Teaching and assessment method	Teaching method	Learning method	Unit name/topic	Required learning outcomes	Weeks	Week
			perspective and its applications in the specialty	techniques		
	Student Participation/Performance Level	Theoretical/Practical	Knowledge of isometric perspective and its applications in the specialty	Using perspective drawing techniques	15	7-8-9

Teaching and assessment method	Teaching method	Learning method	Unit name/topic	Required learning outcomes	Weeks	Week
	Student Participation/Performance Level	Theoretical/Practical	Knowledge of the oblique perspective and its applications in the specialty	Using perspective drawing techniques	15	10-11-12
	Student Participation/Performance Level	Theoretical/Practical	Ways to draw a circle in perspective	Use of tools for application	10	13-14
-	-	-	-	First semester exam	5	15

Teaching and assessment method	Teaching method	Learning method	Unit name/topic	Required learning outcomes	Weeks	Week
	Student Participation/Performance Level	Theoretical/Practical	Study of the Forschten perspective	Using perspective drawing techniques	5	16

Teaching and assessment method	Teaching method	Learning method	Unit name/topic	Required learning outcomes	watches	week
	Student Participation/Performance Level	Theoretical/Practical	Drawing flat shapes using the rules of perspective	Using perspective drawing techniques	5	17
	Student Participation/Performance Level	Theoretical/Practical	Drawing three-dimensional shapes using the rules of perspective	Using perspective drawing techniques	5	18
	Student Participation/Performance Level	Theoretical/Practical	Applications of forensic perspective	Using perspective drawing	5	19

Teaching and assessment method	Teaching method	Learning method	Unit name/topic	Required learning outcomes	watches	week
			ve drawing	techniques		
	Student Participation/Performance Level	Theoretical/Practical	Drawing perspective from a single vanishing point	Using perspective drawing techniques	10	20-21
	Student Participation/Performance Level	Theoretical/Practical	Perspective drawing using geometric projections	Using perspective drawing techniques	10	22-23
	Student Participation/Performance Level	Theoretical/Practical	Perspective drawing	Using perspective	15	24-25-26

Teaching and assessment method	Teaching method	Learning method	Unit name/topic	Required learning outcomes	watches	week
			from two vanishing points	drawing techniques		
	Student Participation/Performance Level	Theoretical/Practical	Drawing a projection (space) using perspective drawing	Using perspective drawing techniques	15	27-28-29
-	-	-	-	Second semester exam	5	30

Instructor's name:Dr. Raad Fathi Hassan

The material:Calligraphy and decoration

Course Description:

A practical course that includes practical curricula that contributes to developing the student's skills and technical knowledge to develop his artistic skills in calligraphy and decoration, and to develop his ability to imagine to create design ideas and apply them in aspects of practical life in his specific specialization..

Course Description Form

Course name:theArabic calligraphy and ornamentation

Content	Item	number
Faculty of Fine Arts	Educational institution	1
Design	Scientific Department / Center	2
	Course Name/Code	3
AttendanceY	Available attendance forms	4
2024-2025	semester/year	5
10 hours	Number of study hours (total)	6
2024-2025	Date this description was prepared	7

Course objectives:

1. Introducing the student to the most prominent types of Arabic calligraphy and Islamic decoration.
2. Introducing students to methods of writing Arabic calligraphy and designing decorative units..

Content	Item
	10Course outcomes, teaching, learning and assessment methods.
11. Familiarity with the concept of Arabic calligraphy and ornamentation and the development of their application throughout human history. 2. Familiarity with the historical classifications of Arabic calligraphy. 3. Familiarity with calligraphy and ornamentation and how to apply them in the field of design. 4. Familiarity with practical terminology. 5. The ability to draw any literal or decorative composition using the correct methods of perspective drawing.	A. Cognitive outputs
11. Skill in distinguishing appropriate formations that suit the design achievement. 2. Skill in implementing the use of appropriate tools in the structural formation of the design. 3. Skill in conveying ideas for any design that are exposed to the design process and how to process them.	B. Course skill outcomes
- Live lecture, assignments and activities in the classroom. - Providing students with access to the subject-specific websites and encouraging students to practice self-study assignments. - Using Power Point as an integrative learning tool (data show).	Teaching and learning methods

Content	Item
—	Evaluation methods

the details	
1. Develop students' ability to complete assignments and submit them on time. 2. Develop students' ability to engage in dialogue and discussion about implementing their own print designs and applying what is appropriate to their	C. Affective and value-based outcomes

the details	
specialization. 3. Develop students' ability to specialize. 4. Develop students' ability to collaborate in groups.	
<ul style="list-style-type: none"> - Managing the lecture in a practical manner related to daily life to engage the student in the subject of the lesson. - Assigning students to complete some group activities and assignments. - Allocating a percentage of the grade for daily assignments and tests. 	Teaching and learning methods
<ul style="list-style-type: none"> - Active participation in the classroom. - Commitment to the deadline for submitting assignments. - Midterm and final exams that reflect skill achievement. 	Evaluation methods
<p>1. Developing students' ability to deal with technical means. 2. Developing students' ability to deal with the Internet in a way that develops their cognitive ability. 3. Developing students' ability to use various means that serve the proposed design. 4. Developing students' ability to dialogue and discuss.</p>	<p>D. General and transferable final skills (other skills achieved through employability and personal development)</p>

the details	
<p>1. Develop students' ability to complete assignments and submit them on time. 2. Develop students' ability to engage in dialogue and discussion about implementing their own print designs and applying what is appropriate to their specialization. 3. Develop students' ability to specialize. 4. Develop students' ability to collaborate in groups.</p>	<p>C. Affective and value-based outcomes</p>
<p>- Managing the lecture in a practical manner related to daily life to engage the student in the subject of the lesson. - Assigning students to complete some group activities and assignments. - Allocating a percentage of the grade for daily assignments and tests.</p>	<p>Teaching and learning methods</p>
<p>- Active participation in the classroom. - Commitment to the deadline for submitting assignments. - Midterm and final exams that reflect skill achievement.</p>	<p>Evaluation methods</p>
<p>1. Developing students' ability to deal with technical means. 2. Developing students' ability to</p>	<p>D. General and transferable final skills</p>

the details	
deal with the Internet in a way that develops their cognitive ability. 3. Developing students' ability to use various means that serve the proposed design. 4. Developing students' ability to dialogue and discuss.	(other skills achieved through employability and personal development)

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
Share and discuss student performance	Lecture - Datashow Presentation	Introducing students to the subject and its importance to the major	Defining the concept of calligraphy, decoration, and their historical development	4	1

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
Exercise Evaluation	practical	A more detailed explanation of your two levels of calligraphy, decoration, and their types.	Learn about the types of Arabic fonts and Islamic decorations	4	2
Exercise Evaluation	practical	Use of tools for application	Specializations of Ruq'ah script and some plant decoration vocabulary	4	3
Exercise Evaluation	practical	Use of tools for application	Naskh script specializations and some plant decoration vocabulary	4	4
Exercise Evaluation	practical	Use of tools for application	Diwani script specializations and some plant	4	5

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
			decoration vocabulary		
Exercise Evaluation	practical	Use of tools for application	Thuluth script specializations and some plant decoration vocabulary	4	6
Exercise Evaluation	practical	Use of tools for application	Persian calligraphy and floral ornament design (frame) specializations	4	7
Exercise Evaluation	practical	Use of tools for application	Types of Kufic script, its names, and drawing of plant motifs (decorative and angular)	4	8

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
Exercise Evaluation	practical	Use of tools for application	Kufic specializations, learning to write letters (A, B, T, Th) and designing decorations for titles	4	9
Exercise Evaluation	practical	Use of tools for application	Kufic specializations and learning to write letters (J, H, Kh, D) and design decoration (Tura)	4	10
Exercise Evaluation	practical	Use of tools for application	Kufic specializations, learning to write the letters (R, Z, S, Sh) and learning geometric decoration vocabulary	4	11
Exercise Evaluation	practical	Using simplified Kufic calligraphy techniques	Kufic specializations, learning to write the letters (Ṣād, Ḍād, Ṭād, zā) and learning	4	12

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
			geometric decoration vocabulary		
Exercise Evaluation	practical	Using simplified Kufic calligraphy techniques and geometric motifs	Kufic specializations, learning to write the letters (ع, غ, ف, ق) and learning geometric decoration vocabulary	4	13
Exercise Evaluation	practical	Using simplified Kufic calligraphy techniques and geometric motifs	Kufic specializations, learning to write letters (K, L, M, N) and learning geometric decoration vocabulary	4	14
—	—	—	exam	4	15

	أ- Recommended books and references (scientific journals)-Reports
	ب- Electronic references-websites

13- Curriculum Development Plan

Academic Program Description

This academic program description provides a concise summary of the program's key features and the learning outcomes students are expected to achieve, a reference to whether the available opportunities have been maximized, and a description of each course within the program is appropriate..

Faculty of Fine Arts	1. Educational institution:
Design	2. Scientific Department / Center
Print design Course Manager: Soha Taha Mahmoud	3. Name of academic or professional program:
Bachelor's	4. Final Certificate Name:
Annual or Quarterly/Other — Annual	5. The educational system:
----	6. Accredited Certification Program-
-----	7. Other external influences: -
2024-2025	8. Description preparation date-
Academic program objectives:	

- Teaching students the basics of graphic design.
- Providing them with the skills to design brochures according to different design methods..

Content	Item
	10Program cognitive outcomes, teaching, learning and assessment methods.
1. To understand the role of graphic design in today's society, particularly in the areas of marketing, sales, advertising, and the development of economic, social, and cultural ideas.	A. Cognitive objectives
1. Practice traditional print design skills and methods.	B. Program skill objectives
- Using the lecture method to explain the practical aspect. - Assigning students to complete an orientation exercise inside and outside the classroom.	Teaching and learning methods
The assessment grade is divided into two continuous study sections and is calculated based on the total practical and professional exercises completed by the students.	Evaluation methods

Content	Item
1. Knowledge of ethics in print design and the development of collective culture. 2. Expressing the culture of print design in a consumer society.	C. Affective and value-based goals
- Using the lecture method as a way to explain the practical exercise. - Assigning students to do an orientation exercise inside and outside the classroom.	Teaching and learning methods
The assessment grade is divided into two continuous study sections and is calculated based on the total practical and professional exercises completed by the students.	Evaluation methods
1. The ability to express and develop through acquired skills. 2. Knowledge of how to design digital design software and skills for completing print work.	D. General and final transferable skills
- Using the lecture method to explain the practical aspect of the exercise. - Assigning students to complete an orientation exercise inside and outside the classroom.	Teaching and learning methods

the details	Item
	10Program cognitive outcomes, teaching,

the details	Item
	learning and assessment methods.
1- Knowing the role of graphic design in today's society, especially in the fields of marketing, sales, advertising, and the development of economic, social, and cultural ideas.	A. Cognitive objectives
1- Training in print design skills and traditional methods.	B. Program skill objectives
- Using the lecture method to explain the practical aspect. - Assigning students to complete a guiding exercise inside and outside the classroom.	Teaching and learning methods
The assessment grade is divided into two continuous study sections and is calculated based on the total practical and professional exercises completed by the students.	Evaluation methods
1- Understanding the ethics of print design and developing collective culture. 2- Expressing the culture of print design in a consumer society.	C. Affective and value-based goals
- Using the lecture method as a way to explain the practical exercise. - Assigning students to do a guiding exercise inside and outside the classroom.	Teaching and learning methods
The assessment grade is divided into two continuous study sections and is calculated based	Evaluation methods

the details	Item
on the total practical and professional exercises completed by the students.	
1- The ability to express and develop through acquired skills. 2- Knowledge of how to design digital design software and skills for completing print work.	D. General and final transferable skills
- Using the lecture method to explain the practical aspect of the exercise. - Assigning students to conduct a guided exercise inside and outside the classroom.	Teaching and learning methods

Credit hours	Course name	Course code	Academic stage
4practical	graphic design	D3	The third printing

the details	Item	The number
This is achieved by continuously reviewing sources related to the curriculum, participating in design and printing workshops, and presenting research experiments..	Planning for personal development	12
This is achieved by continuously reviewing sources related to the curriculum and participating in design and printing workshops..	Admission Criteria (setting regulations for admission to a college or institute)	13
• Graphic Design – Ramzi Al-Arabi • The Illustrated Dictionary of Graphic Design – Ghanem Emrouz	The most important sources of information about the program	14

the details	Item	The number
Faculty of Fine Arts	Educational institution	1
Design	Scientific Department / Center	2
graphic design/ D3	Course Name/Code	3

the details	Item	The number
My face	Available attendance forms	4
annual	semester/year	5
120hour	Number of study hours (total)	6
—	Date this description was prepared	7
Developing students' skills in graphic design tools, its message and techniques, and identifying its types.	Course objectives	8
A. Cognitive objectives 1- Introducing students to the basics of print design and its importance in society. B. Course Skill Objectives: 1- Practice designing various types of commercial, advisory, guidance, and other publications. Teaching and Learning Methods: - Adopting the lecture method to clarify practical training. - Assigning students to design various publications inside and outside the classroom. Evaluation Methods: -	Course outcomes, teaching, learning and assessment methods	9

the details	Item	The number
1- Identify the ethics of print design and develop a collective culture. 2- Express the culture of print design in a consumer society.	Affective and value-based goals	C
	- Using a lecture method to illustrate practical training. - Assigning students to do guided exercises inside and outside the classroom.	Teaching and learning methods
	- Using a lecture method to illustrate practical training. - Assigning students to do guided exercises inside and outside the classroom.	Evaluation methods

the details	Item	The number
Education and development are achieved through training in implementing different designs..	General and transferable skills	D

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
General questions and discussion + exercise	Lecture + Practical Method	Introduction to Print Design	Learn about and understand the subject of graphic design, the importance of this specialization, and its relationship to daily life..	4	1
General questions and discussion + exercise	Lecture + Practical Method	Typographic letter set design	Typographic design (the effect of typographic weight and internal orientation). Acquire the skill of creating designs for Arabic typographical forms	4	2

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
			using computer design techniques..		
General questions and discussion + exercise	Lecture + Practical Method	Innovative Typeface Design (Hassan and Colleagues)	Innovative Arabic typography design.	4	3
General questions and discussion + exercise	Lecture + Practical Method	Arabic typography design	Selecting the design to create a composition with professional typographical skill and working on implementing it into digital graphic programs and employing it for use..	4	4
General questions and discussion + exercise	Lecture + Practical Method	Logo design for a single-color company	Logo design for a company or organization. The chosen letter is used as the sole graphic element in a printed	4	5

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
			product, such as a cover, box, or printed media such as a sign, engraving on devices or televisions, or for personal use..		
General questions and discussion + exercise	Lecture + Practical Method	Logo design for a company	Logo design for the Baghdad Water Company (sample). The chosen font will be used to create the typography and printed on a water bottle or any food container in a private printing press..	4	6
General questions and discussion + exercise	Lecture + Practical Method	Logo design for a company (3 output colors)	Logo design for a company (3 output colors).	4	7

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
General questions and discussion + exercise	Lecture + Practical Method	Bill Front Design (Four Colors) Demo	Bill Front Design (Four Colors) Demo.	4	8

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
General questions and discussion + exercise	Lecture + Practical Method	Poster design for the Cinema and Television Department Festival (experimental poster)	Experimental advertising poster design	4	9
General questions and discussion + exercise	Lecture + Practical Method	Poster design for a recruitment festival for Majarda roses	Design a poster for an employee festival to serve the theme (employment	4	10

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
			advertising poster)		
General questions and discussion + exercise	Lecture + Practical Method	Department exhibition poster design (single color)	poster design	4	11
General questions and discussion + exercise	Lecture + Practical Method	Urban Exhibition Poster Design (Four-Color Technique)	Exhibition poster design	4	12
General questions and discussion + exercise	Lecture + Practical Method	Heritage book cover design (ancient folk costumes in four colors)	Heritage book cover design	4	13
General questions and discussion + exercise	Lecture + Practical Method	Scientific book cover design (renewable energy) four colors	Scientific book cover design	4	14

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
---	---	Exam - 2	Exam - 2	4	15
General questions and discussion + exercise	Lecture + Practical Method	Logo design for a pharmaceutical and medical products production company	Company logo design	4	16
General questions and discussion + exercise	Lecture + Practical Method	Iraqi Arab Football Association logo design	Sports club logo design	4	17
General questions and discussion + exercise	Lecture + Practical Method	Instructional advertisement design	Instructional advertisement design	4	18
General questions and discussion + exercise	Lecture + Practical Method	Babylon Cultural Festival poster design	Cultural Festival Poster Design	4	19

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
General questions and discussion + exercise	Lecture + Practical Method	Virtual digital obituary poster design	Digital obituary poster design	4	20
General questions and discussion + exercise	Lecture + Practical Method	Design an advertisement specialized in the Iraqi Fashion Festival	Fashion ad design	4	21
General questions and discussion + exercise	Lecture + Practical Method	Design a promotional advertisement for food products (Dawar Company)	promotional advertisement design	4	22
General questions and discussion + exercise	Lecture + Practical Method	Scientific trip to Al Sabah Printing Press	View the stages of design and printing industry	4	23

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
General questions and discussion + exercise	Lecture + Practical Method	Design a promotional advertisement to market Iraqi antiquities	promotional advertisement design	4	25
General questions and discussion + exercise	Lecture + Practical Method	Advertisement calling for donations or guidance for people with special needs	Social Ad Design	4	26
General questions and discussion + exercise	Lecture + Practical Method	Design a cover for a literary or media magazine	magazine cover design	4	27
General questions and discussion + exercise	Lecture + Practical Method	Design a political awareness poster to defend Iraq	Political poster design	4	28
General questions and discussion + exercise	Lecture + Practical Method	Preparing the work and equipping the hall	Preparing the specialization exhibition	4	29

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
discussion + exercise		to present the specialization project			
General questions and discussion + exercise	Lecture + Practical Method	Student results evaluation for the second semester	Student results evaluation	4	30

the details	Item
	infrastructure
View specialized references on print design.	Required textbooks
1. Graphic Design – Ramzi Al-Arabi 2. The Illustrated Dictionary of Print Design	Main References (Sources)
Everything related to designing prints on social media sites and specialized sites.	a) Recommended books and references
.....	b) Electronic references: websites
Adding ad design and animation after login to develop teaching skills.	Curriculum Development Plan

Computer Description Course

: collegefine arts	1. Educational institution
Design	2. Scientific Department/Center:
:Computer (Photoshop) Course Supervisor/Mr. Shahd Abbas Fadel	3. Course Name/Code
Stage 3 / Print Design	4. Available attendance forms:
annual	5. semester/year:
2 hours per week	6. Number of study hours
2024-2025	7. Date this description was prepared
Course objectives:	

- Introducing the student to the program interface and toolkit applications.
- Introducing the student to highlighting the tools used in producing design work.
- Introducing the student to the types of formulas that are used in design.
- Raising the student's skill level in professional production of design achievements.

Course outcomes, teaching, learning and assessment methods:

Knowledge outputs:

- Gaining the ability and skill to work with the program.
- Gain the skill of distinguishing and understanding the various tools and commands in the program.
- Knowing how to come up with solutions and produce them in a logical sequence and correct steps.

the details	Item
- The student's ability to complete design work digitally. - Using this skill and the ability to implement various projects and designs.	Course Skill Outcomes
- Method of delivery and handling of solutions for questioning and dialogue. - Possibility of encouraging students to practice adaptive self-learning. - Use of a teaching method using educational technology (data show).	10. Teaching and learning methods

the details	Item
- Weekly and practical tests for the learner's experience activity. - Teacher observations based on the scientific approach. - In addition to the midterm and final exams document.	11. Evaluation methods

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly practical tests	Dialogue - Discussion - Scientific Application	Explanation of the program, its capabilities, and an explanation with pictures of the differences in image resolution.	Introduction to the program and its function with a simplified explanation, image resolution system	4	1
Weekly practical tests	Discussion Exchange - Practical Application	Digital color systems, explaining different image styles	Digital color system with image system classifications	4	2

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly practical tests	Discussion Exchange - Practical Application	Simple business card design	Work environment: opening images, working with layers, controlling the workflow	4	3
Weekly tests	Discussion and practical application	Simple business card design	Edit errors, resize image, save image	4	4

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly practical tests	Dialogue - Discussion - Scientific Application	Explanation of the program, its capabilities, and an explanation with pictures of the differences in image resolution.	Introduction to the program and its function with a simplified explanation of the image resolution system	4	1
Weekly practical tests	Discussion Exchange - Practical Application	Digital color systems, explaining different image styles	Digital color system with image system classifications	4	2
Weekly practical tests	Discussion Exchange - Practical Application	Simple business card design	Working environment, opening images, working with layers, controlling the work display	4	3

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly practical tests	Discussion and practical application	Simple business card design	Edit errors, resize image, save image	4	4

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly tests	Discussion - Practical Application	Understanding the caste system	The layer system is simple.	2	11
Weekly tests	Dialogue - Practical Application	Dealing with the layer system and most of its properties	Advanced layering system	2	12
Weekly tests	Dialogue - Practical Application	Use different tools and crop images.	Simple shape selection tools	2	13
Weekly tests	Presentation - Discussion -	Use tools more widely and crop	Advanced Shape	4	14

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
	Practical Application	to different images.	Selection Tools		
—	—	Advertising industry	Coloring aids, using the brush tool, writing and patterns	2	15
—	—	practical control	practical control	2	16
Weekly tests	Discussion - Practical Application	Image processing with simple methods and tools	Using simple image enhancement processors	2	17
Weekly tests	Discussion - Practical Application	Image processing with advanced methods and tools	Use advanced image enhancement processors.	2	18

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly tests	Discussion - Practical Application	Image processing with professional methods and tools	Use professional image enhancement processors.	2	19

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly tests	Delivering - Practical Application	Add realistic colors to an old photo.	Simple picture coloring	2	20
Weekly tests	Dialogue - Presentation - Practical Application	Add realistic colors to an old photo.	Advanced photo coloring	2	21
Weekly tests	Discussion - Practical Application	Implementation of a design achievement	Simple photomontage	2	22
Weekly tests	Discussion - Practical Application	Implementation of a design achievement	Advanced photomontage	2	23
Weekly tests	Delivering - Practical Application	Completing a panoramic work	panoramic work	2	24
Weekly tests	Delivering - Practical Application	Completing a panoramic work	panoramic work	2	25

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly tests	Discussion - Practical Application	Completing a panoramic work	panoramic work	4	26
Weekly tests	Dialogue - Practical Application	Applications of all that was explained above	Completed poster work	4	27
Weekly tests	Practical Application - Discussion	Applications of all that was explained above	Completed poster work	4	28
Weekly tests	Dialogue - Practical Application	Applications of all that was explained above	Completed poster work	4	29
—	—	practical control	practical control	4	30

collegefine arts	1. Educational institution:
:Design	2. Scientific Department/Center
Research Principles / Course Leader / Prof. Dr. Sabah Fakh El-Din Abdel Qader	3. Course Name/Code:

Stage 3 / Print Design- Internal	4. Available attendance forms:
annual	5. semester/year
2 hours per week	6. Number of study hours:(
8. 2024-2025	7. Date this description was prepared:

Course template and attachment

Scientific explanations	the topic	Week number	T
Explanation of teaching research	Teaching curriculum	Fourteenth week	1
Determine the variables/independent and dependent variables – Setting the experiment and its side	Problem, hypothesis in teaching research	Week 15	2
1- Explaining the steps of the teaching method 2- Methods of the teaching method 3- Its advantages and disadvantages	The importance of the teaching method	Week 16	3
Re-experimentation – Historical, Descriptive, and Evaluative – Systems Analysis Research	Patterns of scientific research	Seventeenth week	4

Scientific explanations	the topic	Week number	T
Explanation of scientific research1 - The general structure of the research 2- The formal specifications of the research	How do we write a research paper?	Eighteenth week	5
How to place images - How to write user and appendices	Pictures, illustrations, charts, tables, and maps	Week 19	6
Chapter One / Theoretical Framework: (Problem - Importance - Objectives - Research Limits - Definition of Terms)	Research chapters	Week 20	7
Some of the students' topics were discussed and corrected according to the academic plan.	Assign students to choose research titles according to their specialization.	Week twenty-one	8
Theoretical Framework and Previous Studies - Continuing to Discuss Students' Titles	Chapter Two	Week twenty-two	9
1- Research methodology and tools / research community and sample 2- Research tool 3- Experiments - Continue writing the first chapter and expand and analyze the writing	Chapter Three	Week twenty-three	10

Scientific explanations	the topic	Week number	T
Results, conclusions and recommendations - Follow-up of students in writing the first and second semesters	Chapter Four	Week 24	11
Follow up on students writing their research papers - continuing the discussion until the research papers are completed and submitted to the department.	Research sedimentation by academic semester	Week 25	12

Academic program description

Course Description / Art Appreciation

This course description provides a concise overview of the course's key features and the learning outcomes the student is expected to achieve, indicating whether the student has made the most of the available learning opportunities, including what is relevant to them, and stating the program's monitoring..

Faculty of Fine Arts	1- Educational institution
Design Department	2. Scientific Department/Center

Faculty of Fine Arts	1- Educational institution
Taste the arts	3. Name of academic or professional program
Bachelor of Graphic Design	4. Name of the final certificate
Annual (Annual/Courses/Other)	5. The educational system
Unit system	6. Accredited Certification Program
—	7. Other external influences
—	8. Date of preparation of the description

Course Description Form

Course Description / Art Appreciation Course Manager: Prof. Dr. Hadi Nafl Mahdi <p>This course description provides a concise overview of the course's key features and the learning outcomes the student is expected to achieve, indicating whether</p>
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the student has made the most of the learning opportunities available, and must be linked to program monitoring..

Faculty of Fine Arts	1. Educational institution:
/ Center: Design Department	2. Scientific Department
-----	3. Course Name/Code:—
My presence	4. Available attendance forms
annual	5. semester/year:
(kidney):(120) hours	6. Number of study hours
2024-2025	7. Date this description was prepared:—
Course objectives:	
<ul style="list-style-type: none"> To learn about the concept, philosophy, and science of aesthetics and the theories that have been proposed and are related to beauty.. 	
Course outcomes, teaching, learning and assessment methods:	
A. Cognitive objectives: <ol style="list-style-type: none"> Introducing students to the role of philosophy, appreciation of art and beauty, and linking them to the environment. Learn about creativity and ways of creativity. 	

3. Providing students with Eastern and Western art culture.

B. Skill objectives (practical and professional):

1. View various photos, models, paintings, installations and drawings..
2. Explanation of various examples of expressive works on some common topics.

the details	Item
<ul style="list-style-type: none"> • Learning according to the theory of lecture and electronic lecture. • Following modern methods of education using computers and lecture programs.(PowerPoint or PDF). <p>Using various methods such as pictures, drawings and compositions as means of clarification to explain some topics.</p>	Teaching and learning methods
<ul style="list-style-type: none"> • Testing students to determine their level of interaction with the lecture. • Conducting theoretical and written tests. 	Evaluation methods
<p>1. Learn the benefits and discipline of transferring knowledge and science</p>	Affective and value-based goals

the details	Item
<p>ب. b. Learning the art of work and interaction between the professor and students during the lecture with various examples. c. Linking the subject of design arts. d. Explaining the importance and role of aesthetics for the student and the surrounding environment..</p>	
<ul style="list-style-type: none"> • Theoretical lectures. • Online lectures. • Branching discussions between the professor and students. 	Teaching and learning methods (affective and value-based)
<ul style="list-style-type: none"> • Students are given an oral test on the previous lecture at the beginning of each lecture. • Students are assessed on attendance. • Students' homework is assessed. • Two written tests are taken for each class. 	Evaluation methods (affective and value-based)
<ul style="list-style-type: none"> • The skill of integrating the subject with other subjects. • Raising the level of students using modern educational methods. • Following up on students' understanding of the subject and linking it to their general life topics. 	General and final transferable skills

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
Daily and oral exams	theoretical lecture meeting	What is philosophy, what are its methods, and why do we study it?	Artistic taste	2	1
Daily and oral exams	theoretical lecture meeting	Elements of art: talent, imagination, and feeling	Artistic taste	2	2
Daily and oral exams	theoretical lecture meeting	Theories of beauty in Greece (Homer, Plato)	Artistic taste	2	3
Daily and oral exams	theoretical lecture meeting	Kant's theories of beauty (Kant, Schopenhauer, John Dewey)	Artistic taste	2	4
Daily and oral exams	theoretical lecture meeting	Media Philosophy of Beauty	Artistic taste	2	5
Daily and oral exams	theoretical lecture meeting	The philosophy of beauty among Indians, Christians, Muslims, and the modern era	Artistic taste	2	6

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
Daily and oral exams	theoretical lecture meeting	Philosophy of religion, philosophy of science	Artistic taste	2	7
monthly exam	monthly exam	beauty	Artistic taste	2	8
Daily and oral exams	theoretical lecture meeting	Rational philosophy and positivism	Artistic taste	2	9
Daily and oral exams	theoretical lecture meeting	Natural philosophy, romanticism, and realism	Artistic taste	2	10
Daily and oral exams	theoretical lecture meeting	The design and use of beauty among philosophers	Artistic taste	2	11
Daily and oral exams	theoretical lecture meeting	Aesthetics as a philosophical science, its relationship to other sciences	Artistic taste	2	12
Daily and oral exams	theoretical lecture meeting	The concept of beauty, aesthetics	Artistic taste	2	13

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
Daily and oral exams	theoretical lecture meeting	The method of aesthetics, how beauty is sought	Artistic taste	2	14
monthly exam	monthly exam	beauty	Artistic taste	2	15
Daily and oral exams	theoretical lecture meeting	aesthetic and taste experience	Artistic taste	2	16
Daily and oral exams	theoretical lecture meeting	Aesthetics and Creativity, How to Learn It	Artistic taste	2	17
Daily and oral exams	theoretical lecture meeting	Beauty, soul and design	Artistic taste	2	18
Daily and oral exams	theoretical lecture meeting	Aesthetic image and aesthetic experience	Artistic taste	2	19
Daily and oral exams	theoretical lecture meeting	Aesthetic expertise centers and fronts	Artistic taste	2	20

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
Daily and oral exams	theoretical lecture meeting	Conscience and Art, Topics in Research on Beauty	Artistic taste	2	21
Daily and oral exams	theoretical lecture meeting	Is man an aesthetic being?	Artistic taste	2	22
monthly exam	monthly exam	beauty	Artistic taste	2	23
Daily and oral exams	theoretical lecture meeting	Aesthetic thinking and beauty analysis	Artistic taste	2	24
Daily and oral exams	theoretical lecture meeting	Foundations of aesthetic language	Artistic taste	2	25
Daily and oral exams	theoretical lecture meeting	Theories of beauty	Artistic taste	2	26
Daily and oral exams	theoretical lecture meeting	Beauty methods	Artistic taste	2	27

the details	Item
nothing	Required textbooks
A supporting book entitled "Art Appreciation: Philosophy", some books, research papers and magazines related to the subject	Main References (Sources)
Some books, research papers and magazines related to the topic	Recommended books and references
.....	Electronic references: websites

Course Description:

Study of the design of the model and structure in order to build and make models of various models and operate their use again Redesign based on the principle of use to reduce waste, reduce waste, reduce yield and reduce material tribes.

In the environment.

Content	Item	number
collegefine arts	Educational institution	1
Design Department	Scientific Department / Center	2
Model design and implementation/ D3Course Supervisor/Ms. Zahraa Hazem Mohamed	Course Name/Code	3
—	The program that enters into it	4
In-person attendance	Available attendance forms	5
annual	semester/year	6
150	Number of study hours (total)	7
2024-2025	Description preparation date	8
1. Informing students about the importance of design and implementation in general. 2. Training students to draw preliminary plans for making models 3. Making miniature models of design and implementation 4. Linking practical and theoretical skills in constructing and preparing multiple and different models.	Course objectives	9

the details	Item
1. Identify the most important product designs. 2. Review the various designs of the various product shapes available.	A. Cognitive objectives
1. Develop various product design sketches. 2. Build prototypes of existing products based on the latest trends. 3. Redesign existing product prototypes and create new designs that meet market requirements while maintaining originality. 4. Recycle some products for other uses to increase the product's functional and aesthetic benefits and reduce environmental pollution.	B. Program skill objectives
<ul style="list-style-type: none"> • Building product models. • Reviewing multiple models and rebuilding them with new designs. • Testing students and identifying their creative abilities to create models that fit the nature of the product and the horizon of market requirements. 	Teaching and learning methods
<ul style="list-style-type: none"> • Participation in the classroom. • Daily exercises and assignments. • Weekly and final tests, and holding workshops. 	Evaluation methods
<ul style="list-style-type: none"> • Stimulating the spirit of competition among students by creating models of more than one product for various designs, and urging them to increase their creative ability in innovation and design. • Holding workshops and a final exhibition to display students' products in order to coexist in a competitive 	C. Affective and value-based goals

the details	Item
spirit and to get to know each other about students' achievements according to the outputs of technical and design designs.	

Accredited certificates and degrees	Credit hours and units	Course name	Course code	Level/Year
Bachelor of Design	150 hours	Pattern design and packaging	D3	Third stage diploma

the details	Item
Increase students' practical, professional, creative and administrative capabilities in the field of designing and producing packaging products..	12. Planning for personal development
<i>(Establishing regulations related to admission to the college or institute</i> D)• Practical tests and assessment procedures to identify students' different abilities.	13. Acceptance Criteria

the details	Item
<ul style="list-style-type: none"> • Packaging & dielines 2 → Packaging Design Reference. • Paper Magazine. • Papercraft. • Multiple websites. 	14. The most important sources of information about the program

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	T
Explanation and presentation of models	theoretical	Importance, meaning, forms	3D design	1
Various exercises	practical	Making various models of wall sculpture	Applications in design	2
Various exercises	practical	Various applications	Diverse exercise in 3D design	3
Explanation and presentation of application models	Theoretical + Practical	Concept, Figure Presentation + Practical	3D design	4
Various exercises	practical	Various applications	Various exercises in product design	5

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	T
Various exercises	practical	Various applications	Various exercises in 3D formation design	6
monthly exam	—	preparatory work	monthly exam	7
Lecture explanation	theoretical	Explain the concept of packaging, box, and side shapes.	Packaging	8
Various applied exercises	practical	Various applications	Create practical models for commercial product models	9
Various applied exercises	practical	Various applications	Create practical models for commercial product models	10
Explanation and presentation of application models	Theoretical + Practical	Theoretical + Practical	The importance of packaging and the materials used in packaging	11
Various applied exercises	practical	Various applications	New ideas in packaging	12

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	T
Various applied exercises	practical	Various applications	New ideas in packaging	13
Various applied exercises	practical	Various applications	New ideas in packaging	14
Midterm exam	Theoretical + Practical	Theoretical + Practical	Midterm exam	15
Various exercises	Theoretical + Practical	Explanation, review and application	Explanation and reconstruction of paper	16
Various exercises	Theoretical + Practical	Explanation, review and application	Explaining and reconstructing the carton and attaching it to the packaging	17
review	theoretical	Detailed explanation of engineering paper	Stalling and packaging	18

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	M
Various forms	Theoretical + Practical	Simplifying and repeating various engineering operations (brochures)	Different engineering	19
Continuity in various forms	Theoretical + Practical	Detailed explanation of the various engineering activities	Different engineering	20
Practical exercises	Theoretical + Practical	Simplify and repeat various engineering operations (printed version)	Draw geometric diagrams of shapes	21
Practical exercises	Theoretical + Practical	Simplify and repeat various engineering operations (printed version)	Draw geometric diagrams of shapes	22
Practical exercises	Theoretical + Practical	Simplify and repeat various engineering operations (printed version)	Draw geometric diagrams of shapes	23

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	M
Practical exercises	Theoretical + Practical	Simplify and repeat various engineering operations (printed version)	Draw geometric diagrams of shapes	24
Detailed explanation	Theoretical + Practical	Explanation and continuation of application models	Properties of materials used in packaging	25
monthly exam	Practical + Theoretical	—	—	26
Practical exercises	practical	—	Preparing students to create innovative new designs	27
Practical exercises	practical	—	Preparing students to create innovative new designs	28
Practical exercises	practical	—	Preparing students to create innovative new designs	29

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	M
monthly exam	Practical + Theoretical	—	—	30

the details	Item
Packaging & dielines 2 – Packaging Design Principles Papercraft Magazine	A. Recommended books and references
Multiple websites	b. Electronic references

Course Description

Both the educational methods and course outcomes that the student will achieve are characteristics of the most important acquisitions. This course also describes and approves the maximum benefit from the available educational opportunities, and it is necessary to link them with the program description..

Instructor's name: millimeter.Heba Mazhar Mahjoub

Name of the material:Photography

the details	Item	#
collegefine arts	Educational institution	1
Design Department / Print Design Branch	Scientific Department / Center	2
—	Course Name/Code	3
practical	Available attendance forms	4
annual	semester/year	5
—	Number of study hours (total)	6
2024-2025	Date this description was prepared	7
A. Introducing students to the general principles of photography.. b. Providing students with information on how to use cameras and developing their accuracy in choosing and adjusting them.. T. Introducing students to the concepts of choosing appropriate lighting and colors to serve the photographic goal.. d. Introducing students to the tasks of preparing shots and distributing elements..	Course objectives	8

the details	Item	#
C. Encourage students to process the image using computer processing programs..		

the details	Item
	10. Course outcomes, teaching and learning methods, and evaluation
1. The student understands the basic principles of photography. 2. The student masters the mechanism of using cameras. 3. The student knows the types of lenses, lights, and the importance of filters. 4. The student understands how to use lighting to obtain a suitable image. 5. The student learns the basics of using photographic and digital graphic design programs. 6. The student understands the principles of composition and its dimensions. 7. The student masters the basics of preparing printing paper. 8. The student understands how to prepare photo prints.	A. Cognitive objectives
1. Skill in using all types of cameras. 2. Employing light sources. 3. Skill in image processing.	B. Course specific skill objectives

the details	Item
• Giving lectures. • Practical exercises. • Discussion and dialogue. • Class assignments. • Showing educational films.	Teaching and learning methods
• Tests.	Evaluation methods
(Other skills related to employability and personal development).1. —2. —3. —	D. General and final transferable skills

Academic Program Description

This academic program description provides a practical overview of the program's key features and the learning outcomes expected of the student, as well as whether the student has taken full advantage of the available opportunities. A description of each phase within the program contributes to this..

the details	Item	number
collegefine arts	Educational institution	1

the details	Item	number
Design Department	Scientific Department / Center	2
Bachelor's	Name of the academic program	3
—	Final Certificate Name	4
—	Accredited Certification Program	5
annual	The educational system	6
Additional training courses in the field of design cost basics / conducting performance evaluation of work on student projects	Other qualifications level	7
—	Other external influences	8
2024-2025	Description preparation date	9
The academic program for Design Costing aims to prepare students to keep pace with market demands by understanding and studying the economic impact of design projects and their importance in achieving economic development at the general level and achieving personal benefits as a designer at the private level. It also aims to establish specialized technical offices in the field of design and calculate design costs in all departments of interior and industrial design,	Academic program objectives	10

the details	Item	number
printing, and textiles.. To know the extent of the design. 2. To be able to analyze qualitative work in its design. 3. To be able to include design areas. 4To be able to distinguish between advanced and modern teaching methods.		

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Written exams and answers	giving a lecture	The concept and origin of the word photography	Photography	3	1
Written exams and answers	giving a lecture	Photography	Photography	3	2
Written exams and answers	giving a lecture	Start of filming	Photography	3	3
Written exams and answers	giving a lecture	—	—	3	4

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Written exams and answers	giving a lecture	The importance of photography	The importance of photography	3	5
Written exams and answers	giving a lecture	cameras	Photography	3	6
Written exams and answers	giving a lecture	Types of imaging machines	Photography	3	7
Written exams and answers	giving a lecture	camera parts	Photography	3	8
Written exams and answers	giving a lecture	digital camera	Photography	3	9
Written exams and answers	Lecture + practical applications	Natural photography	Natural photography	3	10
Written exams and answers	Lecture + practical applications	exam	exam	3	11

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Written exams and answers	Lecture + practical applications	Digital photography concept and practical applications	digital photography	3	12
Written exams and answers	Lecture + practical applications	Portrait	—	3	13
Written exams and answers	Lecture + practical applications	Mid-year exam	Mid-year exam	3	14
Written exams and answers	Lecture + practical applications	Types of cameras	Types of cameras	3	15
Written exams and answers	Lecture + practical applications	lenses	lenses	3	16
Written exams and answers	Lecture + practical applications	Lighting	basic lighting	3	17

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Written exams and answers	Lecture + practical applications	Auxiliary lighting	Auxiliary lighting and its characteristics	3	18
Written exams and answers	Lecture + practical applications	The concept of formation and its dimensions	Composition in the picture	3	19
Written exams and answers	Lecture + practical applications	Product photography	Product photography	3	20
Written exams and answers	Lecture + practical applications	character photography	character photography	3	21
Written exams and answers	Lecture + practical applications	exam	exam	3	22
Written exams and answers	Lecture + practical applications	Types of shots	Types of shots	3	23
Written exams and answers	Lecture + practical applications	Explain the importance and	Camera angle	3	24

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
		angles of photography			
Written exams and answers	Lecture + practical applications	Some important tips in the field of photography related to photography and its methods	—	3	25

the details	Item
	12. Infrastructure
Fundamentals of Photography - Abdul Aziz Mukhtasam	Required textbooks
photography	Main References (Sources)

the details	Item
(scientific journals, photography, ...)	Recommended books and references
websites...	Electronic references
	13. Curriculum Development Plan
About image processing	Add lectures
Organizing scientific trips to visual channels for knowledge	Scientific trips
Preparing photography studios	equipment
Assigning students to conduct applied research on how to work in it to encourage students to be creative	Applied research

Academic Program Description

This academic program description provides a practical summary of the program's main features and the learning outcomes expected of the student,

indicating whether the maximum benefit has been achieved from the available opportunities, and contributing to a description of each phase within the program..

the details	Item	number
collegefine arts	Educational institution	1
Design Department	Scientific Department / Center	2
Bachelor's	Name of the academic program	3
—	Final Certificate Name	4
—	Accredited Certification Program	5
annual	The educational system	6
Additional training courses in design costing/conducting performance evaluation of work on student projects	Other qualifications level	7

the details	Item	number
—	Other external influences	8
2024-2025	Description preparation date	9
<p>The academic program for Design Costing aims to prepare students to keep pace with market demands by understanding and studying the economic impact of design projects and their importance in achieving economic development at the general level and achieving personal benefits as a designer at the private level. It also aims to establish specialized technical offices in the field of design and calculate design costs in all departments of interior and industrial design, printing, and textiles..</p> <p>1To know the meaning of design.</p> <p>2. To be able to analyze qualitative work in its design.</p> <p>3. To be able to include design areas.</p> <p>4To be able to distinguish between advanced and modern teaching methods.</p>	Academic program objectives	10

the details	Item
1. Advancing the visual arts movement and scientific research to the highest level, for all those who are qualified and interested, within the requirements of the development plan. 2.	A. Cognitive objectives

the details	Item
Legislating postgraduate studies and scientific and artistic research in the field of artistic, scientific and technological developments. 3. Emphasizing the role of art as an educational tool in building society and developing scientific trends in an artistic manner. 4. Contributing to addressing societal issues and problems. 5. Including ways to guide students to choose the best for their activities and integrate them with scientific, artistic and professional requirements within the development plan, and providing them with the necessary methods and elements of preparation and training.	
1. The student's knowledge of the concept of design art. 2. The student's ability to evaluate artwork. 3.	B. Program skill objectives
* The lecture method.* The discussion method.* The dialogue method.* E-learning.* The self-study method.* Preparing reports and researching everything new.	Teaching and learning methods
* Exams* Technical feedback (Bake Feed)* Evaluation and discussion of graduation work (projects)* Qwise	Evaluation methods

the details	Item
1. Advancing the visual arts movement and scientific research to the highest level, for all those who are interested and qualified, within the requirements of the development plan. 2.	A. Cognitive objectives

the details	Item
Legislating postgraduate studies and scientific and artistic research in the field of artistic, scientific and technological developments. 3. Emphasizing the role of art as an educational tool in building society and developing scientific trends in an artistic manner. 4. Contributing to addressing societal issues and problems. 5. Including ways to guide students and choose the best for their activities, and their integration of their scientific, artistic and professional requirements within the development plan, and providing them with the necessary methods and elements of preparation and training.	
1. Student's knowledge of the concept of design art. 2. Student's ability to evaluate artwork. 3. ———	B. Program skill objectives
* The lecture method.* The discussion method.* The dialogue method.* E-learning.* The self-study method.* Preparing reports and researching everything new.	Teaching and learning methods
* Exams* Bake Feed* Evaluation and discussion of graduation work (projects)* Qwise	Evaluation methods

the details	Item
1. Developing the artistic sense and appreciation of artwork. 2. Developing educational values in experience, morals and health. 3. Developing the practical ability to fertilize behind the design.	C. Affective and value-based goals
1. Lecture method. 2. Discussion method. 3. Dialogue method. 4. E-learning. 5. Self-study method.	Teaching and learning methods
* Exams* Bake Feed* Evaluation and discussion of graduation work (projects)* Qwise	Evaluation methods
(Other skills related to employability and personal development) 1. Classroom management skills. 2. Linguistic and non-linguistic skills. 3. Technical skills. 4. Skills in motivating students to learn. 5. Interpersonal skills. 6. The ability to distinguish between ideas and performance clearly and with self-confidence. 7. The ability to work within a single group or different groups. 8. The ability to accept and conclude. 9. The ability to be flexible in thinking. 10. Teaching skills.	D. General and final transferable skills

Credit hours	Course name	Course code	Academic stage
theoretical			

Credit hours	Course name	Course code	Academic stage
2	Interior design assignment	DC	Fourth
2	Graphic design assignment	DC	Fourth

the details	Item
<i>(Establishing regulations related to admission to the college or institute</i>	6. Acceptance criteria
• Oral exam	
• Written information	
• A special notebook on design costs prepared by the course professor.	7. The most important sources of information about the program
• External sources	

Sources

Arabic sources

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Perceptions Decision-Maker Characteristics and Work Environment Information on the
Perceived Usefulness of Marketing Information Systems (OACIS): A Conceptual
Framework, Journal of Marketing Management, UK, Vol. 15.
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Sons, USA
- Chase, Richard B., Aquilano, Nicholas J., & Jacobs, F. Robert. (2001). Operations .^٤
Management for Competitive Advantage, Irwin, McGraw-Hill, USA
- Daft, Richard L. (2003). Management, 6th ed., Thomson, South-Western, USA .^٥

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Eppler, Martin J., Helford, Markus., & Berkman, Urs. (2004). Information Quality: .ᵛ

Organizational, Technological, & Legal Perspectives,www.5cons.ch

Course Description

This course description provides a comprehensive summary of the most important features of the course, the learning outcomes expected of the student,

indicating whether the maximum benefit has been achieved from the available learning opportunities, and obligating the student to link them to the program description..

the details	Item	number
University of Baghdad - College of Fine Arts	Educational institution	1
Design Department	Scientific Department / Center	2
Design costsDC// Course Manager / Asst. Dr. Omar Qasim Abdul Amir	Course Name/Code	3
electronic	Available attendance forms	4
annual	semester/year	5
48 hours	Number of study hours (total)	6
1/9/2018	Date this description was prepared	7
Introducing students to the old and modern methods of calculating design costs and the strategies of each method. It is about introducing them to the science of design through students gaining lesson management skills, and commitment to the future design cost	Course objectives	8

the details	Item	number
teacher through research, examination and follow-up units in calculating financial design costs, or to their awareness during the teaching process after knowing the practical aspects of design formations and constantly being aware of the requirements of the labor market, especially in preparing design projects for students and their innovations. Then, students are asked to present the student project in his hands to know the cost of the student project, before the feasibility of designs and projects and the possibility of applying them during the practical teaching process..		

the details	Item
<ol style="list-style-type: none"> 1. The student should be able to use his energies to produce realistic or unrealistic images and ideas and implement them in an artistic work. 2. The student should be able to use his ideas to present and analyze the scientific material. 3. The student should be able to gather all technical equipment to create an artwork. 4. The student should be able to use tools to complete his work quickly and with quality. 5. The student must be able to sell high-quality artwork or convince someone else to master it in precise detail. 	A. Cognitive objectives

the details	Item
6. The student must be qualified to work in his specialty with a cognitive, experimental, cultural and artistic background..	
<p>1. The student must be able to process images or photographed subjects from the work topics and be interested in them.</p> <p>2. The student must be able to implement artistic models through the academic work program.</p> <p>3. The student should be able to use his engineering and practical tools for the image.</p> <p>4. The student should be able to discuss with the professor and his colleagues the analyses regarding the artwork..</p>	B. Course specific skill objectives
<ul style="list-style-type: none"> • Method of lectures, guidance and recommendations • How to present specialized models and discuss them with students.. 	Teaching and learning methods
<ul style="list-style-type: none"> • Weekly test: Monitoring students during construction and their attendance and absence. • Midterm exam: Student evaluation at the end of the work.. 	Evaluation methods
1. ———2. ———3. Objective: The art of design, criticism, and the difference between target costs and initial costs. 4. Using books, magazines, and websites. 5. Planning the artwork and designing a model. 6. Creating	C. Affective and value-based goals

the details	Item
visual works related to production in new, executable forms. 7. Coming up with artistic sources and references.	
<ul style="list-style-type: none"> • Drawing on paper and applying to the glass plate • Written implementation (a short version of the original file). 	Teaching and learning methods (affective and value-based)

the details	Item
<ul style="list-style-type: none"> • Calculating students' effort by completing assignments. • Calculating students' credibility and interest in the subject. • Forming committees. • Conducting research for the economic feasibility study.. 	Evaluation methods
<i>(Other skills related to employability and personal development)</i> 1. Developing the student's energies and increasing his specialized and scientific experiences. 2. The ability to employ the student's process with images found in nature. 3. Developing the mental ability to absorb his experiences and skills in the technique of constructing artwork. 4. Developing his cognitive abilities to add and delete on artistic surfaces using various means..	General and final transferable skills

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	Attendance and participation	a lecture	Stages of development of industrial design commissioning and redesign	2,2,2	1-3
	Attendance and participation	a lecture	Product design process	2,2,2	4-6
	interest in work	discussion	Determine product cost entries	2,2,2	7
Preliminary test	athlete	Cost training	Cost concepts	2,2,2	8-10
Online discussion	Math + Applied Coefficient +	High, medium, direct and	Cost details	2,2,2	11-12

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	Academic Math + Analysis Points Calculation	indirect costs			
Second test (presentation and discussion of the assignments within it)	athlete	Specialty- specific sports training	Methods for calculating specific design costs	2,2,2	13- 14
Bring questions from the research to prepare the material more thoroughly.	Discussions with the help of the regular and electronic class	Writing research, reports and studies related to cost calculation	Writing research and reports	2,2,2	15

Course Description Form/ Course Manager / Asst. Dr. Omar Qasim Abdul Amir

Course Description		
Study of management and organization to familiarize the student with dealing with it in the design process		
the details	Item	number
collegefine arts	Educational institution	1
Design Department	Scientific Department / Center	2
—	Course Name/Code	3
—	Programs that include	4
My presence	Available attendance forms	5
annual	semester/year	6
—	Number of study hours (total)	7
2024-2025	Date this description was prepared	8

the details	Item	number
<ul style="list-style-type: none"> • Introducing students to management and organization in general • Knowing the objectives, tasks, and nature of management • Understanding the nature of management and its development • The relationship between management and design 	Course objectives	9

the details	Item
1. Identify the views of some scholars and writers on management and organization and link them to the design process. 2. Identify management theories. 3. Increase scientific and cultural knowledge in the field of management and design.	A. Knowledge and Understanding – Cognitive Objectives
Dealing with the subject in a spirit of balance and teamwork by designing works and research on management and its role in design.	b. Subject-specific skills
<ul style="list-style-type: none"> • Objective tests, including oral and written tests, surprise tests, and continuous weekly tests. • Modern teaching methods. • Multiple training sessions for 	Teaching and learning methods

the details	Item
students, attendance, and daily preparation. • Guiding students to some websites to benefit from them.	
• Classroom participation. • Attendance and absence. • Midterm and final exams and activities.	Evaluation methods
1. Developing the student's ability to complete assignments and submit them on time. 2. Developing and teaching the student how to use communication media. 3. Enabling the student to use old and modern communication sources and providing him with scientific and cultural concepts. 4. Developing the student's ability to engage in dialogue, discussion, and identify communication sources.	C. Thinking skills

the details	Item
• Managing the lecture in a practical and connected manner to the reality of professional life to attract	Teaching and learning methods

the details	Item
<p>the student to the subject of the lesson without straying from the core of the subject so that the material is flexible and capable of being understood and analyzed.</p> <ul style="list-style-type: none"> • Assigning students some group activities and assignments. • Includes a percentage of the grade for daily assignments and tests.. 	
<ul style="list-style-type: none"> • Active participation in the classroom is evidence of the student's commitment and responsibility. • Commitment to the requirements for submitting assignments and research. • Conducting midterm and final exams on writing, cognitive and skill achievement.. 	Evaluation methods
<p>1-Developing the student's ability to recognize design and its relationship to communication</p> <p>2. Developing the student's ability to interact with the Internet to learn about various communication topics.</p> <p>3. Developing the student's ability to interact in groups through cooperative learning.</p> <p>4. Developing the student's ability to dialogue, discuss, and brainstorm..</p>	<p>General and transferable skills (<i>Other skills related to employability and personal development</i>)</p>

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
General questions	theoretical	The most important theories witnessed by science	The emergence and development of management	2	the first
General questions and discussion or oral test	theoretical	Its goals and users	Meaning of management	2	the second
General questions and discussion	theoretical	Environmental and regulatory stages	Management efficiency	2	the third

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
Daily exam	theoretical	The relationship between it and sociology and economics...	The relationship of management to other sciences	2	Fourth
General questions and discussion	theoretical	Language and the Art of Knowledge	Communication methods	2	Fifth
General questions and discussion	theoretical	Community environments and project owners	The impact of management on society and its relationship with designers	2	Sixth
General questions and discussion	theoretical	Overview of Communities	The impact of management on societies	2	Seventh
Discussion in periodic preparation	theoretical	Types of projects	The project	2	The eighth

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
exam	theoretical	Elements of production	industrial project	2	Ninth
General questions and discussion	theoretical	Public and private	Project ownership	2	tenth
Periodic preparation	theoretical	Contribution, change	First Age Movement	2	eleventh
Discussion and preparation of the periodic	theoretical	Planning and goals	Administrative process	2	twelfth
Homework and discussion	theoretical	Objectives and importance	Planning conditions	2	thirteenth
Discussion, Report	theoretical	Tables, internal and external factors	Planning obstacles	2	fourteenth

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
exam	theoretical	Stages of the decision-making process	decision making	2	fifteenth

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
General questions and discussion	theoretical	Its definition and organization	organization	2	eighteenth

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
Discussion in periodic preparation	theoretical	The role of the individual in the organization	Environmental and social impacts	2	nineteenth
monthly exam	theoretical	Business Organization, Graduation in Power	Scientific tables and foundations	2	Twenty
Discussion and explanation	theoretical	Personal building	Formal organization	2	twenty-first
Daily exam and discussion	theoretical	Lesson, organization, function	Types of formal organization	2	twenty-second
Discussion and explanation	theoretical	The foundations used	Organizational structure	2	twenty-third
Daily exam and discussion	theoretical	The project basically has its advantages and disadvantages	The project	2	twenty-fourth

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
Dialogue and discussion	theoretical	Steering elements	Guidance	2	twenty-fifth
Questions and discussion	theoretical	Its sources	Censorship	2	twenty-sixth
Questions and discussion	theoretical	Personnel management, financial management	Main function of the project	2	twenty-seventh
Questions and dialogue	theoretical	Area, community, details...	Factory layout	2	twenty-eighth
_____	_____	_____	_____	2	twenty-ninth
monthly exam	_____	_____	_____	2	thirty

the details	Item
Includes, for example: lectures, vocational training, field studies. • Group work in the community and the designer's exposure to management and society..	12Admission - Social Activities
Nothing	Prerequisites
20	least number of students
40	Most number of students

Academic Program Description

This academic program description provides a practical implementation of the program's most important features and the learning outcomes expected of the student, the achievement of which depends on whether the student takes full

advantage of the available opportunities. It includes a description of each component within the program..		
the details	Item	number
collegefine arts	Educational institution	1
Design	Scientific Department / Center	2
branched	Name of academic or professional program	3
Bachelor's	Final Certificate Name	4
Annual/Quarterly or other options	The educational system	5
—	Accredited Certification Program	6
—	Other external influences	7
2024-2025/Course Manager/Prof. Dr. Hadi Nafl Mahdi	Description preparation date	8
Acquire the knowledge and skills necessary to demonstrate the student's qualifications to work in a professional graphic design environment.. This course addresses both the opportunity to develop consistent work that meets client requirements and the student's development and personal vision as a designer..	Academic program objectives	9
	Required program outcomes, teaching,	10

the details	Item	number
	learning and assessment methods	

the details	Item
This course provides the student with the opportunity to study in a professional environment and incorporates the demands of the world of graphic design. This course addresses both the opportunity to develop in-depth work and the student's personal organization and vision as a designer..	Final preparation for entering the graphic design profession market
Identify and correct any weaknesses in exposure to practical applications of design and/or technologies..	B. Program skill objectives
<ul style="list-style-type: none"> • Computer. • Data show (or big screen TV). 	Teaching and learning methods
The assessment grade is divided into two academic sections, with the practical exam being equivalent to the student's final exam..	Evaluation methods

the details	Item
A-1. To provide an opportunity for expression, as the student can practice and deepen the skills acquired during previous lessons. A-2. ...A-3. ...A-4. ...A-5.. ...	C. Affective and value-based goals
Mind map training.	Teaching and learning methods
The assessment grade is divided into two academic sections, with the practical exam being equivalent to the student's final exam..	Evaluation methods

the details	Item
1. Encourage reading of design/services/art installation books. 2. Computer input. 3.	D. General and transferable qualification skills (<i>Other</i>

the details	Item
Collect personally significant design samples. 4. Keep a drawing study to generate ideas.	<i>skills related to employability and personal development)</i>
Empty in table	Teaching and learning methods
The assessment grade is divided into two academic sections, with the practical exam being equivalent to the student's final exam..	Evaluation methods
• Academic level: Fourth year of design. • Course code: D4. • Course name: Project. • Credit hours: 6 practical hours. • Notes: Theoretical/practical.	11Program structure.

the details	Item
This is achieved by continuously reviewing sources related to the curriculum and participating in design research..	12Planning for personal development.
This is achieved through continuous review of sources related to the curriculum and participation in design and scientific research..	13Acceptance criteria. <i>(Establishing regulations related to admission to the college or institute)</i>
Official websites of international designers.	14The most important sources of information about the program.

Course Description Form

This course description provides a concise implementation of the most important features of the course. The learning outcomes expected of the student are dependent on whether they have made the most of the available learning opportunities. These must be linked to the program description..

the details	Item	number
College of Fine Arts	Educational institution	1
Design Department	Scientific Department / Center	2
Graduation project/ Course Manager / Asst. Prof. Dr. Hekmat Rashid Fakhry	Course Name/Code	3
presence	Available attendance forms	4
2024-2025	semester/year	5
150 hours	Number of study hours (total)	6

the details	Item	number
2024-2025	Date this description was prepared	7
Demonstrate a full range of knowledge in a general or specific field of graphic design through the results of excellent quality portfolio models..	Course objectives	8

the details	Item
—	9Course outcomes, teaching and learning methods and evaluation.
1. Introducing the student to the basics of the graduation project according to modern mechanisms for producing design work. A.1 A.2 A.3 A.4 A.5 A.6	A. Cognitive objectives
B.1 Determine the main objectives of the graduation project in design work. B.2 ... B.3 ... B.4...	B. Course specific skill objectives

the details	Item
Computer, data show.	Teaching and learning methods
The evaluation grade is divided into two semesters with two parts, and the practical exam is equivalent to the student in addition to the final exam..	Evaluation methods
A.1. Giving the student the opportunity to practice periodically in following up and developing the design skill through another branching work. A.2.A.3.A.4....	C. Affective and value-based goals
Computer, data show.	Teaching and learning methods
Following the lecture method in explaining the scientific frameworks of the course.	Evaluation methods

Assign students to do orientation exercises inside and outside the classroom.

D. General and transferable qualification skills (*Other skills related to employability and personal development*)

1. Education and development are achieved through vocational training and personal skills development, as well as through exposure to digital design software..

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
—	—	General introductions, discussion of class objectives	First quarterly meeting	5	1
—	—	Make layouts	Discussing ideas for the first major project	5	2
—	—	Continue working on the project for the first president	Main Project Duty Executions	5	3
—	—	Continue working on the project for the first president	Discuss progress on sub-project 2	5	4
—	—	Continue working on the project for the first president	Designers continue to implement the second sub-project.	5	5
—	—	Second sub-project assignment completed	Final implementation of the first major project continues	5	6

the details	Item
<i>Graphic Design: The New Basics</i>	a) Recommended books and references (<i>Scientific journals on digital art...</i>)
websites.....	b) Electronic references
The trend towards digitizing the curriculum and learning about digital trends in graphic design.	12Curriculum development plan.

Academic Program Description

This academic program description provides a practical implementation of the program's most important features and the learning outcomes the student is expected to achieve, depending on whether they make the most of the

opportunities available. Its description of each component contributes to the program's quality..

the details	Item	number
collegefine arts	Educational institution	1
Design	Scientific Department / Center	2
journalistic design	Name of academic or professional program	3
Bachelor's	Final Certificate Name	4
Annual/Semester or other courses	The educational system	5
—	Accredited Certification Program	6
—	Other external influences	7
2024-2025/ Course Supervisor/Assistant Professor Hekmat Rashid Fakhry	Description preparation date	8
- Learn about the theories of journalistic design and layout. - Study the most important international design schools in journalistic design. - Train in newspaper	Academic program objectives	9

the details	Item	number
design methods and the use of web layout elements. - Qualify students to meet the job market requirements in their field of specialization. - Build bridges of communication with journalistic and media institutions.		

the details	Item
—	4Required program outcomes, teaching, learning and assessment methods.
1. Reviewing scientific knowledge in the field of specialization. 2. Identifying everything related to the newspaper design project. A. 3 A. 4 A. 5 A. 6	A. Cognitive objectives
B.1 Training through practical application of newspaper design. B.2 Increasing skills in the design process to be able to work in media and journalistic institutions. B.3 Providing design work according to the scientific method of newspaper design..	B. Program skill objectives
• Explanation and clarification through lectures. • Practical application and group work. • Implementation according to a program. • Daily and weekly assignments. • Other activities.	Teaching and learning methods

the details	Item
• Written tests. • Weekly activities. • Classroom participation and interaction in the lesson.	Evaluation methods
A.1. Achieving the student's creative ability and imaginative potential.	C. Affective and value-based goals

the details	Item
—	Ongoing commitments
1. Developing the student's cognitive abilities. 2. Developing the student's practical and skill-based abilities. 3. Developing planning and design abilities. 4. ...	D. General and transferable qualification skills (<i>Other skills related to employability and development of the specialty</i>)
• Explanation and lectures. • Homework. • Making sketches. • Implementing designs manually and by computer.	Teaching and learning methods
• Examinations. • Criticism and modification within the lesson. • Implementation and evaluation of work. • Interaction within the lesson.	Evaluation methods

the details	Item
<ul style="list-style-type: none"> • Academic level: Fourth. • Course code: —• Course name: Newspaper design. • Credit hours: 2 practical + 1 theoretical. 	5Program structure.

the details	Item	number
collegefine arts	Educational institution	1
Design	Scientific Department / Center	2

the details	Item	number
journalistic design	Name of academic or professional program	3
Bachelor's	Final Certificate Name	4
Annual/Semester or other courses	The educational system	5
—	Accredited Certification Program	6
—	Other external influences	7
2024-2025/Course Supervisor/Ms. Heba Mazhar Mahjoub	Description preparation date	8
- Learn about the theories of journalistic design and layout. - Study the most important international design schools in journalistic design. - Train in newspaper design methods and the use of web layout elements. - Qualify students to meet the job market requirements in their field of specialization. - Build bridges of communication with journalistic and media institutions.	Academic program objectives	9

the details	Item
	9Course outcomes, teaching and learning methods and evaluation.
A.1 A.2 A.3 A.4	A. Cognitive objectives (first stage)
1. Reviewing scientific knowledge in the field of specialization. 2. Identifying everything related to the newspaper design project. A. 3 A. 4 A. 5 A. 6	A. Cognitive objectives (detailed)
B.1 Training through practical application of newspaper design. B.2 Increasing the student's practical skills to enable him to work in media and journalistic institutions. B.3 Providing design work according to the scientific method of newspaper design..	B. Program skill objectives
• Explanation and clarification through lectures. • Practical application and group work. • Computer	Teaching and learning methods

the details	Item
implementation. • Daily and weekly assignments. • Other activities.	
• Written tests. • Weekly activities. • Classroom participation and interaction in the lesson.	Evaluation methods
A.1. Achieve the student's creative ability and imaginative potential. C.2. Hold an exhibition of students' productions to encourage and motivate them. C.3. Support the student morally. C.4....	C. Affective and value-based goals
(empty)	Teaching and Learning Methods (Additional)

the details	Item
• Continuous evaluations.	Evaluation methods
1. Developing the student's cognitive abilities. 2. Developing the student's practical and skill-based abilities. 3. Developing planning and design abilities. 4. ...	D. General and transferable qualification skills <i>(Other skills related to employability and development of the specialty)</i>

the details	Item
<ul style="list-style-type: none"> • Explanation and lectures. • Homework. • Making sketches. • Implementing designs manually and by computer. 	Teaching and learning methods
<ul style="list-style-type: none"> • Examinations. • Criticism and modification within the lesson. • Implementation and evaluation of work. • Interaction within the lesson. 	Evaluation methods
B.1 ... B.2 ... B.3 ... B.4...	B. Course specific skill objectives

the details	Item
<ul style="list-style-type: none"> • Week: — • Hours: 3 Bachelor's hours • Required learning outcomes: Newspaper design • Unit name/or topic: Newspaper design • Teaching method: Theoretical and practical • Evaluation method: — 	10 Course structure.
There is no specific course	11 Infrastructure - Required Textbooks
<ul style="list-style-type: none"> • Ahmed Hussein Al-Azzawi: The purpose and objectives of newspapers • Dr. Mahmoud Alam El-Din: Journalistic production • Dr. Ashraf Saleh: Publication design • Arnold Admond: Designing the total newspaper • Dr. Intisar Yahya Musa: 	11 Infrastructure - Main References (Sources)

the details	Item
Production and design of newspapers, magazines and electronic communications	
References and special issues in the field of design, media, advertising and licensing	11Infrastructure - Recommended Books and References (<i>Scientific journals for reports...</i>)
websites.....	11Infrastructure - Electronic References
Development in the field of design for electronic journalism	12Curriculum development plan.

the details	Item
psychology	1. Course name
—	2. Course code
Chapter One + Chapter Two	3. Semester/Year
2023/2024	4. Date of preparation of the description

the details	Item
In-person or online	5. Available forms of attendance
Number of units (theoretical): 60 hours Number of units (practical):: — Total: 60 hours	6. Number of credit hours/units
Dr. Karim Abdel Muslim Email: karim.abd@alfarabiuc.edu.iq	7. Course supervisor name
<ul style="list-style-type: none"> • Understand the relationship between psychology and education. • Understand the concept of psychology and its branches. • Understand the psychology of learning and its educational applications. • Understand intelligence and mental abilities. • Understand human development and its stages. • Understand the motivation for learning. • Understand individual differences. • Understand thinking, learning, and problem solving. 	8. Course objectives
<ul style="list-style-type: none"> • Theoretical lecture. • Discussion. • Cooperative learning. • Programmed learning. • Learning through demonstrations. 	9. Teaching and learning strategies

Evaluation method	Teaching method	Name of unit or topic	Required learning outcomes	watches	week
periodic exam	theoretical lecture	Perception, thinking, and learning	Understanding perception, thinking, and learning	2	24
periodic exam	theoretical lecture	Factors that help consolidate information	Understanding communication	2	25
periodic exam	theoretical lecture	Learning and Training Theory	Understanding learning theory	2	26
periodic exam	theoretical lecture	The importance of effective dialogue	Understanding the importance of dialogue	2	27
periodic exam	theoretical lecture	Culture, social education, and education	Understanding educational culture	2	28
periodic exam	theoretical lecture	Childhood and its influencing factors (growth - genetics - intelligence - individual differences)	Understanding childhood goals	2	29

Evaluation method	Teaching method	Name of unit or topic	Required learning outcomes	watches	week
final exam	final exam	Final exam	Understanding the Final Exam	2	30

nameInstructor:M.M. Nafaa Furat

The material:Color applications

Course Description:

This course description provides an inclusive achievement of the most important course characteristics and the learning outcomes the student is expected to achieve, subject to whether he or she has made the most of the available learning opportunities. It must be linked to the program description..

Color represents an important element of art and is linked to the success criteria of the design action by highlighting the functional, aesthetic and expressive aspects in general. Therefore, the curriculum of this subject is basic and includes various basic information for constructing the element, definition and design

according to scientific theories in a manner consistent with the field of specialization that aims to achieve integration..

the details	Item	number
collegefine arts	Educational institution	1
Design	Scientific Department / Center	2
Color applications	Course Name/Code	3
—	Available attendance forms	4
Phase 1, Annual	semester/year	5
4 x 1/4 hours per week	Number of study hours (total)	6
2024-2025/Course Supervisor/Prof. Dr. Iman Taha Yassin	Date this description was prepared	7
- Introducing students to color theories and their practical color applications. - Introducing students to the most important color matters that are relied upon in design production.	Course objectives	8

the details	Item
	10Course outcomes, teaching and learning methods and evaluation.
1. Familiarity with the concept of color, its physical composition, development, and use in human history. 2. Familiarity with color classifications. 3. Familiarity with color concepts (shade, value, saturation). 4. Familiarity with the tools and requirements used. 5. Familiarity with the role of color, its symbolism, expressive connotations, and aesthetic relationships. 6. Familiarity with the practical processes of color and its shades.	A. Cognitive outputs
B.1 Skill in choosing appropriate colors to suit the design product. B.2 Skill in manual implementation and using appropriate tools in the composition. B.3 Skill in avoiding errors that may occur in the design work and how to address them..	B. Course skill outcomes
<ul style="list-style-type: none"> • The method of delivery and handling of solutions for questioning and dialogue. • The possibility of encouraging students to practice self-learning. • The use of teaching methods through hybrid integration of education (direct show). 	Teaching and learning methods

the details	Item
<ul style="list-style-type: none"> • Weekly and practical tests to activate the learner's experience and observe the instructor according to scientific treatments. • In addition to the midterm and final tests document. 	Evaluation methods

:

the details	Item
A.1 Enabling the student to apply the information he has studied in the field of colors. C.2 Suggested and applied tests during the lesson. C.3 Giving priority to discrimination, memorization, and understanding. C.4...	C. Affective and value-based outcomes
<ul style="list-style-type: none"> • Giving theoretical lectures to clarify some concepts and information. • E-learning. 	Teaching and learning methods
<ul style="list-style-type: none"> • Daily observation. • Practical and written tests. 	Evaluation methods

the details	Item
D.1 Self-management. D.2 Detecting development in skills. D.3 Motivating students to continuous learning. D.4...	D. General and transferable qualification skills (<i>Other skills related to employability and personal development</i>)
<ul style="list-style-type: none"> • Week 1: 4 hours – Outcomes: Developing the student’s ability to display and produce color – Subject: Color Theory / Color Wheel – Teaching Method: Practical – Evaluation Method: Dividing the exercise. • Week 2: 4 hours – Outcomes: = – Subject: Color Theory / Color Wheel – Teaching Method: Practical – Evaluation Method: Dividing the exercise. • Week 3: 4 hours – Outcomes: = – Subject: Color Theory / Color Wheel – Teaching Method: Practical – Evaluation Method: Dividing the exercise. 	11 Course structure.

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
—	—	Draw and color a piece of furniture	Visual properties of shapes through composition	4	4
—	—	Color Harmony / Free application of the student's choice	=	4	5
—	—	Drawing and coloring a living room interior with one vanishing point perspective	=	4	6
—	—	Drawing a bedroom interior space in two-point perspective	=	4	7
—	—	Drawing and coloring world landmarks	=	4	8
exam	—	—	First exam	4	9

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
—	—	Psychological Colors / Application to the Living Room	Structure for color harmony	4	10

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
—	—	Drawing a subject with hot colors	=	2	11
—	—	Drawing a subject with cold colors	=	2	12

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
—	—	Applying warm and cool colors in one work	=	2	13
—	—	Color Economy / Printed Coloring	Coloring spaces	4	14
—	—	Coloring spaces	=	2	15
exam	—	—	exam	2	16
—	—	Coloring spaces	Coloring composition for an interior design of the student's choice	2	17
—	—	=	=	2	18
—	—	=	=	2	19

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
—	—	Semantic characteristics in the composition of design works (interior - industrial)	=	2	20
—	—	Coloring a global landmark using pastel colors	=	2	21
—	—	=	=	2	22
		Color and its role in achieving color perspective, movement, and direction	=	2	23

the details	Item
4Hours - Midterm Exam 2	30. Midterm exam

the details	Item
—	11Infrastructure.
Lectures prepared by the instructor in coordination with the University of Baghdad curriculum and according to the latest IT releases..	1Required textbooks
Elements of Art – Faraj Abboud, Planning and Colors – Kazem Haider	2Main references (sources)
—	3Recommended books and references. (<i>scientific journals, reports...</i>)
websites	4Electronic references.
—	12Curriculum development plan.

Course Description Form

The course includes an introduction to the methods and techniques of drawing interior services, so that the student can master the skills of drawing interior services manually, by drawing Islamic geometric shapes and their geometric repetitions, and by identifying the types of residential interior services, and the nature of the treatments that occur to them, such as partitions and facades, and employing symbols of decorative units and embodying them with dimensions on a paper for engineering drawing..

Instructor's name:M.M. Ali Aqil Mahdi

Name of the material:Interior design

the details	Item	number
collegefine arts	Educational institution	1
Design Department	Scientific Department / Center	2
Interior design/Course Manager/ Ms. Rehab Atwan Abdullah	Course Name/Code	3
practical	Available attendance forms	4
Annual /2024-2025	semester/year	5
30 hours of theory / 120 hours of practical	Number of study hours (total)	6
2024-2025	Date this description was prepared	7
A. Introducing the student to internal services drawing projects.. B. Introducing the student to the arts of service design and drawing geometric shapes.. C. Training students to draw horizontal projections, facades, and interior drawings with their dimensions.	Course objectives	8

the details	Item
	10Course outcomes, teaching and learning methods and evaluation.
1. Expression through design and geometric shapes through drawing. 2. Familiarity with drawing horizontal plans, perspective sections, and requirements drawings for each residential space. 3. Acquiring knowledge and skills in finding design solutions and producing innovation. 4. Development and preparation for the student in using and applying his knowledge.	A. Cognitive objectives
B.1. The skill of using engineering tools to draw shapes with precise dimensions. B.2. Using cognitive communication skills through the ability to express the drawing of residential interior spaces..	B. Course specific skill objectives
* Learn the rules for drawing interior spaces according to the meeting. * Prepare theoretical information and apply it within the manual design of spaces in the classroom. * Complete the methods used and connect to the Internet.	Teaching and learning methods
* Evaluation of the work and exercises given to the student through the elements. * Periodic tests to assess the student's understanding of the required skills. * A	Evaluation methods

the details	Item
mid-term test to assess and understand the student's ability to acquire the required skills. * A final test.	
A.1. To provide the student with precision, patience, and perseverance to perform the work for continuous hours until it is completed. A.2. To develop a relationship in drawing and a sense of responsibility when developing design plans..	C. Affective and value-based goals
* Lecture management as a teaching approach linked to the student's direct experience. * Avoiding lecturing on the subject of the lesson without straying from the core of the subject so that the material is flexible and understandable.	Teaching and learning methods
* Evaluating the student through the exercises he is assigned. * Commitment to the time of attendance when submitting assignments. * Midterm and final exams.	Evaluation methods
D.1. Developing the student's ability to deal with modern geometric shapes and embody them on drawing paper. D.2. Developing the student's ability to express his design ideas cognitively through drawing interior spaces. D.3. Developing the student's ability to deal with approved means using the latest drawing and design techniques and technologies. D.4. Developing the student's ability to dialogue and discuss..	D. General and transferable qualification skills

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
periodic exam	Giving theoretical lectures	Introduction to the theoretical course	Drawing interior spaces	5	1
periodic exam	Giving theoretical lectures	Drawing process and design methods	Drawing interior spaces	5	2
periodic exam	Giving theoretical lectures	Design principles	Drawing interior spaces	5	3
periodic exam	Giving theoretical lectures	Design principles	Drawing interior spaces	5	4
periodic exam	Giving theoretical lectures	furniture	Drawing interior spaces	5	5
periodic exam	Giving theoretical lectures	furniture	Drawing interior spaces	5	6

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
periodic exam	Giving theoretical lectures	Lighting and colors	Drawing interior spaces	5	7
periodic exam	Giving theoretical lectures	Construction	Drawing interior spaces	5	8
periodic exam	Giving theoretical lectures	exam	Drawing interior spaces	5	9
periodic exam	Giving theoretical lectures	Preparing the idea and its stages	Drawing interior spaces	5	10
periodic exam	Giving theoretical lectures	Horizontal projections and facades	Drawing interior spaces	5	11
periodic exam	Giving theoretical lectures	Preparing a brush form	Drawing interior spaces	5	12
periodic exam	Giving theoretical lectures	Preparing a brush form	Drawing interior spaces	5	13

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
periodic exam	Giving theoretical lectures	Preparing projections	Drawing interior spaces	5	14
periodic exam	Giving theoretical lectures	Preparing projections	Drawing interior spaces	5	15
periodic exam	Giving theoretical lectures	exam	Drawing interior spaces	5	16
periodic exam	Giving theoretical lectures	Preparing the abstract	Drawing interior spaces	5	17
periodic exam	Giving theoretical lectures	Preparing the abstract	Drawing interior spaces	5	18
periodic exam	Giving theoretical lectures	Preparing the model	Drawing interior spaces	5	19
periodic exam	Giving theoretical lectures	Preparing the model	Drawing interior spaces	5	20

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
periodic exam	Giving theoretical lectures	Integration and connectivity	Drawing interior spaces	5	21
periodic exam	Giving theoretical lectures	exam	Drawing interior spaces	5	22
periodic exam	Giving theoretical and practical lectures	Single population design	Drawing interior spaces	5	23
periodic exam	Giving theoretical and practical lectures	Single population design (horizontal projection)	Drawing interior spaces	5	24

the details	Item
5Hours - Exam	30The exam

the details	Item
	12Infrastructure.
- Von meiss, pierre, Elements of Architecture from from to place, van nostrand reinhold, New York, 1990 - Mahdi Ali Aqil, Architecture and its Developments in Interior Space Design, Master's Thesis, University of Baghdad, College of Fine Arts, Department of Interior Design, 2012	Required textbooks
<i>All interior design book</i>	Main References (Sources)
—	Recommended books and references(<i>scientific journals, reports...</i>)
- YouTube - Google -	Electronic references
The course development plan is based on taking advantage of the mistakes students encounter, as well as taking advantage of the annual changes and updates that occur in the lesson, both theoretically and practically..	13Curriculum development plan.

the details	Item
	9Course outcomes, teaching and learning methods and evaluation.
<p>- Familiarity with the modern language of using technology and software to implement ideas and designs. - Familiarity with understanding the software and its tools. - Familiarity with the terms and details of each space, including dimensions, movement, and color selection. - Familiarity with layout design and some important details. - Familiarity with the role of furniture, materials, and colors used in design. - Familiarity with the internal levels of tools and shortcuts that speed up the design and production process in the software.</p>	A. Cognitive outputs
<p>- Skill in computer implementation using appropriate drawing and design tools. - Skill in selecting appropriate colors and materials to match the design plan. - Skill in avoiding errors that may occur in design work and how to address them.</p>	B. Course skill outcomes
<p>- Teaching method using educational technology (data show) to explain drawing tools and information. - Processing solutions for questioning and dialogue</p>	10Teaching and learning methods.

the details	Item
(application). - Assigning students to apply information in the field of interior drawing using a computer and AutoCAD during the lecture. - Practical and applied tests during the lesson. - Encouraging students to practice self-learning.	
- Weekly and practical tests to enhance learner experience and monitor instructor feedback based on scientific approaches. - In addition to a document for midterm and final exams.	11Evaluation methods.

Instructor's name:M.M. Mosaab, Executor & Engineer Aisha Alaa Saleh

The material:Computer (Auto CAD)

Course Description:

This course description provides a concise statement of the course's key features and expected learning outcomes, demonstrating whether the student has made the most of the available learning opportunities, and must be linked to the program description..

It is consideredAutoCAD is a computer-aided design and drafting program that supports the creation of two- and three-dimensional drawings. It is the most widely used design program in the world for personal computers, and it is easy to transfer

drawings from it to other programs for editing. Therefore, the curriculum for this course is one of the basic courses that includes the basic information to help students create drawings and external and internal designs for projects.

the details	Item	number
collegefine arts	Educational institution	1
Design	Scientific Department / Center	2
computer(Auto CAD)/Course Manager/Mr. Shahd Abbas Fadel	Course Name/Code	3
Stage 3	Available attendance forms	4
annual	semester/year	5
(4) Four hours per week	Number of study hours (total)	6
2024-2025	Date this description was prepared	7
—	Course objectives	8

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Practical application	Data Show Presentation – Practical Application	drawing geometric formations	What is AutoCAD and the importance of defining the tools used in the interior design process?	2	1
Practical application	Dialogue - Practical Application	Drawing geometric configurations for tool application	List explanationOption	4	2
Practical application	Dialogue - Practical Application	Drawing geometric configurations for tool application	Fine drawing and drawing aids(Grid-ortho-Polar-Snap....etc)	4	3
Practical application	Discussion exchange - practical application - weekly tests	Drawing geometric configurations for tool application	List explanationdraw and its tools (Line-Polyline-Circle-Arc)	4	4
Weekly tests	Delivering - Dialogue	Drawing geometric	List explanationdraw	4	5

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
		configurations for tool application	and its tools (Rectangle)		

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly tests	Delivering - Dialogue	Drawing geometric configurations for tool application	List explanationdraw and its tools (xline-Spline-Region-polygon-Ellipse)	4	6
—	—	Drawing decorative hand-painted units (50 x 70) cm, and creating a	Color areas using command(Hatch-Gradient-Boundary)	4	7

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
		mural consisting of a group of students' works			
Weekly tests	Discussion and practical application	Draw geometric configurations for applying tools and modifications.	List explanationmodify and its tools (Move-Copy-Stretch-Rotate)	4	8
Weekly tests	Practical application - presentation - discussion	Drawing geometric formations (geometric patterns) to apply tools and modification	List explanationmodify and its tools (Mirror-Scale-Trim-Fillet)	4	9
Weekly tests	Practical application - presentation - discussion	Drawing geometric formations (geometric	List explanationmodify and its tools	4	10

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
		patterns) to apply tools and modification	(Array-Erase-Explode)		
Weekly tests	Practical application - presentation - discussion	Drawing geometric formations (geometric patterns) to apply tools and modification	List explanationmodify and its tools (Offset-break-join)	4	11
—	Exam and practical application	—	First exam	2	12

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly tests	Discussion - Dialogue Exchange -	Drawing the interior space of a particular	List explanationAnnotation and its tools (Text-liner-Aligned)	4	13

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
	Practical Application	room and setting dimensions			
Weekly tests	Discussion - Dialogue Exchange - Practical Application	Drawing the interior space of a particular room and setting dimensions	List explanationAnnotation and its tools (Angular-Arc length-Radius)	4	14
Weekly tests	Discussion - Dialogue Exchange - Practical Application	Drawing the interior space of a particular room and setting dimensions	List explanationAnnotation and its tools (Diameter-Table-Teader)	4	15
—	Exam and practical application	—	Second exam	2	16
Weekly tests	Discussion - Practical Application	Drawing an interior space for a	List explanationLayers and their tools (Layer properties)	4	17

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
		bedroom using the layers			
Weekly tests	Discussion - Practical Application	Drawing an interior space for a bedroom using the layers	List explanation layers and their tools (Make Current)	4	18
Weekly tests	Discussion - Practical Application	Drawing an interior space for a bedroom using the layers	List explanation Layers and their tools (Match Layer)	4	19
Weekly tests	Dialogue - Practical Application	Drawing an interior space for a bedroom and arranging furniture in a block	List explanation block and its tools	4	20

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly tests	Practical application - delivery	Drawing an interior space for a bathroom, determining colors, type of lines, and thickness using the line properties method.	List explanation properties and its tools (Match properties – Object color)	4	21

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly tests	Practical application - delivery	Drawing the interior space of a color bath, the type of lines and their thickness using the line properties method	List explanation Properties and their tools (Line weight – Line type)	4	22
—	Exam and practical application	—	The third exam	2	23
Weekly tests	Dialogue - Practical Application	Print interior space of a complete bedroom with Scale 1:50 and paper	List explanation print	4	24

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
		dimensions A3			
Weekly tests	Dialogue - Practical Application	Print interior space of a complete bedroom with Scale 1:50 and paper dimensions A3	Explanation of the panellayout	4	25
Weekly tests	Presentation - Discussion - Practical Application	Design department logo design by exporting images	Export images to the program	4	26
—	Exam and practical application	—	Fourth exam	2	27

Evaluation method	Teaching method	Unit name/topic	Required learning outcomes	watches	week
Weekly tests	Discussion - Practical Application	Drawing, coloring, and using ornaments in the interior design of a part of the space	Test set of decorations	4	28
Weekly tests	Discussion - Practical Application	Drawing a house project and designing its interior spaces in an integrated manner	Project test for each student	4	29
Weekly tests	Discussion - Practical Application	Drawing a house project and designing its interior spaces in an integrated manner	Project test for each student	4	30

the details	Item	number
perspective	Course name	1
—	Course code	2
annual	semester/year	3
2024-2025	Date this description was prepared	4
—	Available attendance forms	5
30 hours of theory and 120 hours of practical work — 75 units	Number of study hours (total) / Number of units (total)	6
Dr. RaadFleihHassan —Email: raad.flei@alfarabiuc.edu.iq	Course Supervisor Name (if more than one name is mentioned)	7
- Introducing the student to the most important concepts of perspective - Introducing the student to methods of drawing perspective - Raising the student's skill level in the architectural production of the design plan	Course objectives	8
1. Familiarity with the concept of perspective and the development of its applications throughout human history. 2. Familiarity with the cognitive	Teaching and learning strategies	9

the details	Item	number
classifications of perspective. 3. Familiarity with the theoretical concepts of perspective and how to apply them in the field of design. 4. Familiarity with practical practices. 5. The ability to draw any three-dimensional composition using the correct methods for drawing perspective.		

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watche s	wee k
Student participation and performance level	Lecture - Datashow Presentation	Introduction to Perspective – Its History and Definition	Introducing students to the subject and its importance to the major	5	1
Student participation and performance level	Theoretical/Practical	Initial exercises on perspective concepts and types (above sight level, sight level,	More detailed explanation of perspective levels and types	5	2

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
		below sight level)			
Student participation and performance level	Theoretical/Practical	How to draw shapes using perspective systems	Using tools for implementation	5	3
Student participation and performance level	Theoretical/Practical	Knowledge of the axonometric perspective and its application in the specialty	Using perspective drawing techniques	15	4-6
Student participation and performance level	Theoretical/Practical	Knowledge of isometric perspective and its application in the specialty	Using perspective drawing techniques	15	7-9
Student participation	Theoretical/Practical	Knowledge of the	Using perspective	15	10-12

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
n and performance level		archaeological perspective and its application in the specialty	drawing techniques		
Student participation and performance level	Theoretical/Practical	Ways to draw a circle in perspective	Using tools for implementation	10	13-14
Student participation and performance level	—	—	First semester exam	5	15
Student participation and performance level	Theoretical/Practical	Catoptric perspective study	Using perspective drawing techniques	5	16

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watche s	wee k
Student participation and performance level	Lecture - Datashow Presentation	Introduction to Perspective – Its History and Definition	Introducing students to the subject and its importance to the major	5	1
Student participation and performance level	Theoretical/Practical	Initial exercises on perspective concepts and types (above sight level, sight level, below sight level)	More detailed explanation of perspective levels and types	5	2
Student participation and performance level	Theoretical/Practical	How to draw shapes using perspective systems	Using tools for implementation	5	3
Student participation	Theoretical/Practical	Knowledge of the	Using perspective	15	4-6

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
n and performance level		axonometric perspective and its application in the specialty	drawing techniques		
Student participation and performance level	Theoretical/Practical	Knowledge of isometric perspective and its application in the specialty	Using perspective drawing techniques	15	7-9
Student participation and performance level	Theoretical/Practical	Knowledge of the archaeological perspective and its application in the specialty	Using perspective drawing techniques	15	10-12
Student participation and	Theoretical/Practical	Ways to draw a circle	Using tools for	10	13-14

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watche s	wee k
performanc e level		in perspective	implementatio n		
Student participatio n and performanc e level	—	—	First semester exam	5	15
Student participatio n and performanc e level	Theoretical/Practic al	Cataloscopic perspective study	Using perspective drawing techniques	5	16

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
Student participation and	Theoretical/Practical	Drawing flat shapes using the rules of perspective	Using perspective drawing techniques	5	17

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
performance level					
Student participation and performance level	Theoretical/Practical	Drawing three-dimensional shapes using the rules of perspective	Using perspective drawing techniques	5	18
Student participation and performance level	Theoretical/Practical	Block perspective drawing exercises	Using perspective drawing techniques	5	19
Student participation and performance level	Theoretical/Practical	One vanishing point perspective drawing	Using perspective drawing techniques	10	20-21
Student participation and	Theoretical/Practical	Perspective drawing using	Using perspective drawing techniques	10	22-23

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
performance level		geometric projections			
Student participation and performance level	Theoretical/Practical	Two-point perspective drawing	Using perspective drawing techniques	15	24-26
Student participation and performance level	Theoretical/Practical	Drawing a staircase in perspective	Using perspective drawing techniques	15	27-29
—	—	Second semester exam	—	5	30

the details	Item	number
Materials techniques	Course name	1
—	Course code	2
annual	semester/year	3

the details	Item	number
2024-2025	Date this description was prepared	4
Official working hours	Available attendance forms	5
60 theoretical hours - 60 units	Number of study hours (total) / Number of units (total)	6
Name: Dr. Raad Fathi Hassan — Email: raad.flei@alfarabiuc.edu.iq	Course Supervisor Name (if more than one name is mentioned)	7
- Introducing the student to the treatment of bars - Introducing the student to technological and integrated devices in interior design - Introducing the student to field work to verify functional assumptions - Introducing the student to the use of treatment of empty spaces and areas	Course objectives	8
1. Clarifying the initial stages of the materials and materials used. 2. Highlighting the role of materials analysis and suitability. 3. The learner gaining formative understanding and technique to achieve specific and general goals. 4. The importance of the	Teaching and learning strategies	9

the details	Item	number
learner in linking methods in aesthetic motives (visual and functional).		

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
Student participation and performance level	Theoretical/Practical	Drawing flat shapes using the rules of perspective	Using perspective drawing techniques	5	17
Student participation and performance level	Theoretical/Practical	Drawing three-dimensional shapes using the rules of perspective	Using perspective drawing techniques	5	18
Student participation and performance level	Theoretical/Practical	Block perspective drawing exercises	Using perspective drawing techniques	5	19

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
Student participation and performance level	Theoretical/Practical	One vanishing point perspective drawing	Using perspective drawing techniques	10	20-21
Student participation and performance level	Theoretical/Practical	Perspective drawing using geometric projections	Using perspective drawing techniques	10	22-23
Student participation and performance level	Theoretical/Practical	Two-point perspective drawing	Using perspective drawing techniques	15	24-26
Student participation and performance level	Theoretical/Practical	Drawing a staircase in perspective	Using perspective drawing techniques	15	27-29

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
—	—	Second semester exam	—	5	30

the details	Item
The grades are distributed out of 100 based on the tasks assigned to the student, such as daily preparation, daily exams, written, oral, practical, and reports..	11Course evaluation.
	12Learning and teaching resources.
Lectures prepared by the instructor in coordination with the University of Baghdad curriculum and according to the latest releases..	1Required textbooks (vocabulary or units)
—	2Main references (sources)
—	3Recommended supporting books and references (scientific journals, reports, etc.)

the details	Item
Many e-books and websites related to the subject.	4Electronic references.

the details	Item
The grades are distributed out of 100 based on the tasks assigned to the student, such as daily preparation, daily exams, written, oral, practical, and reports..	11Course evaluation.
	12Learning and teaching resources.
Lectures prepared by the instructor in coordination with the University of Baghdad curriculum and according to the latest releases..	1Required textbooks (vocabulary or units)
—	2Main references (sources)
—	3Recommended supporting books and references (scientific journals, reports, etc.)
Many e-books and websites related to the subject.	4Electronic references.

Evaluation method	Learning method	Required learning outcomes	Unit name/topic	watches	week
Weekly and oral tests	PowerPoint, explanation, discussion and sharing of dialogue	Types	Wood defects	2	8
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Types	Wood specifications	2	9
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Types	wooden structures	2	10
Weekly and oral tests	PowerPoint presentation, explanation, discussion and	Chapter Three	Glass and its origins	2	11

Evaluation method	Learning method	Required learning outcomes	Unit name/topic	watches	week
	dialogue sharing				
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Glassmaking among Muslims and the impact of technology	glass	2	12
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Stages of glass development in interior design	Exploiting glass in decoration and interior design	2	13

Evaluation method	Learning method	Required learning outcomes	Unit name/topic	watches	week
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Glass components	Glass components	2	14
—	—	Midterm exam	—	—	15
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Stages and benefits	Stages of glass manufacturing	2	16
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Types and uses	glass	2	17
Weekly and oral tests	PowerPoint presentation, explanation,	Types and classifications	glass	2	18

Evaluation method	Learning method	Required learning outcomes	Unit name/topic	watches	week
	discussion and dialogue sharing	of its use in interior design			
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Introduction: The concept of stone and its types	Chapter Four	2	19
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Types of stone - natural stone	Stone masonry	2	20
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	artificial stone	Types of stone	2	21

Evaluation method	Learning method	Required learning outcomes	Unit name/topic	watches	week
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Geological classification of rocks	Agriculture and stone classification	2	22
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Classifications by inscription - Classification by specialists: physical, chemical, and stone veins	Agriculture and stone classification	2	23
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Stone in interior design and connection methods	Stone in interior design	2	24
Weekly and oral tests	PowerPoint presentation, explanation,	Flooring Type Selection Principles -	Chapter Five	2	25

Evaluation method	Learning method	Required learning outcomes	Unit name/topic	watches	week
	discussion and dialogue sharing	Flooring Specific Requirements			
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Marble - Ceramic	Types of flooring	2	26
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	Porcelain - Wood Flooring	porcelain	2	27
Weekly tests	PowerPoint presentation	engineered wood	engineered wood	2	28
Evaluation method	Learning method	Required learning outcomes	Unit name/topic	watches	week


Evaluation method	Learning method	Required learning outcomes	Unit name/topic	watches	week
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	The complex	The compound and its types	2	29

Evaluation method	Learning method	Required learning outcomes	Unit name/topic	watches	week
Weekly and oral tests	PowerPoint presentation, explanation, discussion and dialogue sharing	The complex	The compound and its types	2	29

the details	Item
<p>Week: 29 Hours: 2 Unit name/topic: Complex and its types</p> <p>Required learning outcomes: Complex Learning method: PowerPoint presentation, explanation, discussion, and dialogue participation Evaluation method: Weekly and oral tests</p>	29. week
—	30. Midterm exam
The grade is distributed out of 100 based on the tasks assigned to the student, such as daily preparation, daily exams, written, oral, practical, and reports..	11 Course evaluation.
<p>1 Required textbooks (vocabulary or units): Baghdad University Curriculum 2. Main References (Sources): Ayman Saadi Muhammad, Interior Design Materials and Techniques, Arab Community Library for Publishing and Distribution, Amman, Jordan, 2008. / Floor Finishing, by Amr Al-Ashb, 2008. 3. Recommended books and supporting references (scientific journals, reports...): — 4. Electronic References: Many electronic books and websites related to the subject.</p>	12 Learning and teaching resources.

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
Written and oral tests	Lecture	History of Interior Design in Mesopotamian Civilizations	Developing practical understanding	2	1
Written and oral tests	Lecture	History of Interior Design in Mesopotamian Civilizations	Developing practical understanding	2	2

the details	Item
History of Specialization / Interior Design / Morning / M.M. Suha Mahmoud Taha	1. Course name
—	2. Course code/specialization date
2024-2025	3. Semester/Year

the details	Item
1/10/2024	4. Date this description was prepared
actual	5. Available forms of attendance
60 hours per year - 4 hours per week - 2 units	6. Number of study hours (total) / Number of units (total)
Name: Suha Mahmoud Taha - Mail: souha.mahmod@alfarabiuc.edu.iq Name: Asmaa Abdel Hamid - Email: asmaa.a@cofarts.uobaghdad.edu.iq	7. Name of the course administrator (if more than one name is mentioned)
Course objectives: The student will learn about the history of civilizations and the stages that interior space design went through, as well as the types of materials and raw materials that were used.. • • •	8. Course objectives
1. Lecture 2. Group discussions 3. Presenting drawings and illustrations to enable the student to analyze and critique them to build critical thinking among students	9. Teaching and learning strategies
 Attached in a detailed table below	10. Course structure
The grade is distributed out of 100 based on the tasks assigned to the student, such as daily preparation, daily	11. Course Evaluation

the details	Item
exams, oral exams, monthly exams, written exams, and reports....	
1. Required textbooks (methodology if available): Dr. Faten Abbas Lafta, History of Interior Design, Dar Al-Hana for Printing, Publishing and Distribution, 2212. 2. Main references (sources): — 3. Supporting books and references (scientific journals, reports...): — 4. Electronic references: websites	12. Learning and teaching resources

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
Written and oral tests	a lecture	History of Interior Design in Mesopotamian Civilizations	Developing cognitive understanding	2	1
Written and oral tests	a lecture	Furniture in Mesopotamian civilization	Developing cognitive understanding	2	2
Written and oral tests	a lecture	Space Supplements - Intellectual Orientation in	Developing cognitive understanding	2	3

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
		Mesopotamian Civilization			
Written and oral tests	a lecture	Interior Design in Assyrian Civilization: Introduction – Interior Spaces – Furniture	Developing cognitive understanding	2	4
Written and oral tests	a lecture	Space supplements and intellectual orientation in Assyrian civilization	Developing cognitive understanding	2	5
Written and oral tests	a lecture	History of Interior Design in the Nile Valley Civilization - Furniture - Space Accessories	Developing cognitive understanding	2	6
Written and oral tests	—	exam	Developing cognitive understanding	2	7

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
Written and oral tests	a lecture	Intellectual orientation in the Nile Valley civilization	Developing cognitive understanding	2	8
Written and oral tests	a lecture	History of Interior Design in Greek Civilization - Furniture	Developing cognitive understanding	2	9
Written and oral tests	a lecture	Space Supplements - Intellectual Orientation in Greek Civilization	Developing cognitive understanding	2	10
Written and oral tests	a lecture	Interior Design in Roman Civilization - Interior Spaces	Developing cognitive understanding	2	11
Written and oral tests	a lecture	Bathrooms - Furniture - Space Accessories in Roman Civilization	Developing cognitive understanding	2	12
Written and oral tests	a lecture	Roman Influence on Other Civilizations -	Developing cognitive understanding	2	13

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
		Intellectual Orientation			
Written and oral tests	a lecture	Interior Design in the Islamic Era - The Period of the Prophet's Mission	Developing cognitive understanding	2	14
Written and oral tests	—	exam	Developing cognitive understanding	2	15
Written and oral tests	a lecture	Furniture in Islamic Civilization - Space Accessories - Intellectual Orientation	Developing cognitive understanding	2	16
Written and oral tests	a lecture	Interior Design in the Umayyad Era - Interior Spaces - Dome of the Rock and Al-Aqsa Mosque	Developing cognitive understanding	2	17

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
Written and oral tests	a lecture	Space supplements - intellectual orientation	Developing cognitive understanding	2	18
Written and oral tests	a lecture	Interior design in the Fatimid era - interior space	Developing cognitive understanding	2	19
Written and oral tests	a lecture	Secular spaces - religious spaces	Developing cognitive understanding	2	20
Written and oral tests	—	exam	Developing cognitive understanding	2	21
Written and oral tests	a lecture	Fatimid decoration - Furniture in the Fatimid era	Developing cognitive understanding	2	22
Written and oral tests	a lecture	Space supplements in the Fatimid era - intellectual orientation	Developing cognitive understanding	2	23

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
Written and oral tests	a lecture	Interior Design in the Ayyubid Era - The Interior Space of the Citadel of Saladin	Developing cognitive understanding	2	24
Written and oral tests	a lecture	Furniture, space accessories, and intellectual orientation in the Ayyubid era	Developing cognitive understanding	2	25
Written and oral tests	a lecture	Interior Design - Furniture in the Ottoman Era	Developing cognitive understanding	2	26
Written and oral tests	a lecture	Space Supplements - Intellectual Orientation in the Ottoman Era	Developing cognitive understanding	2	27
Written and oral tests	—	exam	Developing cognitive understanding	2	28

1. Course Evaluation	
The grade is distributed out of 100 based on the tasks assigned to the student, such as daily preparation, daily, oral, monthly and written exams, reports, etc.	
2. Learning and teaching resources	
-1 Dr. Faten Abbas Lafta, History of Interior Design Dar Al Hana Main references (sources) for printing, publishing and distribution.2212 ,	Required textbooks (methodology if any)
	Main references (sources)
	Recommended supporting books and references (scientific journals, reports...)
	Electronic references, websites

the details	Item
Interior Design Models / Second - Morning	1. Course name

the details	Item
Interior design models	2. Course code
2024–2025	3. Semester/Year
1/10/2024	4. Date this description was prepared
My presence	5. Available forms of attendance
130 hours – 8 hours per week – 2 units	6. Number of study hours (total) / Number of units (total)
Dr. Suha Mahmoud Taha Abdullah - Mail: souha.mahmod@alfarabiuc.edu.iq A. My name is Abdul Hamid Abdul Mahdi - Email: asmaa.a@cofarts.uobaghdad.edu.iq	7. Course administrator name
A. Introducing the student to the types of solids and the principles of their construction. b. Introducing the student to building a solid (shape, material, size). c. Introducing the student to subtraction and composition using different materials.	8. Course objectives
• Cognitive objectives. • Clarifying the in-depth stages of modeling and building. • Highlighting the precision between the interaction of the model and the learner. • Developing the individual's scientific skills in composition, interaction, and increasing cognitive production.	9. Teaching and learning strategies

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
Classroom and extracurricular duties	practical	Definition of solids and their relationship to interior design	the introduction	4	1
Classroom and extracurricular duties	practical	Identify materials and raw materials	recitation	4	2
Classroom and extracurricular duties	practical	Knowing the dimensions of the model and how to use it to make shapes	Measurement	4	3
Classroom and extracurricular duties	practical	Use of materials in form and interior space	How to work	4	4
Classroom and extracurricular duties	practical	Cube making and execution technique	Raw material employment	4	5
Classroom and extracurricular duties	practical	Chair shape and skill technique	Work technique	4	6

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
Classroom and extracurricular duties	practical	Study and implementation of the hut work application	Practical application	4	7
Classroom and extracurricular duties	practical	Table work application with chair attachment	Implement measurement	4	8
Classroom and extracurricular duties	practical	Applying the study of planning techniques and creating an internal space	Work application	4	9
Classroom and extracurricular duties	practical	Implementation of work and raising of walls for the space and its finishes	Implementation work	4	10
Classroom and extracurricular duties	practical	Execution of doors and windows with mock-ups	Application of technology	4	11
Classroom and extracurricular duties	practical	Implementation of furniture pieces	Implementation of skills	4	12

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
		(single or double bed)			
Classroom and extracurricular duties	practical	wardrobe technology implementation	Application of technology	4	13
Classroom and extracurricular duties	practical	Implementing the technique of working the rest of the room	Executive application	4	14
Classroom and extracurricular duties	practical	Living room application (two-seater sofa)	Application and implementation	4	15
Classroom and extracurricular duties	practical	Chezlona making technique	Implementing skills	4	16
Classroom and extracurricular duties	practical	Implementation of counter work	Implementation application	4	17
Classroom and extracurricular duties	practical	Counter Work Implementation (Another Part)	Application and implementation	4	18

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
Classroom and extracurricular duties	practical	Park Garden Technology Work	Application and implementation	4	19
Classroom and extracurricular duties	practical	Implementation of a model for planting	Implementation and application	4	20
Classroom and extracurricular duties	practical	Implementing an optional project (groups)	Work practice	4	21
Classroom and extracurricular duties	practical	Candle lighting model making technique	Work practice	4	22
Classroom and extracurricular duties	practical	Living Room Implementation Skills Method	Application and implementation	4	23
Classroom and extracurricular duties	practical	Kitchen work execution technique in all its details	Work practice	4	24
Classroom and extracurricular duties	practical	Implementation of the guest room work in all its details	Work practice	4	25

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
Classroom and extracurricular duties	practical	Bathroom design technology in all its details	Application and implementation	4	26
Classroom and extracurricular duties	practical	—	Work practice	4	27
Classroom and extracurricular duties	practical	—	Exam	4	28
Classroom and extracurricular duties	practical	—	Technical work	4	29
Exam	practical	—	Skill implementation	4	30

the details	Item
The grade is distributed out of 100 based on the tasks assigned to the student, such as: daily preparation, daily exams, oral exams, monthly exams, written exams, and reports..	11. Course Evaluation

the details	Item
	12. Learning and teaching resources
Lectures prepared by the instructor in coordination with the University of Baghdad curricula.	Required textbooks (methodology if any)
Mohamed Thabet, Material Technology and Its Use in Interior Design, 2003.	Main References (Sources)
—	Supporting references
Websites related to the article.	Electronic references

the details	Item	number
collegeth fine arts	Educational institution	1
Design Department / Interior Branch	Scientific Department / Center	2
architectural drawing/ B4 131 Course Supervisor/ Ms. Marwa Ali Ghazi	Course Name/Code	3
Classroom lectures/mandatory	Available attendance forms	4
annual	semester/year	5

the details	Item	number
150 hours	Number of study hours (total)	6
2024-2025	Date this description was prepared	7
<p>- Introducing the student to various architectural drawing techniques and the use of engineering tools for this purpose.- Training the student to transfer the skill of controlling engineering manuscripts and drawing engineering shapes.- Providing the student with the ability to translate architectural ideas, designs, and building facades at various cost.- Learning how to highlight architectural and structural elements such as ceilings, finishes, stairs, and the like.</p>	Course objectives	8
<p>Cognitive objectives1. Familiarity with the methods of architectural expression of geometric forms through architectural drawing. 2. Familiarity with the objectives, steps, and requirements of interior design projects for architecture. 3. Familiarity with how to draw architectural elements using engineering drawing symbols. Program Skill Objectives: 1. Acquire the skill of observing the natural connection between the site and the geometric formation. 2. Acquire the skill of translating architectural ideas into geometric</p>	Course outcomes, teaching methods and assessment	9

the details	Item	number
<p>graphic expression from visual elements. 3. Possess architectural drawing skills and control over engineering manuscripts to express the architectural work of interior projects. Teaching and Learning Methods: - Presenting the rules of architectural drawing according to theoretical principles and implementing practical information within the scope of the class or site. - Using facilitated and technical teaching methods (DATA SHOW) and linking them to the international information network to follow the latest approved frameworks. - Assessment Methods: - Assessment through the submission of work and exercises. - Short tests to measure the achievement of the required skills and knowledge in designing architectural details.</p>		

the details	Item
- A midterm exam to assess the student's comprehension and acquisition of the required skills. - A final exam to assess the student's comprehension and the development of his knowledge and skills during the academic year.	Tests
1. Developing the student's ability and involving him responsibly in drawing plans for interior projects, and the	Affective and skill objectives

the details	Item
<p>necessity of clarifying the familiarity in placing architectural symbols and their intended architectural significance. 2. Developing the student's academic dimension in academic fields and the labor market. 3. A sense of responsibility when preparing architectural drawings and transforming them into buildings and architectural structures.</p>	
<p>- Drawing architectural projects in the studio and various studies through applied research on architecture. - Drawing and designing the project for which the student is responsible at the stage, and encouraging the student to enter into the same spirit of work through dealing with the supervisor (as a scientific work team). - Addressing free drawing methods to better understand its forms and exposure to the academic standards of architectural drawing.</p>	<p>Teaching and learning methods</p>
<p>- Project studio evaluation (long-term test) to assess, on architectural grounds, the student's comprehension of the knowledge acquired during the course. - Various architectural researches related to the environment to search for solutions to problems facing the present environment and architectural proposals. - Final test to ensure the student's comprehension of the knowledge, skills and data he/she has learned. - A written theoretical exam on the ideas the student has acquired and writing a report explaining his/her methods of presenting the architectural drawings he/she has learned during the academic year.</p>	<p>Evaluation methods</p>

the details	Item
1. The student's ability to verbally express architectural ideas through architectural drawing. 2. The student's ability to analyze and reflect on ideas during the educational process. 3. A sense of the importance of adhering accurately to the architectural drawing that will be translated into an architectural product on site.	General and transitional skills

Evaluation method	Learning method	Unit/Topic Name	Required learning outcomes	watche s	wee k
Daily exam (screening/written)	Giving theoretical lectures	Learn about architectural drawings, an explanation of architectural constructions, and learn about tools and how to apply them to walls.scale	Drawing architectur al plans and details for interior projects	5	1
Daily exam (screening/written)	Giving theoretical lectures	Draw and insert frames at different drawing scales.	Drawing architectur al plans and details	5	2

Evaluation method	Learning method	Unit/Topic Name	Required learning outcomes	watche s	wee k
			for interior projects		
Two exercises (design, graphic, environmental)	Giving theoretical lectures and practical application	Hall plan drawing + windows sketch	Drawing architectural plans and details for interior projects	5	3
Two exercises (design, graphic, environmental)	Giving theoretical lectures and practical application	Cage plan drawing + vertical columns and walls	Drawing architectural plans and details for interior projects	5	4
Two exercises (design, graphic, environmental)	Giving theoretical lectures and practical application	Spiral staircase drawing and sketch + pillars	Drawing architectural plans and details for interior projects	5	5

Evaluation method	Learning method	Unit/Topic Name	Required learning outcomes	watche s	wee k
Two exercises (design, graphic, environmental)	Giving theoretical lectures and practical application	Cage plan drawing + verticality of the roof and wooden cover	Drawing architectural plans and details for interior projects	5	6
—	—	—	Drawing architectural plans and details for interior projects	5	7
Exam (design + application)	Theory/Practical (Design + Applied)	First semester exam(1)	Drawing architectural plans and details for interior projects	5	8
Two exercises (design, graphic, environmental)	Giving theoretical lectures and practical application	School cross section drawing(SECTION) in different scales	Drawing architectural plans and details	5	9

Evaluation method	Learning method	Unit/Topic Name	Required learning outcomes	watche s	wee k
			for interior projects		
Two exercises (design, graphic, environmental)	Giving theoretical lectures and practical application	Drawing of repeated frames and facades in interior space (horizontal plan)	Drawing architectural plans and details for interior projects	5	10

Evaluation method	Learning method	Unit/Topic Name	Required learning outcomes	watche s	wee k
Exercises (design + application + manual)	theoretical information / practical application	Horizontal projection of the surface	Drawing of movable and fixed furniture in interior space (horizontal plan) - vertical	5	11

Evaluation method	Learning method	Unit/Topic Name	Required learning outcomes	watches	week
Periodic exam (oral, written)	theoretical information / practical application	Horizontal projection of the surface	Drawing vertical diagrams for interior projects	5	12
Exercises (design + application + manual)	Practical application	Vertical projection at different ground levels	Drawing vertical diagrams for interior projects	5	13
Exercises (design + application + manual)	Practical application	Drawing trees and people in horizontal and vertical projections	Drawing vertical diagrams for interior projects	5	14
Engineering Workshop	Theoretical/Practical	First semester exam 2	Drawing vertical diagrams for	5	15

Evaluation method	Learning method	Unit/Topic Name	Required learning outcomes	watches	week
(Written + Applied)			interior projects		
Periodic exam (oral, written)	theoretical information / practical application	Interior Space Drawing (Housing) Mini Project	Drawing vertical diagrams for interior projects	5	16
Exercises (design + application + manual)	theoretical information / practical application	Draw vertical deductions for the selected project(Section)	Drawing vertical diagrams for interior projects	5	17
Exercises (design + application + manual)	theoretical information / practical application	Drawing using composition and techniques of showing shadow and light	Drawing vertical diagrams for interior projects	5	18

Evaluation method	Learning method	Unit/Topic Name	Required learning outcomes	watches	week
Exercises (design + application + manual)	theoretical information / practical application	Drawing a complete space	Drawing vertical diagrams for interior projects	5	19
Exercises (design + application + manual)	theoretical information / practical application	Training on how to produce final output in ways that suit	Drawing vertical diagrams for interior projects	5	20
Exercises (design + application + manual)	theoretical information / practical application	Training on how to display plans using different construction materials	Drawing vertical diagrams for interior projects	5	21
Engineering Workshop	Theoretical/Practical	Second semester exam 1	Drawing vertical diagrams for	5	22

Evaluation method	Learning method	Unit/Topic Name	Required learning outcomes	watches	week
(Written + Applied)			interior projects		

the details	Item
	11Infrastructure.
-Ching, F (1997). Design Drawing. NY, John Wiley & Sons.- Mitton, M (2003, 2nd ed). Interior Design Visual Presentation: A Guide to Graphics, Models & Presentation Techniques. NY, Wiley.- Sutherlad, M (1989, 2nd ed). Lettering for Architects and Designers. NY, Wiley.- Zell, M (2008). Architectural Drawing Course: Tools and Techniques for 2D and 3D Representation. NY, Barron's Educational Series.	Main References (Sources)
	Recommended books and references (scientific

the details	Item
	journals, reports...):
WWW.ArchitecturalDrawing.com www.ArchitecturalDrafting.com	Electronic references, websites
1. Visit the Architecture Department library and the university library to learn about books on architectural details and methods for implementing architectural drawings. 2. Visit a construction site within the university boundaries to learn about books on architectural details and methods for implementing architectural drawings. 3. Involve students in the consulting office courses at the college and at the university's Urban and Regional Planning headquarters.	12Curriculum development plan.

Program description

This course description provides an outline of the course's key features and expected learning outcomes, demonstrating whether the student has made the most of the learning opportunities available. It must be linked to the program description..
The subject of the computer is an important and effective element and is considered a tool of the era through which we can keep up with the world around us and progress and communicate with all technologies that in turn enhance the

development of the individual and society through mastering these tools (programs) which are the backbone of our modern world linked to the criteria for the success of the design action through the digital form, functionality, aesthetics and expression in general, and therefore the curriculum of this subject is essential and includes the basic information related to this program, definition and application according to practical theories in a manner consistent with the field of specialization that seeks to obtain integration.

Content	Item	number
collegefine arts	Educational institution	1
Design	Scientific Department/Center	2
computer(3Ds Max)/Course Manager/Ms. Zahraa Hazem Mohamed	Course Name/Code	3
Phase 3 / Interior Design	Available attendance forms	4
annual	semester/year	5
(2) hours per week	Number of study hours (total)	6
2024-2025	Date this description was prepared	7
- Introducing the student to the 3D Max program interface and the toolkit classifications.- Introducing the student to the most important tools used in producing design	Course objectives	8

Content	Item	number
work.- Introducing the student to the stages of creating a 3D model, which in turn helps the student complete a project for a room and its internal contents.- Raising the student's skill level in animated production of the design work.		
Knowledge outputs- Gaining the ability and skill to work with the program. - Gaining the skill of distinguishing and understanding the various tools and commands in the program.	Course outcomes, teaching, learning and assessment methods	9

the details	Item
- The student's ability to complete design work digitally. - Using this skill and the ability to implement various projects and designs.	Course Skill Outcomes
- The method of delivery and handling of solutions for questioning and dialogue.- The possibility of encouraging students to practice adapting self-learning.- The use of a means of teaching methods using educational technology (data show).	10Teaching and learning methods.
- Weekly and practical tests to activate the learner's experience and monitor the instructor according to the scientific approach. - In addition to the midterm and final exams document.	11Evaluation methods.

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
Weekly practical tests	Dialogue - Discussion - Practical Application	Explanation of the program and its capabilities	Introduction to 3D Max	4	1
Weekly practical tests	Discussion Exchange - Practical Application	Clarifying and preparing the student to think about how to work on the three axes	Workflow in 3D Max environment	4	2

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
Weekly practical tests	Discussion Exchange - Practical Application	Clarify the program environment and its main and sub-goals.	Workflow in 3D Max environment	4	3
Weekly practical tests	Discussion and practical application	Learn the most important commands	Command bar	4	4
Weekly practical tests	Practical application - Presentation - Discussion	Learn about the most important tools	Toolbar	4	5
Weekly tests	Discussion - Dialogue Exchange - Practical Application	Explanation of the list of simple solid shapes	Shape creation and modification menu	4	6
Weekly tests	Discussion - Practical Application	Explanation of the expanded list of ready-made three-dimensional shapes	Shape creation and modification menu	4	7

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
Weekly tests	Dialogue - Practical Application	Explanation of the list of ready-made three-dimensional shapes with their configurations and their overlaps	Shape creation and modification menu	4	8
—	Practical application	Explanation of the list of ready-made 2D shapes	Shape creation and modification menu	4	9
Weekly tests	Practical application	Lighting menu and camera menu explained	Shape creation and modification menu	4	10
Weekly tests	Discussion - Practical Application	With the use of editing tools Bend, Taper	Making simple models	2	11
Weekly tests	Dialogue - Practical Application	Using the previous editing tools Lattice, melt, noise	Making a simple piece of furniture	2	12

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
Weekly tests	Dialogue - Practical Application	Using the previous editing toolpush, relax, stretch	Making a detailed piece of furniture 1	2	13
Weekly tests	Presentation - Discussion - Practical Application	Using the previous editing toolsExtrude, sweep, lathe	Making a piece of furniture with details 2	4	14
—	—	Using the previous editing tools	Making a piece of furniture with 3 details	2	15
—	—	forming walls	Dealing with shapes 1	2	16
Weekly tests	Discussion - Practical Application	Completing the formation of walls and adding windows and entrances	Dealing with shapes 2	2	17
Weekly tests	Discussion - Practical Application	Creating a space with a variety of	Dealing with shapes 3	2	18

Evaluation method	Learning method	Unit name/topic	Required learning outcomes	watches	week
		function and location choices			

Evaluation method	Learning method	Required learning outcomes	Unit/Topic Name	watches	week
Weekly tests	Discussion - Practical Application	About the list of materials and how to handle them	Raw materials 1	2	19
Weekly tests	Delivering - Practical Application	Explanation of different types of materials	Raw materials 2	2	20
Weekly tests	Dialogue - Presentation - Practical Application	Modify materials and more details about them	Raw materials 3	2	21
Weekly tests	Discussion - Practical Application	Explanation of the main menus and their controls	Rendering (converting a 3D shape to an image) 1	2	22

Evaluation method	Learning method	Required learning outcomes	Unit/Topic Name	watches	week
Weekly tests	Discussion - Practical Application	Explaining the location of the export engines in rendering	Rendering (converting a 3D shape to an image) 2	2	23
Weekly tests	Delivering - Practical Application	Work outputs, dimensions and clarity	Rendering (converting a 3D shape to an image) 3	2	24
Weekly tests	Delivering - Practical Application	artificial lighting	Lighting 1	2	25
Weekly tests	Discussion - Practical Application	natural lighting	Lighting 2	4	26
Weekly tests	Dialogue - Practical Application	Explaining the camera details and how to use it	Camera 1	4	27
Weekly tests	Practical Application - Discussion	Choosing the right position and shot as a	Camera 2	4	28

Evaluation method	Learning method	Required learning outcomes	Unit/Topic Name	watches	week
		final achievement			
Weekly tests	Dialogue - Practical Application	Complete everything included in an integrated project	The project	4	29
—	—	Final production of interior space shots	The project	4	30

Information	Item
collegefine arts	Educational institution
Design Department	Scientific Department / Center
Prof. Dr. Sabah Fakhri El-Din Abdel Qader	Professor's name
Annual/Theoretical	Material type
Research principles	Course name

Information	Item
Phase 3 - Interior Design and Architecture / Tourism and Residential	stage
2024-2025	academic year
2	Number of hours
2	Number of units

Information	Item
M.D. Muhammad Mahdhol Muhammad	Instructor's name
Art history	Name of the material
Faculty of Beautiful Noon	Educational institution
Design Department / Design Branch	Scientific Department / Center
—	Course Name/Code
practical	Available attendance forms
Annual, 2024-2025	semester/year
60 (sixty hours)	Number of study hours (total)

Information	Item
2024-2025	Date this description was prepared
A. Getting to know the sciences and beginnings of arts and philosophy. B. Getting to know aesthetic thought. C. Getting to know the schools of value and translating their artistic identity..	Course objectives

Scientific paragraphs	the topic	Week number	T
What is required of the student...discussion	Definition of the material	First week	1
Definition - The difference between research and report	Research principles	Second week	2
His qualities and duties - Scientific knowledge - Research	researcher	The third week	3
Its types: research - historical - descriptive - experimental	Scientific research	Week 4	4
1- Defining the problem 2- Formulating hypotheses 3- Collecting historical material 4- Primary sources 5- Documents and artifacts	Historical research	Week 5	5

Scientific paragraphs	the topic	Week number	T
1- Classification of sources 2- Criticism of sources 3- External criticism	Completing the historical research	Week 6	6
1- Internal criticism 2- How does the researcher conduct internal criticism?	Supplementing sources in historical research	Week 7	7
1- Writing the introduction to the research 2- The importance of the research 3- Steps of the historical method	How to write a historical research	Week 8	8
The exam duration is three hours.	Online exam on the previous subject	Week 9	9
Student responses, separate discussion, and grade announcement	Errors and defects in students' answers	Week 10	10
1- Types of field studies 2- Study of relationships 3- Study of development 4- Development studies	descriptive research	Week 11	11
Its sources - Research limits: 1- Subject limits 2- Temporal limits 3- Spatial limits	Limits of descriptive research	Twelfth week	12
—	First semester final exam	thirteenth week	13

Scientific paragraphs	the topic	Week number	T
Explanation of teaching research	Teaching curriculum	Fourteenth week	1
Determine the independent and dependent variables – Experimental settings and methods	The problem and hypothesis in teaching research	Week 15	2
1- Explaining the steps of the teaching method 2- Methods of the teaching method 3- Its advantages and disadvantages	The importance of the teaching method	Week 16	3
Research preparation: historical, descriptive, experimental, systems analysis research	Patterns of scientific research	Seventeenth week	4
Explanation of scientific research: 1- The general structure of the research 2- Formal specifications of the research	How to write a research paper	Eighteenth week	5
Explain how to put the photos on paper and write the abstract and attachments	Pictures, illustrations, charts, and maps	Week 19	6
1- Explanation of quotation from sources 2- Reference to sources 3- General notes	Sources	Week 20	7

Scientific paragraphs	the topic	Week number	T
Chapter One / Theoretical Framework: (Problem, Importance, Objectives, Research Limits, Definition of Terms)	Research chapters	Week twenty-one	8
Some of the students' topics were discussed and corrected according to the academic plan.	Assign students to choose research titles according to their specialization.	Week twenty-two	9
Theoretical Framework and Previous Studies - Continuing to Discuss Students' Titles	Chapter Two	Week twenty-three	10
Research methodology and procedures / Research and analysis tool - a continuation of what the students did in writing, formatting, and correcting the first chapter	Chapter Three	Week 24	11
Results, conclusions and recommendations - Follow-up of students in writing the first and second semesters	Chapter Four	Week 25	12
Follow up on students writing their research and continue the discussion	Research sedimentation	Week 26	13

Scientific paragraphs	the topic	Week number	T
until they finish writing the research and submit it to the department.	according to scientific analysis		

the details	Item
1. The student learns about the role of artistic culture and its application by linking it to his environment. 2. The student understands its meaning. 3. Provides an overview of the history of Eastern and local heritage. 4. Develops the student's abilities for visualization and imagination.	Cognitive objectives
1. Learn about publications by pioneers of culture and interior architecture through videos and photos. 2. Learn about the most important private references for sources and benefit from them.	Course skill objectives
<ul style="list-style-type: none"> • Through electronic lectures, where the link to the Meet and Classroom programs is sent. • The material is presented by lecture and then sent to them in PDF. • Some private links are linked to the most important technical studies related to the culture of different peoples. 	Teaching and learning methods

the details	Item
<ul style="list-style-type: none"> • The student is tested by asking specific questions and discussing them with him, and by listening to him and his colleagues. • Their own homework is evaluated. 	Evaluation methods
<ul style="list-style-type: none"> • Teaching cooperation. • Discipline. • Seriousness. 	Affective and value-based goals
	Linking the material to the specific specialization (design)

the details	Item
	10Course outcomes, teaching, learning and assessment methods.

the details	Item
11. The student learns about the role of artistic culture and its application by linking it to his environment. 2. The student understands its meaning. 3. Provides an overview of the history of Eastern and local heritage. 4. Develops the student's abilities for visualization and imagination.	A- Cognitive objectives
12. Learn about publications by pioneers of culture and interior architecture through videos and photos. 3. Identify the most important private references for sources and benefit from them.	B- Course specific skill objectives
- Through electronic lectures, the link to the Meet and Classroom programs is sent. - The material is presented by lecture and then sent to them in PDF. - Some private links are linked to the most important technical studies related to the culture of different peoples.	Teaching and learning methods
- The student is tested by asking specific questions and discussing them with him, and by listening to him and his colleagues. - Evaluating their own homework.	Evaluation methods
- Teaching cooperation.- Discipline.- Seriousness.	C- Emotional and value-based goals
- Teaching and learning methods: * Online theoretical lectures. * Ongoing discussions and linking lessons through visual aids.	R- Link this material to their specific specialization (interior design)

the details	Item
<ul style="list-style-type: none"> • Testing the student by asking questions related to the topic and evaluating the answers (questions from a previous lecture). • Regular attendance and regular discussions. 	Evaluation methods
1. Raising the student's intellectual level. 2. Integrating the material with other subjects for application. 3. Benefiting from the material by monitoring students' use of it in their daily lives.	General and final transferable skills (Other skills related to employability and personal development)

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	periodic exams	Giving a theoretical lecture	Introduction to technical composition and its definition	Arts of art	1

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	periodic exams	Giving a theoretical lecture	Definition of the planner for the formation	Arts of art	2
	periodic exams	Giving a theoretical lecture	identification	Arts of art	3
	periodic exams	Giving a theoretical lecture	aesthetic rule	Arts of art	4
	periodic exams	Giving a theoretical lecture	aesthetic attitudes	Arts of art	5
	periodic exams	Giving a theoretical lecture	Foundations of artistic formation	Arts of art	6
	periodic exams	Giving a theoretical lecture	Technical schools in general	Arts of art	7
	periodic exams	Giving a theoretical lecture	Classical School	Arts of art	8

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	periodic exams	Giving a theoretical lecture	Realism school	Arts of art	9
	periodic exams	Giving a theoretical lecture	Symbolic school	Arts of art	10
	periodic exams	Giving a theoretical lecture	The Savage School	Arts of art	11
	periodic exams	Giving a theoretical lecture	Cubism	Arts of art	12
	periodic exams	Giving a theoretical lecture	Expressionist school	Arts of art	13
	periodic exams	Giving a theoretical lecture	Surrealist school	Arts of art	14
	periodic exams	Giving a theoretical lecture	Dada School	Arts of art	15
—	—	—	exam	—	16

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	periodic exams	Giving a theoretical lecture	The concept of formation in ancient civilizations	Arts of art	17
	periodic exams	Giving a theoretical lecture	Art of the Pharaohs	Arts of art	18
	periodic exams	Giving a theoretical lecture	Art of Mesopotamia	Arts of art	19
	periodic exams	Giving a theoretical lecture	Turkic art	Arts of art	20
	periodic exams	Giving a theoretical lecture	Greek School	Arts of art	21
	periodic exams	Giving a theoretical lecture	The concept of formation in the Renaissance period	Arts of art	22
	periodic exams	Giving a theoretical lecture	The concept of formation in the modern era	Arts of art	23

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	periodic exams	Giving a theoretical lecture	The most important postmodern schools	Arts of art	24
	periodic exams	Giving a theoretical lecture	aesthetic theory in design	Arts of art	25
	periodic exams	Giving a theoretical lecture	Design	Arts of art	26
	periodic exams	Giving a theoretical lecture	aesthetic value	Arts of art	27
	periodic exams	Giving a theoretical lecture	expressive value	Arts of art	28
	periodic exams	Giving a theoretical lecture	symbolic value	Arts of art	29
—	—	—	exam	—	30
	periodic exams	Giving a theoretical lecture	New value	Arts of art	31

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	periodic exams	Giving a theoretical lecture	aesthetic value	Arts of art	32
	periodic exams	Giving a theoretical lecture	Art of design	Arts of art	33

Information	Item
Display techniques	1. Course name
—	2. Course code
annual	3. Semester/Year
2024-2025	4. Date this description was prepared
Official working hours	5. Available forms of attendance
120 practical hours / 60 units	6. Number of study hours (total) / number of units

Information	Item
Dr. RaadFleihHassan Mailelectronic: raad.flei@alfarabiuc.edu.iq	7. Name of the course administrator (if more than one name is mentioned)
Scientific material objectives • Introducing students to visualization methods and techniques. • Introducing students to methods of drawing and displaying materials used in design. • Introducing students to the creativity of artistic and technical production of materials. • Raising the student's skill level in professional production of the design product.	8. Course objectives
Strategy A practical course that includes practical methods that contribute to developing the student's skills and scientific and technical support to enhance his artistic skills in drawing and displaying materials in engineering plans, and develop his ability to imagine creating design ideas and applying them in the practical environment of his specific specialization.	9. Teaching and learning strategies

the details	Item
- None.- A book entitled (History of Art) in addition to articles and research related to the subject.- Some books and articles.	Required textbooks
A. Recommended books and references (Scientific journals, reports, etc.) B. Electronic references: Websites supported by images, drawings, and explanatory notes appropriate to the material.	Main References (Sources)

Evaluation method	Teaching method	Name of unit or topic	Required learning outcomes	watche s	week
Follow-up and performance level	Explanation and application	Introduction to the basics of coloring (colors) using dyes, water, and tools	Introduction to the basics of coloring (colors) using dyes, water, and tools	4	the first

Evaluation method	Teaching method	Name of unit or topic	Required learning outcomes	watches	week
Follow-up and performance level	Explanation and application	Application on surfaces with lines and symbols	Application on surfaces with lines and symbols	4	the second
Follow-up and performance level	Explanation and application	Practical application of colors (color mixing)	Definition of colors, implementation steps, concepts and components	4	Third and fourth
Follow-up and performance level	Explanation and application	Practical application with implementation steps for colors	Definition of colors, implementation steps, concepts and components	4	Fifth and sixth
Follow-up and performance level	Explanation and application	Use special brushes and distribute colors	Use special brushes and distribute colors	4	Seventh

Evaluation method	Teaching method	Name of unit or topic	Required learning outcomes	watches	week
Follow-up and performance level	Explanation and application	Definition of green and red	Definition of green and red	4	The eighth
Follow-up and performance level	Explanation and application	Definition of blue and yellow	Definition of blue and yellow	4	Ninth and tenth
Follow-up and performance level	Explanation and application	Exercise and application using watercolors	Exercise and application using watercolors	4	eleventh
Follow-up and performance level	Explanation and application	Exercise using oil colors	Exercise using oil colors	4	twelfth
Follow-up and performance level	Explanation and application	Applications using pencils	Applications using pencils	4	thirteenth

Evaluation method	Teaching method	Name of unit or topic	Required learning outcomes	watche s	week
Follow-up and performance level	Explanation and application	Implementing trends and steps in terms of ideas, color relationships, and their concepts	Implementing trends and steps in terms of ideas, color relationships, and their concepts	4	fourteenth
Follow-up and performance level	XXXX	Mid-year exam	Mid-year exam	4	fifteenth
Follow-up and performance level	Explanation and application	Exercise using a tool (brush bar) on the surfaces and its steps with lines and ideas	Exercise using a tool (brush bar) on the surfaces and its steps with lines and ideas	4	sixteenth
Follow-up and performance level	Explanation and application	Definition of the color green in a creative way	Definition of the color green in a creative way	4	seventeenth

Evaluation method	Teaching method	Name of unit or topic	Required learning outcomes	watches	week
Follow-up and performance level	Explanation and application	Exercise app	Exercise app	4	eighteenth
Follow-up and performance level	Explanation and application	Implementation on surfaces with various color ideas (yellow and green)	Implementation on surfaces with various color ideas (yellow and green)	4	nineteenth
Follow-up and performance level	Explanation and application	Implementation on surfaces with various color ideas (red and yellow)	Implementation on surfaces with various color ideas (red and yellow)	4	Twenty
Follow-up and performance level	Explanation and application	Implementation on surfaces with various color ideas (red and green)	Implementation on surfaces with various color ideas (red and green)	4	twenty-first

Evaluation method	Teaching method	Name of unit or topic	Required learning outcomes	watche s	week
Follow-up and performance level	Explanation and application	Implementation on surfaces with various color ideas (yellow, red, and blue)	Implementation on surfaces with various color ideas (yellow, red, and blue)	4	twenty-second
Follow-up and performance level	Explanation and application	Implementation on surfaces with various color ideas (yellow, red, and blue)	Implementation on surfaces with various color ideas (yellow, red, and blue)	4	twenty-third
Follow-up and performance level	XXXX	End of year exam	End of year exam	4	twenty-fourth

Evaluation method	Teaching method	Name of unit or topic	Required learning outcomes	watches	week
Follow-up and performance level	Explanation and application	Practical application of colors (color mixing training)	Implementation on flat surfaces with various color ideas using shades of brown, yellow, and red.	4	twenty-fifth
Follow-up and performance level	Explanation and application	Practical application of colors (color mixing training)	Implementation on flat surfaces with various color ideas using shades of brown, yellow, and red.	4	twenty-sixth
Follow-up and performance level	Explanation and application	Practical application of colors (color mixing training)	Implementation on flat surfaces with various color ideas using shades of brown, blue and green	4	twenty-seventh
Follow-up and performance level	Explanation and application	Practical application of colors (color	Implementation on flat surfaces with various color ideas using	4	twenty-eighth

Evaluation method	Teaching method	Name of unit or topic	Required learning outcomes	watches	week
		mixing training)	shades of blue, yellow, and red.		
Follow-up and performance level	Explanation and application	Application project (colored boards)	Implementation of a practical application project (colored boards)	4	twenty-ninth
Follow-up and performance level	Explanation and evaluation	Final exam for the course	End of semester exam	4	thirty

the details	Item
Lectures prepared by the course instructor in coordination with the University of Baghdad curriculum..	Required books (subjective if available)
Books, approved references, scientific journals, reports.	Main References (Sources)
Scientific journals, reports, recent studies.	Recommended References

the details	Item
Lots of e-books, websites.	Electronic references

Information	Item
Dr. Hanima Mazid Mustafa	Instructor's name
furniture design	The material
This course description provides an outline of the course's key features and expected learning outcomes, which will depend on whether the student has made the most of the learning opportunities available, and must be linked to the program description which has been created to its fullest..	Course Description
Faculty of Beautiful Noon	1. Educational institution
Interior design	2. Scientific Department/Center
furniture design/ Course Manager / M.M. Shaala Alaa El-Din Darwish	3. Course Name/Code
Stage 3	4. Available forms of attendance
annual	5. Semester/Year

Information	Item
(8) hours per week	6. Number of study hours (total)
2024-2025	7. Date this description was prepared
1. Introducing the student to the connection methods and elements in the furniture design process. 2. Familiarizing the connection methods and techniques according to furniture measurements. 3. The student gaining the knowledge to implement furniture pieces.	8. Course objectives

Measurement mechanisms	the details	Output type
Theoretical tests, classroom questions, assignments, follow-up presentations	1. Clarifying the initial stages of the various furniture construction systems. 2. The student's knowledge of the basic principles and elements of furniture design. 3. The student's implementation of the connection technique. 4. ... 5. ... 6. ...	Knowledge outputs

Measurement mechanisms	the details	Output type
Practical tests, applied projects, in-class exercises	1. The student acquires the skill of designing and implementing miniatures of the furniture pieces he designs. 2. The student acquires the skill of designing and implementing a piece of furniture in real size. 3. The student acquires a sensitivity to the importance of furniture, its use and styles.	Skill outputs
Follow-up on exercise implementation, evaluation of applied projects, classroom observations	- Learning the basics, general principles, and techniques of interior and furniture design based on theoretical information.- Implementing theoretical information in a practical manner within the manual and computer design system.- Using the smart board and data show.	Teaching and learning methods
Test scores, assignment assessment, attendance and participation	- Weekly and written tests (manual applications).- Multiple grades for assignments and daily attendance.- Directing students to some websites to benefit from.	Evaluation methods

Measurement mechanisms	the details	Output type
Continuous observation, compliance monitoring, individual and group reports	1. Developing the student's sense of responsibility during design and the necessity of building a system for a piece of furniture. 2. Adapting the identity created between the academic entity and the labor market. 3. ... 4. ...	Emotional and value outputs

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly, monthly and oral tests	Theoretical information meeting + practical exercise	Cube design in the form of a seating unit	General principles of furniture design	8	1
Weekly, monthly and oral tests	Theoretical information meeting + practical exercise	Rectangular sofa design	General principles of furniture design	8	2

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly, monthly and oral tests	Theoretical information meeting + practical exercise	Plasma table design	Identify the spatial element associated with furniture.	8	3
Weekly, monthly and oral tests	Practical exercise	Model	Learn how to assemble and join different design elements.	8	4

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly and oral tests	Theoretical information meeting + practical exercise	Outdoor seating unit design	Identify the spatial element associated with furniture.	8	5
Weekly and oral tests	Theoretical information meeting + practical exercise	Office desk design	Identify the spatial element associated with furniture.	8	6
Weekly and oral tests	Theoretical information meeting + practical exercise	Design a piece of furniture using the disassembly method	Learn about connection methods	8	7
Weekly and oral tests	Theoretical information meeting + practical exercise	Design a piece of furniture using the disassembly method	Learn about connection methods	8	8

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly and oral tests	Theoretical information meeting + practical exercise	Complete space design with kitchen design	Materials used in furniture design	8	9
Weekly and oral tests	Practical exercise	Application in students	Assyrian style	8	10
Weekly and oral tests	Theoretical information meeting + practical exercise	Furniture inlays and hardware	Egyptian style	8	11
Weekly and oral tests	Theoretical information meeting + practical exercise	seating units tables	Greek style	8	12
Weekly and oral tests	Theoretical information meeting + practical exercise	Third of the mobility unit	Roman style	8	13

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly and oral tests	Theoretical information meeting + practical exercise	Perfume design with an Islamic style tone	Islamic style	8	14
—	—	Midterm exam	—	8	15
Weekly and oral tests	Theoretical information meeting + practical exercise	A wardrobe of the style	Louis XIV style	8	16
Weekly and oral tests	Theoretical information meeting + practical exercise	Chaise longue	Louis XV style	8	17
Weekly and oral tests	Theoretical information meeting + practical exercise	Two-style crib corner in the style of the style	Louis XVI style	8	18

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly and oral tests	Theoretical information meeting + practical exercise	Rococo Mobile Food Unit	Color model	8	19
Weekly and oral tests	Theoretical information meeting + practical exercise	Wall with multifunctional piece with triple table	Sherton style	8	20
Weekly and oral tests	Theoretical information meeting + practical exercise	Meet	Chinese style	8	21
Weekly and oral tests	Theoretical information meeting + practical exercise	Mobile shredder	Pliny style	8	22
Weekly and oral tests	Theoretical information	Design a piece of furniture in a	modern style	8	23

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
	meeting + practical exercise	modern contemporary style, showing the executive plans.			
Weekly and oral tests	Theoretical information meeting + practical exercise	Furniture design demonstrates the relationship between furniture, specifications, the environment, and the human body.	Human engineering	8	24
Weekly and oral tests	Theoretical information meeting + practical exercise	Interior furniture design (kitchens)	kitchen furniture	8	25
Weekly and oral tests	Theoretical information meeting + practical exercise	Interior furniture design (bathrooms)	bathroom furniture	8	26

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Weekly and oral tests	Theoretical information meeting + practical exercise	Design of a children's interior furniture piece (bed)	baby furniture	8	27
Weekly and oral tests	Theoretical information meeting + practical exercise	Interior computer furniture design	computer furniture	8	28
Final Exam	project	project	project	8	29
—	—	Midterm exam	—	8	30

13- Curriculum Development Plan

- Conducting seminars that illustrate the role of technology in furniture design throughout the ages in contemporary furniture manufacturing projects..
- Learn about important furniture materials, design and detail books and implementation methods..

3. Course name
Human Engineering / Third Interior Design / Morning–Evening
4. codeThe decision
Human engineering
5. the chapter /year
2024–2025
6. Date preparedDescription
1/10/2024
7. AAavailable attendance forms
actual
8. Number of study hours (total) / Number of units (total)
60 hours-Number of hoursWeekly4 hours, number of units: 2
9. Course Instructor Name(If more than one name is mentioned)
Name: Suha Mahmoud Taha Email:souha.mahmod@alfarabiuc.edu.iq
10. Course objectives

- | | |
|---|--------------------------|
| <ul style="list-style-type: none"> • Providing students with information in the field of human engineering • Developing the efficiency of the coating employing human factors in design • Designed in compliance with international quality standards. | Course objectives |
|---|--------------------------|

11. Teaching and learning strategies

Lecture1-Group discussions.

2-Displaying drawings and illustrations to enable student to analyze and criticize them to build critical thinking. Students

Strategy

12. Course structure

Evaluation method	Learning method	Name of unit or topic	Required learning outcomes	watches	week
Tests weekly and oral	Dialogue and discussion	Study the importance of human engineering	Introduction to Human Engineering	4	1
Tests weekly and oral	Dialogue and discussion	And its definitions	natural factors	4	2
Tests weekly and oral	Dialogue and discussion	History of ergonomics	Human and Product Work System	4	3
Tests weekly and oral	Dialogue and discussion	Human engineering objectives and methods	Kinematic mechanics of works	4	4
Tests weekly and oral	Dialogue and discussion	Skeleton, muscles, joints, and levers	arm	4	5
Tests weekly and oral	Dialogue and discussion	Kinetic and lively Arm works	Job requirements	4	6
Tests weekly and oral	Dialogue and discussion	Biomechanical job requirements	visual environment	4	7
Tests weekly and oral	Dialogue and discussion	The concept of visual environment and fields	What is anthropometry?	4	8
Tests weekly and oral	Dialogue and discussion	Anthropometry	Anthropometry Methods	4	9
Tests weekly and oral	Dialogue and discussion	Types of anthropometric patterns	standardization	4	10
Tests weekly and oral	Dialogue and discussion		Standard Specification	4	11
Tests weekly and oral	Dialogue and discussion		Theory	4	12
Tests weekly and oral	Dialogue and discussion		Total Quality Management Objectives	4	13
Tests weekly and oral	Dialogue and discussion		Midterm exam	4	

Tests weekly and oral	Dialogue and discussion	Methods and difficulties of	Total Quality Management	4	15
Tests weekly and oral	Dialogue and discussion	anthropometry	Application		16
Tests weekly and oral	Dialogue and discussion	The concept of standardization	Some influences of the human environment	4	17
Tests weekly and oral	Dialogue and discussion	The concept of the standard	Ergonomics	4	18
Tests weekly and oral	Dialogue and discussion	specification	Ergonomics goals		
Tests weekly and oral	Dialogue and discussion	Theory and Total Quality	Ergonomics goals	4	19
Tests weekly and oral	Dialogue and discussion	Objectives and principles	Obstacles to use Ergonomics	4	20
Tests weekly and oral	Dialogue and discussion	Midterm exam	Ergonomics fields	4	21
Tests weekly and oral	Dialogue and discussion	Stages	Good seating design	4	22
Tests weekly and oral	Dialogue and discussion	Lighting - Noise -	Basic elements of design	4	23
Tests weekly and oral	Dialogue and discussion	Colors - Temperature	Some problems to avoid when designing a chair	4	24
Tests weekly and oral	Dialogue and discussion	The concept	Some problems that should be addressed	4	25
Tests weekly and oral	Dialogue and discussion	Definitions	Avoid it when designing the chair.		
Tests weekly and oral	Dialogue and discussion	Human, Product, and Space	Ergonomics of the working environment of the device	4	26
Tests weekly and oral	Dialogue and discussion	Usable Products - Operations -	computer		
Tests weekly and oral	Dialogue and discussion	Maintenance and Integrated Support			
Tests weekly and oral	Dialogue and discussion	User and Operator			
Tests weekly and oral	Dialogue and discussion	Other Objectives			

Tests weekly and oral	Dialogue and discussion	Use of ergonomics			
Tests weekly and oral		physical-mental-organizational-environmental			
Tests weekly and oral		Armrest - Backrest			
Tests weekly and oral		Seat - Legrest			
Tests weekly and oral		Seat height - Seat depth - Seat width			
Tests weekly and oral		Seat surface			
Tests weekly and oral		Sitting problems			
Tests weekly and oral		Sitting problems			
Tests weekly and oral		Parts			

13. Course Evaluation

The grade is distributed out of 100 based on the tasks assigned to the student, such as daily preparation, daily, oral, monthly and written exams, reports, etc.

14. Learning and teaching resources

Textbooks in engineering colleges at local universities and foreign

Required textbooks (methodology if any)

Main references (sources)

Recommended supporting books and references (scientific journals, reports...)

Content	Item	number
collegefine arts	Educational institution	1
Design Department / Design Branch	Scientific Department / Center	2
—	Course Name/Code	3
actual	Available attendance forms	4
Annual /2024-2025	semester/year	5
150	Number of study hours (total)	6
2024-2025	Date this description was prepared	7
A. Introducing the student to the intellectual concepts of interior spaces and the impact of interior design on the user, as a person spends most of his time inside the space he occupies. B.	Course objectives	8

Content	Item	number
Enabling the student to understand the basics of academic design work, employing the correct influences in front of building materials, employing them according to literary and environmental principles, and preparing an analytical study of what was reached or the possibility of reaching conclusions. C. Teaching the student how to make the most important professional designs, and preparing an analytical study of what was reached or the possibility of reaching conclusions. D. Teaching the student how to deal with design problems and find solutions for them, a realistic vision for the user, and achieving the design process.		

Measurement mechanisms	the details	Output type
Theoretical exams, class assignments, class exercises, practical projects	<ul style="list-style-type: none"> - Knowledge of the basic components of architectural plans for interior design (concept plans, images, sections, facades, perspectives, three-dimensional models). - Understanding the functional plans for each space, its area, and its relationships. - The student's ability to interpret visually and link activities within the space and 	A. Cognitive outputs

Measurement mechanisms	the details	Output type
	employ them. - The ability to express the idea and embody the design product using modern and traditional materials. - Linking relationships to the interior furnishing of a unit that meets the functional and aesthetic requirements of the work.	
Practical exercises, projects, practical assessment, practical exam	- A means of clarifying the design idea.- Expressing the interior design through the components of measurement (different viewpoints, movement of movement, installation).- Preparing the correct plans at the level of material, distribution, and finishes specific to the project.	B. Course skill outcomes
Follow-up of class presentations, individual reports, project evaluation	- Lectures, planning, organizing, and creating plans. - Providing group and individual feedback. - Classroom exercises, critiques, reviewing the most important designs of the era. - Social critique and project analysis. - Final reports. - Utilizing additional programs to provide students with information and facilitate analysis.	Teaching and learning methods

Measurement mechanisms	the details	Output type
Exams, assignments, presentations, projects	- Evaluation of studies and work stages within groups.- Individual evaluation of each student with separate grades when necessary.- Individual special submissions.- Course evaluation with theoretical and practical exams.	Evaluation methods
Continuous observation, attendance, participation, individual reports	- Developing a design concept using design methods. - The ability to develop self-confidence and find quick solutions to problems in different spaces.	C. Affective and value-based outcomes
Attendance monitoring, practical exercises, discussions	- Specialized lectures according to levels. - Social critical linking and project analysis. - View similar projects online to view advanced solutions.	Teaching and Learning Methods (Additional)
Assignments, projects, continuous assessment	- Evaluation of design papers for each stage.- Preliminary evaluation and research presentation.- Evaluation using engineering drawing tools and computer programs.	Evaluation Methods (Additional)

Measurement mechanisms	the details	Output type
Final projects, practical exams, presentations	- Developing self-learning skills and preparing a study for the project (research/investigation).- Developing a strong knowledge and intellectual base to enhance the student's experience in interior design.- Possibility of establishing a final integrated project (residential/work environment).	D. General and final transferable skills

Content	Item	number
This academic program description provides a comprehensive overview of the program's key features and the learning objectives expected of students, repeatedly assessing whether they have made the most of the opportunities available. It is assisted by a description of each course within the program..	Academic Program Description	—
collegefine arts	Educational institution	1
Design Department	Scientific Department / Center	2

Content	Item	number
Bachelor's	Name of the academic program	3
Bachelor's	Final Certificate Name	4
—	Accredited Certification Program	5
annual	The educational system	6
Additional training courses in the field of design cost basics / methods for evaluating work costs in student projects	Other qualifications level	7
2024-2025	Description preparation date	8
1.To assign design for the duration of the design cost, which is to prepare and qualify students to keep pace with market requirements by knowing and studying the economic aspects of design projects and their importance in achieving economic development at the general level. 2. To achieve personal effectiveness as a designer at the private	Academic program objectives	9

Content	Item	number
level, in addition to the number of specialized technical owners in the field of design and accounting, design cost, and in all departments of interior, industrial, natural and textile design. 3. To be aware of the design designer. 4. To be able to analyze the literary work in his design. 5. To be able to classify old and modern teaching methods.		

Measurement mechanisms	the details	Type
Written and oral tests, theoretical research, classroom presentations	1. To promote the scientific and artistic movement and scientific research at the highest level, for all those who are interested and qualified, within the requirements of the development plan. 2. To promote postgraduate studies and scientific and artistic research in line with artistic, scientific and technological developments. 3. To emphasize the role of art as a close tool in building society and developing scientific trends through an aesthetic artistic style that addresses societal issues. 4. To ensure that students are guided towards the optimal choice of	Cognitive objectives

Measurement mechanisms	the details	Type
	their scientific, artistic and professional specializations, and to provide them with the necessary methods for preparation and training.	
Project evaluation, applied criticism, practical presentations	1. The student's knowledge of the concept of design art. 2. The student's ability to evaluate artwork. 3. —	Skill objectives
Attendance tracking, class participation, assignment assessment	- Oral lecture.- Discussion.- Simulation.- E-learning.- Mental classroom.- Development and research work on everything new.	Teaching and learning methods
Exam results, project reports, continuous assessment	- Exams.- Bake Feed.- Graduation work closure reports (projects).- Qwise.	Evaluation methods

Measurement mechanisms	the details	Type
Classroom observation, active participation, individual reports	1. Developing a sense of and appreciation for artwork. 2. Developing a sense of taste related to art, creation, and craftsmanship. 3. Developing the qualitative ability to sense the costs of design.	Affective and value-based goals
Attendance monitoring, homework assessment, practical exercises	1. Lecture method. 2. Discussion method. 3. Simulation method. 4. E-learning. 5. Mental classroom method.	Teaching and learning methods
Exam results, project reports, continuous assessment	- Exams.- Bake Feed.- Graduation work closure reports (projects).- Qwise.	Evaluation methods
Practical exercises, group projects, oral and written examinations, evaluation reports	1. Classroom management skills. 2. Language skills and the art of writing. 3. Technical skills. 4. Intellectual skills. 5. Visualization skills and the ability to learn. 6. The skill of distinguishing between ideas and performance and setting a vision for implementation. 7. The skill of working within one group or different groups. 8. The skill of analysis	General and final transferable skills

Measurement mechanisms	the details	Type
	and deduction. 9. The skill of flexibility in thinking. 10. Specialization skills.	

Measurement mechanisms	the details	Type
Classroom observation, class participation, individual reports, tests	1. Developing a sense of and appreciation for artwork. 2. Developing a sense of taste related to art, creation, and craftsmanship. 3. Developing the qualitative ability to sense the costs of design.	Affective and value-based goals
Attendance tracking, classroom exercises, practical activities	1. Lecture method. 2. Discussion method. 3. Simulation method. 4. E-learning. 5. Mental classroom method.	Teaching and learning methods
Theoretical and practical exams, research reports, continuous assessment	- Exams.- Bake Feed.- Graduation work closure reports (projects).- Qwise.	Evaluation methods
Classroom presentations, group projects, oral and	1. Classroom management skills. 2. Language skills and the art of writing. 3. Technical skills. 4. Intellectual skills. 5.	General and final

Measurement mechanisms	the details	Type
written examinations, applied assessment	Visualization skills and the ability to learn. 6. The skill of distinguishing between ideas and performance and setting a vision for implementation. 7. The skill of working within one group or different groups. 8. The skill of analysis and deduction. 9. The skill of flexibility in thinking. 10. Specialization skills.	transferable skills

practical	theoretical	Credit hours	Course name	Course code	Academic stage
—	✓	2	Interior design assignment	DC	Fourth
—	✓	2	Graphic design assignment	DC	Fourth

Measurement mechanisms	the details	field
Class follow-up, class exercises, group projects, individual reports	- Language skills and the art of writing.- Technical skills.- Skills to diversify aspects of science.- Skills to work with others.	Classroom management skill

the details	Item
- Design test.- Qualitative information.	Acceptance criteria
- A special notebook on design costs prepared by the course professor. - External sources.	The most important sources of information about the program

Content	Item	number
This course description provides an integrated implementation of the most important course characteristics and learning outcomes expected of students, repeatedly checking whether the maximum benefit has been achieved from the available learning opportunities, and must be linked to the program description..	Course Description	—
Faculty of Fine Arts	Educational institution	1
Design Department	Scientific Department / Center	2
TekAlifdesign/DC	Course name and code	3
My presence	Available attendance forms	4
annual	semester/year	5
18 hours	Number of study hours (total)	6
2024-2025/ Course Manager/Assistant Professor Omar Qasim Abdul Amir	Date this description was prepared	7
Introducing students to old and new design cost calculation methods and strategies for each method., including effective definition of some design through how the student earns a teaching receipt and commitment to school specifications for future design costs, through research lectures, photography and methods of	Course objectives	8

Content	Item	number
<p>calculating high or medium design costs.</p> <p>Students are trained in the teaching process with the aim of identifying the components of design and general production, with the requirements of the labor market, especially in preparing practical projects for students, and the outcome of which is what the student is required to submit a project for students in which the cost of the student's project is calculated, and therefore an economic feasibility study is done for the project and how to apply it during the practical teaching process..</p>		

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Measurement mechanisms	the details	Output type
<p>- Weekly tests.- Semester test.- Monitoring attendance and participation.</p>	<p>1. Using creative energies realistically or unrealistically and employing them in artistic work. 2. Gathering the artistic details that make up the artistic process. 3. Implementing the presented ideas well. 4. Using raw materials to produce artwork correctly. 5. Implementing daily life activities with a personal vision. 6. Communicating with specialized programs through technical and artistic experiments.</p>	<p>Cognitive objectives</p>
<p>- Classroom exercises and practical applications.- Progressive evaluation.- Monitoring compliance with instructions.</p>	<p>1. Implementing pictorial themes from the topics of formation. 2. Using artistic tools in an initial academic manner. 3. Completing pictorial themes and arriving at the final image to correct errors. 4. Adhering to the teacher's directions and instructions.</p>	<p>Course skill objectives</p>
<p>- Classroom observations.- Practical performance evaluation.- Outcome review.</p>	<p>- Lectures, instructions and explanations.- Exercises for combining texts and techniques.- Drawing on paper and application on a</p>	<p>Teaching and learning methods</p>

Measurement mechanisms	the details	Output type
	glass plate.- Execution of a model of the original work.	
- Semester grades.- Written reports.- Committee evaluation.	- Monitoring students during construction. - Final exam at the end of the project. - Measuring students' effort in preparing assignments. - Evaluating students' credibility and interest. - Forming committees. - Research related to the economic feasibility study.	Evaluation methods
- Practical projects.- Professor evaluations.- Student presentations.	1. — 2. Reading target and metallic costs (images, books, magazines, websites). 3. Integrating design themes. 4. Combining images and shapes and exploiting the results to produce new forms. 5. Implementing projects, designs, and technical references.	Affective and value-based goals
- Continuous follow-up.- Project evaluation.- Measuring personal development.	1. Developing the student's energies and increasing his acquired and modified experiences. 2. Employing the student's skill with images in nature. 3. Developing mental ability	General and final transferable skills

Measurement mechanisms	the details	Output type
	through skill experiments and the technique of constructing artwork. 4. Developing the cognitive ability to add and delete from artistic surfaces using various means.	

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Attendance and participation	a lecture	Space design methods and general lines (redesign)	Stages of development of the assignment	2,2,2	6
Attendance and participation	a lecture	Product design process	Product design process	2,2,2	7
interest in work	discussion	A comparative study of how to use the design sent stages	Determine product cost entries	2,2,2	8

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
Preliminary test	mathematics	Description of costs	Cost concepts	2,2,2	9
Online discussion	Theoretical, mathematical, economic, scientific, social, and electronic issues	Cost details	Cost details	2,2,2	11
Second test	Specialized sports exercise, presentation and discussion with the tools to help produce it	Writing research and reports	Methods of calculating design costs for	2,2,2	15
Bringing questions from research to teach in another subject	Discuss it in an electronic thesis	Writing research, reports and biographies related to the level of	—	—	—

Evaluation method	Teaching method	Unit/Topic Name	Required learning outcomes	watches	week
		specialization at the cost			

the details	Item
- Basic Texts - Research Books - Other	1. Required textbooks
- Makram Sassi (2000). Cost Accounting, Management and Accounting. A Vision. - Youssef Hassan (1994). Public Accounting. University House, Beirut. - Nizar Mohammed Al-Safadi, Jaber Jaafar Al-Barhi (2008). The Importance of Measuring Quality Costs and Activities in Management Decisions. Scientific Research, Journal 18, Issue 4.	2. Main references (sources)

the details	Type
1. Makram Sassi (2000). Cost, Management and Accounting. A Vision. 2. Youssef Hassan (1994). Public Accounting. University House, Beirut. 3. Nizar Mohammed Al-Safadi, Jaber Jaafar Al-Barhi (2008). The Importance of Measuring Quality Costs and Activities in Management Decisions. Scientific Research, Journal 18, Issue 4.	Arabic references

the details	Type
4. William J. Stevenson (2018). Operations Management, 13th ed. McGraw Hill, New York. 5. —	Foreign references
—	Electronic references

Content	Item	number
Review of the performance of higher education institutions (academic program review)	Course title	—
Study of management and organization to familiarize the student with dealing with it in the design process	Course Description	—
collegefine arts	Educational institution	1
Design Department	Scientific Department / Center	2
—	Course Name/Code	3
—	The program that enters into it	4
—	Available attendance forms	5
annual	semester/year	6

Content	Item	number
—	Number of study hours (total)	7
2024-2025/ Course Manager/Assistant Professor Omar Qasim Abdul Amir	Date this description was prepared	8
<ul style="list-style-type: none"> • Introducing students to management and organization in general • Knowing the objectives, tasks, and nature of management • Understanding the nature of management and its development • The relationship between management and design 	Course objectives	9

Measurement mechanisms	the details	Type
Evaluation methods: Midterm and final exams, activity evaluation, attendance monitoring.	1. Identify the opinions of scholars and writers on management and link them to the design process. 2. Identify management theories. 3. Increase scientific and cultural knowledge in management and design.	Cognitive objectives
Project and research follow-up, group evaluation, classroom interventions.	Interact with the topic in a spirit of cooperation and teamwork by designing works and research related	Subject-specific skills

Measurement mechanisms	the details	Type
	to management and its role in design..	
Individual/group reports, attendance and participation monitoring, interventions.	* Weekly lectures using a behavioral approach. * Modern dialogue methods. * Assigning practical homework and research. * Guidance on electronic resources.	Teaching and learning methods
Practical assessment, class discussions, applied research.	1. Understanding design and its relationship to communication. 2. Dealing with the internet and communication topics. 3. Developing the ability to work in a team. 4. Developing dialogue, discussion, and brainstorming skills.	thinking skills
Ongoing behavioral assessment, group activities.	Commitment to attendance and active participation, taking responsibility, and developing professional behavior.	Affective and value-based goals
Monitoring in-class performance, group projects, research reports.	1. Promoting the use of the Internet in the field of communication. 2. Developing the ability to work collaboratively. 3. Developing dialogue and discussion skills. 4.	General and transferable skills

Measurement mechanisms	the details	Type
	Developing the ability to think critically and creatively.	

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
General questions and discussion	theoretical	The emergence and development of management	The most important developments in science	2	the first
General questions and discussion or oral exam	theoretical	Meaning of management	Its goals for its users	2	the second
General questions and discussion	theoretical	Management efficiency	Structural and organizational factors	2	the third
General questions	theoretical	The relationship of	The relationship	2	Fourth

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
and discussion		management to other sciences	between it and sociology and economics		
General questions and discussion	theoretical	Communication methods	Language and the art of letters	2	Fifth
General questions and discussion	theoretical	The impact of management on the project as a whole	Community descriptions, project objectives and programs	2	Sixth
General questions and discussion or daily preparation	theoretical	The impact of management on society	Overview of Communities	2	Seventh
General questions and discussion	theoretical	The project	legitimate creativity	2	The eighth

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
General questions and discussion	theoretical	industrial project	Elements of production	2	Ninth
General questions and discussion	theoretical	Project structure	Private structure	2	tenth
Daily exam	theoretical	Work components	cooperative contribution	2	eleventh
Homework and discussion	theoretical	Planning, goals	Goal planning	2	twelfth
monthly exam	theoretical	Planning conditions	Objectives and importance	2	thirteenth
Discussion and dialogue	theoretical	Planning obstacles	Tables, internal and external factors	2	fourteenth

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
monthly exam	theoretical	decision making	Decision-making process stage	2	fifteenth
General questions and discussion	theoretical	organization	Its definition and organization	2	sixteenth
Discussion in daily preparation	theoretical	The role of the individual in the organization	Negative and positive effects	2	seventeenth
exam	theoretical	Business evaluation, hierarchy of authority	Organization and foundations	2	eighteenth
discussion	theoretical	Organizational structure	Formal organization	2	nineteenth
Daily exam and discussion	theoretical	Types of formal organization	informal and functional	2	Twenty

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
Discussion and dialogue	theoretical	Organizational structure	Organizational structure	2	twenty-first
Discussion and dialogue	theoretical	illegal organization	The foundations used	2	twenty-second
Questions and discussion	theoretical	Individuals are limited	Individuals are limited	2	twenty-third
Discussion and dialogue	theoretical	Functional organization	Functional organization	2	twenty-fourth
Dialogue and discussion	theoretical	Translation	Translation elements	2	twenty-fifth
Questions and discussion	theoretical	Administrative leadership	Its problem and its danger	2	twenty-sixth
Explanation and dialogue	theoretical	Censorship	Its objectives and importance	2	twenty-seventh

Evaluation method	Teaching method	Name of unit/course or topic	Required learning outcomes	watches	week
Questions and discussion	theoretical	Main functions of the project	Personnel management, financial management	2	twenty-eighth
Questions and discussion	theoretical	Factory layout	region, community, positions	2	twenty-ninth
monthly exam	theoretical	decision making	—	2	thirty

the details	Item
Nothing	Prerequisites
20	least number of students
40	The largest number of students

Notes and services provided	Name of the course professor	Credit hours and units	Course name	The symbol	Level/Stage
		60hour	Management and organization	D1	Four years
					Bachelor's degree/Design Department

the details	Item
A sufficient window into the development of communication media and their relationship to design..	11Planning for specialization development.
• No prerequisites. • Minimum number of students: 20. • Maximum number of students: 40.	12Acceptance criteria.
• Some approved theoretical books. • Books on management and organization.	13The most important sources of information about the program.

Content	Item	number
Academic Program Description	address	—
<p>This academic program description provides an organizational framework for the most important program characteristics and learning outcomes expected of students, and indicates the extent to which they have been achieved, along with whether the maximum benefit has been gained from the available learning opportunities. It is accompanied by a description of each course within the program..</p>	<p>Introduction text</p>	—
collegefine arts	Educational institution	1
Design	Scientific Department / Center	2
project	Name of academic or professional program	3
Bachelor's	Final Certificate Name	4

Content	Item	number
annual	The educational system	5
—	Accredited Certification Program	6
—	Other external influences	7
2024-2025	Description preparation date	8
Gain the knowledge and skills necessary to demonstrate a student's qualifications to work in a professional graphic design environment. This course addresses both the opportunity to develop consistent work that meets the student's aspirations, ideas, and personal vision as a designer..	Academic program objectives	9
Required program outcomes, teaching, learning and assessment methods	Required program outputs	10

Measurement mechanisms	the details	Item
Practical evaluation + follow-up of design applications	Identify and diagnose any weaknesses in the course, and translate them into practical applications of design and/or techniques..	Program skill objectives
Direct observation during lecture and training	Computer, data show (or big screen TV).	Teaching and learning methods
Semester grades + practical exam + final exam	The evaluation grade is divided equally into two semesters, and the practical exam is a discussion for the student in addition to the final exam..	Evaluation methods
Practical assessment + class discussion + group participation	1. Providing an opportunity for expression. 2. Enabling the student to practice and refine the skills acquired during previous lessons. 3. —4. —5. —	Affective and value-based goals
Note the student's level of interaction with mind maps.	Mind map training.	Teaching and learning methods

Measurement mechanisms	the details	Item
Practical exam + semester and final grades	The evaluation grade is divided equally into two semesters, and the practical exam is a discussion for the student in addition to the final exam..	Evaluation methods
Individual reports + practical assignments + small projects	1. Encourage reading design/services books and art books. 2. Go to museums. 3. Collect personally significant design samples. 4. Keep a sketchbook to jot down ideas.	General and final transferable skills <i>(Employability and personal development)</i>
—	(empty)	Teaching and learning methods
Practical exam + individual discussion + final assessment	The evaluation grade is divided equally into two semesters, and the practical exam is a discussion for the student in addition to the final exam..	Evaluation methods

Notes	Name of the course professor	Credit hours	Course name	Course code	Academic stage
—	—	6My working hours	The project	D4	Fourth design

the details	Item
This is done by continuously reviewing sources related to the curriculum and participating in design visits..	11Planning for personal development.
This is achieved by continuously reviewing sources related to the curriculum and participating in design and scientific visits..	12Acceptance criteria. (<i>Setting up the various systems for admission to the college or institute</i>)
Official websites of international designers.	13The most important sources of information about the program.

مخطط مهارات المنهج																		
يرجى وضع إشارة في المربعات المقابلة لمخرجات التعلم الفردية من البرنامج الخاضعة للتقييم																		
مخرجات التعلم المطلوبة من البرنامج																		
المهارات العامة والتأهيلية المنقولة (المهارات الأخرى المتعلقة بقدرة التوظيف والتطور الشخصي)				الأهداف الوجدانية والقيمية				الأهداف للمهارات الخاصة بالبرنامج				الأهداف المعرفية				أساسي أم اختياري	اسم المقرر	رمز المقرر
١٤	٣٤	٢٤	١٤	١ج	٣ج	٢ج	١ج	١ب	٣ب	٢ب	١ب	١أ	٣أ	٢أ	١أ			
																أساسي ١٥٠	المشروع	ID

Content	Item	number
Course Description	address	—
This course overview provides a comprehensive summary of the course's key features and expected learning outcomes, showing the extent to which the student has achieved them, and whether they have made the most of the available learning opportunities. It must be linked to the program description..	Introduction text	—
College of Fine Arts	Educational institution	1
Design Department	Scientific Department / Center	2
Graduation project	Course Name/Code	3
Row, electronic	Available attendance forms	4
2024-2025	semester/year	5
150 hours	Number of study hours (total)	6

Content	Item	number
2024-2025	Date this description was prepared	7
Showcasing a full range of expertise in a general or specific field of graphic design by producing excellent quality portfolios..	Course objectives	8

Measurement mechanisms	the details	Type
* Dividing the evaluation grade equally into two semesters.* Practical exam and discussion for the student in addition to the final exam.	1. Introducing the student to the basics of the graduation project according to modern mechanisms for producing specialized work. 2. —3. —4. —5. —6. —	Cognitive objectives
* The same evaluation mechanisms as above (practical exam + discussion + interim evaluation).	1. Preparing the student to practice producing specialized work. 2. —3. —4. —5. —	Skill objectives
* Following the lecture method in creating scientific frameworks for academic work.	1. Making the project an expression of individual feelings in developing a stylistic	Affective and value-based goals

Measurement mechanisms	the details	Type
	angle for a work closer to reality. 2. —3. —4. —	
* Monitoring students' attendance and interaction during practical application and presentation.	* Using a computer. * Using a data show (or visual display tools).	Teaching and learning methods

Measurement mechanisms	the details	Type
Monitoring student performance in individual exercises inside and outside the classroom	Education and development through individual training and personal skills development	General and final transferable skills
Practical application assignments using digital design programs	Develop skills by learning about digital design software.	General and final transferable skills

Evaluation method	Teaching method	Unit name/topic	Expected learning outcomes	watches	week
	General questions, discussion	Lecture - Classroom Services, Discussion	First practical meeting - course objectives	5	1
	—	Make layouts	Discussing ideas for the first project	5	2
	—	Continue working on the first project	Providing students with designs - Project 1	5	3
	—	Continue working on the first project	Continued progress on the first project	5	4
	—	Continue working on the first project	Design Review - Project 1	5	5
	—	First project assignment completed	Final Review - Project 1	5	6

the details	Item
- Graphic Design Thinking: Beyond Brainstorming - The Elements of Graphic Design	Required textbooks
—	Main References (Sources)

the details	Item
Conducting orientation exercises inside and outside the classroom.	Student assignment
1. Education and development are provided through individual training and personal skills development. 2. Skills are developed through exposure to digital design software.	General and final transferable skills (<i>Other skills related to employability and personal development</i>)

Content	Item	number
Academic Program Description	address	—
It includes the most common concepts and construction frameworks for any tool, defining the role of the construction element in the process of designing interior elements, coordinating elements and linking shapes and relationships with different geometric shapes	the introduction	—

Content	Item	number
such as mannequins and spaces, shapes with variable measurements, sizes and shapes (modules), and the spatial construction system. The course also includes a study of detail and relationships and their artistic, aesthetic and stylistic impact, foundations, connections and integrated movement elements..		
Faculty of Fine Arts	Educational institution	1
Design Department / Interior Branch	Scientific Department / Center	2
Architectural composition	Name of academic or professional program	3
Bachelor's	Final Certificate Name	4
annual	The educational system	5
Unit system	Accredited Certification Program	6
1. Providing a laboratory containing traditional models of local building units, with an attached outdoor space for finished units, enabling the table to be constructed from various building materials. 2. Providing the ability to set up a program for visualization and construction of	Other external influences	7

Content	Item	number
building units and practical applications of the physical components. 3. Providing one or more spaces with a projector to display images and films on how buildings are constructed.		
2024-2025/Course Officer/Mr..Mr. Shaala Alaa El-Din Darwish	Description preparation date	8
—	Academic program objectives	9

Measurement mechanisms	the details	Type
Short tests, final exam, practical reports assessment.	1. Acquire the necessary knowledge of various construction tools. 2. Acquire the necessary knowledge of the basics and techniques of building construction and their application in interior design. 3. Acquire the necessary knowledge of designing architectural details for building elements (columns, walls, ground support elements).	Cognitive objectives
Follow-up exercises in class, applied projects, practical test.	1. Preparing the student to understand the structural method through reading and comprehension, and transforming it into interior design elements. 2. Providing the	Specific skill objectives

Measurement mechanisms	the details	Type
	student with a sense of the importance of the structural system and its role in interior design. 3. Providing the student with the skill of designing architectural details in a manner consistent with the building's structural system.	
Direct observation, assessment of classroom projects, monitoring of interaction with media.	* Teaching building construction rules based on theoretical information. * Implementing theoretical information in a practical manner. * Using images, videos, and data shows. * Connecting to the international information network to display practical models.	Teaching and learning methods
Exam results, practical assessment, performance analysis during the academic year.	* Assessment of semester work and exercises. * Short and intermediate tests. * Final theoretical and practical exam. * Final exam to measure cognitive and skill development.	Evaluation methods
Analytical reports, class discussions, final project evaluation.	1. Developing a sense of responsibility when designing interior details and respecting the structural system. 2. Developing the student's economic	Affective and value-based goals

Measurement mechanisms	the details	Type
	expertise in cost calculations and technical consultations.	
Follow-up on commitment, evaluate operational performance.	* Theoretical explanation + subsequent longitudinal practical test.	Teaching and learning methods
Business reports, research results, final exam grades.	* Evaluation of practical activities: student performance, completion of project stages, short and semester research, final exam.	Evaluation methods

the details	Item
<ul style="list-style-type: none"> • Employing new methods that serve the information the student has acquired that will benefit him in his professional life. • The flexibility of the curriculum allows for acceptance of change, and this depends on the instructor's ability to identify new information and help it develop. • Employing skills and introducing the educational process, and communications (necessary to obtain the necessary information). 	13. Planning for Specialization Development

the details	Item
<ul style="list-style-type: none"> • Central admission prepared by the Ministry according to the conditions it sets, based on the student's qualifying grade. • Direct admission (private expense). • (Competitive) admission exam for specialists. • Conducting an interview with the student to determine his educational eligibility. 	14. Admission Criteria (setting the different systems for admission to the college or institute)
<ul style="list-style-type: none"> • Scientific sources with the highest approval, whether in print or digital format. • Educational decisions for safety. • Comparison between design requirements and professional requirements in preparation for work teams. 	15. The most important sources of information about the program

ملف مهارات المخرج																				
يرجى وضع إشارة في المربعات المقابلة لمخرجات التعلم الفردية من البرنامج الخاضعة للتقييم																				
مخرجات التعلم المطلوبة من البرنامج																				
الاسم / المستوى	رمز المقرر	اسم المقرر	أساسي أم اختياري	المعرفة والفهم						المهارات الخاصة بالموضوع						مهارات التفكير				المهارات العامة والمتفرقة (أو) المهارات الأخرى المتعلقة بقدرة التوظيف والتطور الشخصي
				1أ	2أ	3أ	4أ	5أ	6أ	1ب	2ب	3ب	4ب	5ب	1ج	2ج	3ج	4ج	1د	
المرحلة الرابعة	D4 131	الواجب المعاصرة	أساسي	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
Periodic exam (listening/written)	Theory/Information Meeting	Blockwork construction works	Learn the rules of architectural construction for interior designers	5	1
Periodic exam (listening/written)	Theory/Information Meeting	Types of bricks	Learn the rules of architectural construction for interior designers	5	2

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
Student discussion + practical application exercises	Theory/Information Meeting	Types of brick walls	Learn the rules of architectural construction for interior designers	5	3
Practical application exercises	Theory/Information Meeting	Cement bonding of bricks	Learn the rules of architectural construction for interior designers	5	4
Practical application exercises	Theory/Information Meeting	English connection of bricks	Learn the rules of architectural construction for	5	5

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
			interior designers		
Student discussion + practical application exercises	Theory/Information Meeting	stone masonry	Learn the rules of architectural construction for interior designers	5	6
Student discussion + practical application exercises	Theory/Information Meeting	Types of stone walls	Learn the rules of architectural construction for interior designers	5	7
Specialized Institution (Written + Oral + Practical)	Theoretical/Practical	First semester exam(1)	Learn the rules of architectural	5	8

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
			construction for interior designers		
Student discussion + practical application exercises	Theory/Information Meeting	Concrete construction works	Learn the rules of architectural construction for interior designers	5	9
Student discussion + practical application exercises	Theory/Information Meeting	Concrete unit construction works	Learn the rules of architectural construction for interior designers	5	10

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
Student discussion	Theory/Information Meeting	Hall roofing works	Learn the rules of architectural construction for interior designers	5	11
Periodic exam (listening/written)	Theory/Information Meeting	Roofing halls with arches	Learn the rules of architectural construction for interior designers	5	12
Practical application exercises	Theory/Information Meeting	Types of contracts (flat, angel, circular)	Learn the rules of architectural construction for	5	13

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
			interior designers		
Practical application exercises	Theory/Information Meeting	Types of contracts (polygonal, angular, Islamic pointed)	Learn the rules of architectural construction for interior designers	5	14
Specialized Institution (Written + Oral + Practical)	Theoretical/Practical	First semester exam(2)	Learn the rules of architectural construction for interior designers	5	15
Periodic exam (listening/written)	Theory/Information Meeting	Honor and sidewalk works	Learn the rules of architectural	5	16

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
			construction for interior designers		
Periodic exam (listening/written)	Theory/Information Meeting	Knot roofing	Learn the rules of architectural construction for interior designers	5	17
Periodic exam (listening/written)	Theory/Information Meeting	In-situ cast concrete roofing	Learn the rules of architectural construction for interior designers	5	18

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
Periodic exam (listening/written)	Theory/Information Meeting	Roofing with concrete units and precast concrete bridges	Learn the rules of architectural construction for interior designers	5	19
Periodic exam (listening/written)	Theory/Information Meeting	Roofing with domes	Learn the rules of architectural construction for interior designers	5	20
Periodic exam (listening/written)	Theory/Information Meeting	Dome roofing (types of domes)	Learn the rules of architectural construction for	5	21

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
			interior designers		
Specialized Institution (Written + Oral + Practical)	Theoretical/Practical	Second semester exam(1)	Learn the rules of architectural construction for interior designers	5	22
Periodic exam (listening/written)	Theory/Information Meeting	Introduction to Finishing Materials	Learn the rules of architectural construction for interior designers	5	23
Periodic exam (listening/written)	Theory/Information Meeting	floor finishing materials	Learn the rules of architectural	5	24

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
			construction for interior designers		
Periodic exam (listening/written)	Theory/Information Meeting	Ceiling finishing materials	Learn the rules of architectural construction for interior designers	5	25
Periodic exam (listening/written)	Theory/Information Meeting	Wall finishing materials (paint)	Learn the rules of architectural construction for interior designers	5	26

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
Periodic exam (listening/written)	Theory/Information Meeting	Field visit	Learn the rules of architectural construction for interior designers	5	27
Practical application exercises	Practical application exercises	Work on an integrated project	Learn the rules of architectural construction for interior designers	5	28
Student discussions	Student discussions	Student reports (seminars)	Learn the rules of architectural construction for	5	29

Evaluation method	Teaching method	Name of unit/course or topic	Informed learning outcomes	watches	week
			interior designers		
Specialized Institution (Written + Oral + Practical)	Theoretical/Practical	Second semester exam(2)	Learn the rules of architectural construction for interior designers	5	30

the details	Item
Building Construction, Load-Bearing Walls and Architectural Details / Eng. Anis Jawad Salman	Required textbooks
1. Building Structure, Complementary Structural Elements, and Architectural Details / Eng. Anis Jawad Kazim 2. Elements, Walls, and Structural Structure / Youssef Al-Daraji 3. Building Construction / Dr. Maher Samer and Louay Nazim Laboun	Main References (Sources)

the details	Item
1. Journal of Construction and Building Material 2. Journal of Building Construction and Planning Research	Required textbooks
- www.civilax.com - www.theconstructor.org - www.asce.org	Electronic references
1. Deliver lectures that explain the role of construction technology throughout the ages in contemporary architectural interior projects. 2. Visit a construction site within the university to familiarize themselves with construction materials books, architectural details, and implementation methods. 3. Involve students in courses offered by the college's consulting office and at the university's Urban and Regional Planning headquarters.	Course development plan
psychology	Course name
—	Course code
Chapter One + Chapter Two	semester/year
2023/2024	Description prepared/updated date
Mandatory attendance	Forms of attendance

the details	Item
60 theoretical hours	Number of hours
Dr. Karim Abdel Sayed Mazen Email: karim.abd@alfarabiuc.edu.iq	Course supervisor name
- Effective lecture - Discussion - Brainstorming - Presentation of the study material using multimedia	Teaching methods
- Recording student notes during the lecture hall - Short research - Student reports	Student activities
the details	Item
- 20 marks for the first semester - 20 marks for the second semester - The remaining marks are for theoretical, oral and practical tests and reports	Distribution of grades
- Theoretical sources (lecturer) - Practical applied sources prepared by the instructor - Some books and scientific journals - Websites related to the course	Main references

